code

```
import math, sys, random, decimal
from decimal import Decimal, localcontext
def sigCalc(x, w, b):
        (x1, x2) = x
                                                                 #for AND and OR
        return 1/(1+Decimal(math.e)**Decimal(-w*(x1+x2)+b))
                                                                 #for AND and OR
        #return 1/(1+Decimal(math.e)**Decimal(-w*x+b))
                                                                 #for NOT
def calcError(rules, w, b):
        totalError = 0
        for part in rules:
                num = sigCalc(part, w, b)
                error = rules[part]-num
                totalError += error**2
        return totalError
def hillClimb(rules, w, b):
        while True:
                diff, newbies = 10, []
                for i in range(-1,2):
                        for j in range(-1,2):
                                 if not i+j==1:
                                         w2,b2 = w,b
                                         w2 += diff*i
                                         b2 += diff*j
                                         newbies.append((w2,b2))
                minEQ, minError = 0, calcError(rules, w, b)
                edited = False
                if minError < 1.0*10**-100:
                        return (w,b)
                for eq in newbies:
                         (w2,b2) = eq
                        error = calcError(rules, w2, b2)
                        if error<minError:</pre>
                                 edited = True
                                 minError = error
                                 minEQ = eq
                if edited == True:
                         (w,b) = minEQ
                         continue
                else: return (w,b)
#probDict = {1:0, 0:1}
                                           #NOT
probDict = \{(0,0):0, (1,0):0, (1,1):1\}
                                           #AND
\#probDict = \{(0,0):0, (1,0):1, (1,1):1\}
                                           #OR
minOverError = float('inf')
```

code

```
while True:
    (w,b)=hillClimb(probDict, random.uniform(-10,10), random.uniform(-10,10))
    error = calcError(probDict, w, b)
    if error<minOverError:
        minOverError = error
        print()
        print("w: ", w, "\nb: ", b, "\nerror: ", error)
        if error==0: break</pre>
```