Ryan Jewik

925-771-0326 | ryanjewik25@gmail.com | linkedin.com/in/ryanjewik/ | github.com/ryanjewik

EDUCATION

Chapman University

Bachelor of Science in Computer Science

Bachelor of Science in Data Science

Bachelor of Science in Data Science

Study Abroad at Temple University Japan

EXPERIENCE

Orange, CA

Aug. 2021 – May. 2025

Aug. 2021 – May. 2025

Jan. 2024 – May. 2024

Software Engineer Intern

Sep. 2024 - May. 2025

uIdeasLab

Orange, CA

- Scraped, cleaned, and performed feature selection on app store reviews
- Combined with IOS app data with Google Play Store Android data for preliminary analysis
- Performed Sentiment Analysis on the combined data on Montessori Apps using Hugging Face

Student Research Assistant

Sep 2024 - Mar. 2025

Chapman University School of Pharmacy

Irvine, CA

- Feature engineering, data wrangling, and cleaning on over 81 billion rows of health care data
- Employed numerous oversampling and undersampling techniques such as KNN, RUS, SMOTE, and GMMs to solve class imbalance problem in data
- Trained xgboost tree models to predict opioid related morbidity

Project Engineering Intern

May 2022 – Aug. 2022

L3 Harris

Anaheim, CA

- Reviewed 40+ Request for Disposition (RFD) documents against customer contracts to determine eligibility for customer billing
- Administered Computer Software Components (CSCs) to address customer comments and integrate into delivery schedules
- Managed and maintained part configurations on power converter cabinets
- Performed 20+ investigations on engineering change requests

PROJECTS

VCT AI Chatbot App (https://sabinechat.com/homepage) | Python, AWS EC2, React, Flask, CSS, Postgre, MongoDB

- Built an AI chatbot tailored for VCT esports. Used augmented retrieval generation with data scraped online and extracted from S3 buckets. Also utilized parent document retrieval methods to enhance context and langchain threads for persistence.
- python backend and react frontend, Postgre SQL for user authentication and MongoDB for chat messages and document embeddings

Pokemon Clone Task App (https://github.com/ryanjewik/poketask) | Flutter, Dart, Supabase

- Mobile app that uses tasks to progress collected pokemon and can battle other players
- implemented a Monte Carlo Tree Search for the AI opponent decision making
- used Flutter widgets to design pokedex inspired frontend with supabase as the storage

Climbing App | Python, Flask, HTML, CSS, MySQL

- Created a climbing database that allows users to rate and search for different climbs. The database displays a leaderboard for users, top climbs, and can recommend a climb based on skill level and climb history.
- Designed UI and page layouts for the web application using HTML/CSS. Used SQLAlchemy API to interact with MySQL database.

TECHNICAL SKILLS

Programming Languages: Java, Python, C++, JavaScript, HTML/CSS, SQL, Kotlin, Swift, Dart

Developer Tools: GitHub, Linux, Docker, Jenkins, EC2, Figma

Certifications: COMPTIA Security+ certified

Relevant Coursework

- Data Structures and Algorithms
- Android App Development
- IOS App Development
- Operating Systems

- Database Management
- Cybersecurity
- Data Comms and Computer Networks
- ullet Network Implementation
- Data Science
- Statistical Models in Business
- Machine Learning
- Artificial Intelligence