

RYAN O'DONNELL

SOFTWARE DEVELOPER

EDUCATION

- 2014** **APP ACADEMY**
Full stack coding boot camp
- 2009** **SONOMA STATE UNIVERSITY**
BS Computer Science

EXPERIENCE

- 2021 - Present** **SONDERMIND**
Senior Software Developer
- Lead backend developer for a team building provider features.
 - Worked closely with a product manager to create and drive epics.
- 2019 - 2021** **KENNA SECURITY**
Software Developer
- Played an integral role on a wide variety of projects across three teams.
- 2017 - 2019** **RED BUBBLE**
Software Developer
- Maintained and optimized software that continuously distributes 150 million ads.
- 2015 - 2017** **BRAINTREE**
Software Developer
- Green fielded a marketplace solution.
 - Test driven software development working primarily in Ruby on Rails.
- 2014 - 2015** **Support Developer**
- Triaged or fixed bugs found by merchants or Braintree support.
 - Imported and exported sensitive vault information.
 - Responded to pull requests on open source projects.

CONTACT

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SKILLS

C++ • JAVASCRIPT • RUBY • RAILS • PYTHON • ELIXIR • SQL
PHOENIX • GIT • DOCKER • GRAPHQL • REACT • REDIS

ATTENDED CONFERENCES

RAILSCONF • RUBYCONF • WRITE THE DOCS • DOCKERCON

RECENT PROJECTS

CENTAUR 2022
github.com/ryanjpodonnell/centaur-2022
A rewrite of a pinball machine utilizing open source Arduino based OS.

INTERESTS

TWITCH STREAMER
twitch.tv/gametimetelevision
Occasionally streams a variety of topics including pinball, video games, and programming.

CINEPHILE
letterboxd.com/roddog
On track to watch 200 movies in 2022.