

# MATRICES & MATRIX COMPUTATIONS

in R, Python 2.7, SAS and Julia

## Creating a Matrix

matrix(data, ncol, nrow, byrow)

```
> mat1 <- matrix(1:6,2,3)
> mat1
      [,1] [,2] [,3]
[1,]    1    3    5
[2,]    2    4    6
> mat2 <- matrix(1:6,2,3,byrow=T)
> mat2
      [,1] [,2] [,3]
[1,]    1    2    3
[2,]    4    5    6
```

numpy.matrix()

```
>>> import numpy
>>> mat1 = numpy.matrix('1 3 5;
2 4 6')
>>> mat1
matrix([[1, 3, 5],
        [2, 4, 6]])
>>> mat2 = numpy.matrix('1 2 3;
4 5 6')
>>> mat2
matrix([[1, 2, 3],
        [4, 5, 6]])
```

proc IML; {} or shape()

```
1 proc IML;
2 a = {1 3 5, 2 4 6};
3 b = shape(1:6,2);
4 print a, b;
```

a		
1	3	5
2	4	6

b		
1	2	3
4	5	6

2D array

```
> a=[1 3 5; 2 4 6]
✓ 2x3 Array{Int64,2}:
 1 3 5
 2 4 6
> b=[1 2 3; 4 5 6]
✓ 2x3 Array{Int64,2}:
 1 2 3
 4 5 6
```

## Accessing Elements

matrix[row#, col#]

```
> mat3 <- matrix(1:9,3,3)
> mat3
      [,1] [,2] [,3]
[1,]    1    4    7
[2,]    2    5    8
[3,]    3    6    9
> #access an element
> mat3[1,2]
[1] 4
> #access a row
> mat3[1,]
[1] 1 4 7
> #access a column
> mat3[,1]
[1] 1 2 3
> #access a submatrix
> mat3[1:2,1:3]
      [,1] [,2] [,3]
[1,]    1    4    7
[2,]    2    5    8
```

matrix[args]

```
>>> import numpy
>>> mat3 = numpy.matrix('1 4 7; 2 5 8;
3 6 9')
>>> mat3
matrix([[1, 4, 7],
        [2, 5, 8],
        [3, 6, 9]])
>>> #access an element
>>> mat3[0,1]
4
>>> mat3[1,2]
8
>>> #access a row
>>> mat3[0]
matrix([[1, 4, 7]])
>>> #access a column
>>> mat3[:,0]
matrix([[1],
        [2],
        [3]])
>>> #access a submatrix
>>> mat3[0:2]
matrix([[1, 4, 7],
        [2, 5, 8]])
>>> mat3[[0,1],:]
matrix([[1, 4, 7],
        [2, 5, 8]])
>>> mat3[[0,1],:][:[0,1,2]]
matrix([[1, 4, 7],
        [2, 5, 8]])
>>> mat3[0:2][:[0,1]]
matrix([[1, 4],
        [2, 5]])
>>> mat3[0:2:1,0:2:1]
matrix([[1, 4],
        [2, 5]])
```

matrix[row#, col#]

```
1 proc IML;
2 c = {1 4 7, 2 5 8, 3 6 9};
3 /*access an element*/
4 element = c[1,2];
5 /*access a row*/
6 row = c[1,];
7 /*access a column*/
8 col = c[:,1];
9 /*access a submatrix*/
10 submat = c[1:2,1:3];
11 print c, element, row, col, submat;
```

c
1 4 7
2 5 8
3 6 9

element
4

row
1 4 7

col
1
2
3

submat
1 4 7
2 5 8

matrix[row#, col#]

```
> c=[1 4 7; 2 5 8; 3 6 9]
✓ 3x3 Array{Int64,2}:
 1 4 7
 2 5 8
 3 6 9
> #access an element
> c[1,2]
4
> #access a row
> c[1,:]
1x3 Array{Int64,2}:
 1 4 7
> #access a column
> c[:,1]
Vector{Int64, 3}
 1
 2
 3
> #access a submatrix
> c[1:2,1:3]
✓ 2x3 Array{Int64,2}:
 1 4 7
 2 5 8
```

## Finding Transpose, Inverse, and Determinant

t(), solve(), det()

```
> mat4 <- matrix(rep(1:4,2,9),3,3, byrow=T)
> mat4
      [,1] [,2] [,3]
[1,] 1 2 3
[2,] 4 1 2
[3,] 3 4 1
> #transpose
> t(mat4)
      [,1] [,2] [,3]
[1,] 1 4 3
[2,] 2 1 4
[3,] 3 2 1
> #inverse
> solve(mat4)
      [,1] [,2] [,3]
[1,] -0.1944444 0.2777778 0.0277778
[2,] 0.0555556 -0.2222222 0.2777778
[3,] 0.3611111 0.0555556 -0.1944444
> #determinant
> det(mat4)
[1] 36
```

numpy.transpose(),  
numpy.linalg.inv(),  
numpy.linalg.det()

```
>>> import numpy
>>> mat4 = numpy.matrix('1 2 3; 4 1 2; 3 4 1')
>>> #transpose
>>> numpy.transpose(mat4)
matrix([[1, 4, 3],
        [2, 1, 4],
        [3, 2, 1]])
>>> #inverse
>>> numpy.linalg.inv(mat4)
matrix([[ -0.19444444,  0.27777778,  0.02777778],
        [ 0.05555556, -0.22222222,  0.27777778],
        [ 0.36111111,  0.05555556, -0.19444444]])
>>> #determinant
>>> numpy.linalg.det(mat4)
36.0
```

matrix`, inv(), det()

```
1 proc IML;
2 d = {1 2 3, 4 1 2, 3 4 1};
3 /*transpose*/
4 transpose = d';
5 /*inverse*/
6 inverse = inv(d);
7 /*determinant*/
8 determinant = det(d);
9 print d, transpose, inverse, determinant;
```

d
1 2 3
4 1 2
3 4 1

transpose
1 4 3
2 1 4
3 2 1

inverse
-0.194444 0.277778 0.027778
0.055556 -0.222222 0.277778
0.361111 0.055556 -0.194444

determinant
36

matrix', inv(), det()

```
> d=[1 2 3; 4 1 2; 3 4 1]
✓ 3x3 Array{Int64,2}:
 1 2 3
 4 1 2
 3 4 1
> #transpose
> d'
✓ 3x3 Array{Int64,2}:
 1 4 3
 2 1 4
 3 2 1
> #inverse
> inv(d)
✓ 3x3 Array{Float64,2}:
 -0.194444 0.277778 0.027778
 0.055556 -0.222222 0.277778
 0.361111 0.055556 -0.194444
> #determinant
> det(d)
✓ 36.0
```

## Addition, Subtraction, Multiplication, Outer Product, & Linear Equation

```
> #addition
> mat3 + mat4
      [,1] [,2] [,3]
[1,] 2 6 10
[2,] 6 6 10
[3,] 6 10 10
> #subtraction
> mat3 - mat4
      [,1] [,2] [,3]
[1,] 0 2 4
[2,] -2 4 6
[3,] 0 2 8
> #multiplication
> mat3 %*% mat4
      [,1] [,2] [,3]
[1,] 38 34 18
[2,] 46 41 24
[3,] 54 48 30
> #solve system of linear equations
> A <- matrix(c(3,2,-1,2,-2,4,-1,0.5,-1),3,3,byrow=T)
> A
      [,1] [,2] [,3]
[1,] 3 2.0 -1
[2,] 2 -2.0 4
[3,] -1 0.5 -1
> b <- c(1,-2,0)
> b
[1] 1 -2 0
> solve(A,b)
[1] 1 -2 -2
```

```
>>> #addition
>>> mat3 + mat4
matrix([[ 2,  6, 10],
        [ 6,  6, 10],
        [ 6, 10, 10]])
>>> #subtraction
>>> mat3 - mat4
matrix([[ 0,  2,  4],
        [-2,  4,  6],
        [ 0,  2,  8]])
>>> #multiplication
>>> mat3 * mat4
matrix([[38, 34, 18],
        [46, 41, 24],
        [54, 48, 30]])
>>> #solve system of linear equations
>>> A = numpy.matrix('3 2 -1; 2 -2 4; -1 0.5 -1')
>>> A
matrix([[ 3.,  2., -1.],
        [ 2., -2.,  4.],
        [-1.,  0.5, -1.]])
>>> b = numpy.array([1,-2,0])
>>> b
array([ 1, -2,  0])
>>> numpy.linalg.solve(A,b)
array([ 1., -2., -2.])
```

```
1 proc IML;
2 c = {1 4 7, 2 5 8, 3 6 9};
3 d = {1 2 3, 4 1 2, 3 4 1};
4 /*addition*/
5 addition = c + d;
6 /*subtraction*/
7 subtraction = c - d;
8 /*multiplication*/
9 multiplication = c * d;
10 /*solve system of linear equations*/
11 A = {3 2 -1, 2 -2 4, -1 0.5 -1};
12 b = {1, -2, 0};
13 x = inv(A) * b;
14 print addition, subtraction, multiplication, x;
```

addition
2 6 10
6 6 10
6 10 10

subtraction
0 2 4
-2 4 6
0 2 8

multiplication
38 34 18
46 41 24
54 48 30

x
1
-2
-2

```
> #addition
> c + d
✓ 3x3 Array{Int64,2}:
 2 6 10
 6 6 10
 6 10 10
> #subtraction
> c - d
✓ 3x3 Array{Int64,2}:
 0 2 4
 -2 4 6
 0 2 8
> #multiplication
> c * d
✓ 3x3 Array{Int64,2}:
 38 34 18
 46 41 24
 54 48 30
> #solve system of linear equations
> A = {3 2 -1; 2 -2 4; -1 0.5 -1}
✓ 3x3 Array{Float64,2}:
 3.0 2.0 -1.0
 2.0 -2.0 4.0
 -1.0 0.5 -1.0
> b = {1; -2; 0}
✓ Vector{Int64, 3}
 1
 -2
 0
> \A,b)
✓ Vector{Float64, 3}
 0.99999999999999994
 -1.99999999999999984
 -1.99999999999999984
```

