Requirements Presentation

SplitSmart | Ryan Klingensmith & Dominic Baughman | CIS 376

Introduction

Project Summary

Project Name:

SplitSmart Expense Sharing System

Project Managers:

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Project Goal

SplitSmart is a necessary application for making payments and sharing expenses among peers an easy, versatile, transparent, and secure experience.

Background

- When splitting expenses amongst a group, most people will use verbal agreement or an honor system, which can and does lead to many unnecessary issues. This remains a constant problem among friends and family groups and is an issue that SplitSmart seeks to remedy.
- As online banking and payment applications become more common and people become more willing to utilize these programs, SplitSmart seeks to fill this niche moving forward.

Background

- The software is very robust and highly customizable, providing the flexibility that is necessary for something as important and complex as monetary transactions
- The software is flexible and easy to use from anywhere, allowing people to use the application however they and their groups may require

Project Scope

- The scope for this project is a web application and a mobile application that facilitates the grouping, splitting, and paying of shared expenses. The actual paying of the expenses is not within the scope of this project.
- This software is a standalone product, and therefore has no reliance on any external systems being updated or overhauled to function correctly.

Functional Requirements

High Priority

- The software allows for individual users to create and manage their own accounts that hold and track all their expenses
- The software allows for users to create customizable groups which other users can be added to or removed from at any time
- The software allows for the creation, assignment, splitting, customization, and payment tracking of expenses

Medium Priority

- The software creates and pushes notifications to the user when a new expense is created
- The software automatically tracks the standing balance owed between users
- The software automatically tracks standing expenses owed to a group and notifies them when it has been paid
- The software generates a report on a prompt from the user using the data held within the app

Low Priority

- The software has a specific and consistent look and feel across its entirety
- The software allows the user to change the name of their account or group
- The software allows the user to make names and descriptions for payments

Non-functional Requirements

Non-functional Requirements (1)

Ease of Use

 Customer should be able to figure out how to use the application in x minutes

Resilience

- Application will never be down for longer than x hours
- Application will have a buffer of x% users in use before it goes down

Non-functional Requirements (2)

Security

- Application will prevent any uninvited users from joining groups
- Application allows users to sign in with password and refuses entry without

Supportability

- Application will be supported on every major device currently on the market
- Application will be supported by every major browser
- Application will be supported by every major mobile app store

Non-functional Requirements (3)

User Help

 Application will have built-in FAQ for questions and guidance

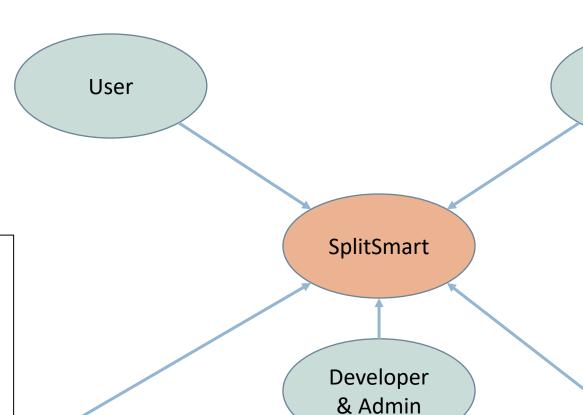
Customization

- Application will allow users to change their profile pictures
- Application will have light and dark modes

Context Model

- Create/Login Accounts
- Create/Manage Groups
- Create Expenses
- Accept/Decline Expenses
- View Reports
- Add new accounts, groups, expenses
- Update accounts, groups, expenses
- View data for reports
- Ensure security

Database



- Develop frontend and backend
- Fix bugs
- Provide necessary updates & features
- Ensure compatibility

- Create Expenses
- Accept/Decline Expenses

- "Create Account" Screen
- "Login" Screen

Members

- "Create/Manage Group"
 Screen
- "Create Expense" Screen
- "Pending Expenses" Screen
- "Reports" Screen

User Interface

Use Cases

Create User Account

- Main Flow:
 - 1. User arrives at the "Create Account" screen
 - 2. System prompts user to enter their desired username and password
 - 3. User enters their desired username
 - 4. User enters their desired password
 - 5. User clicks "Create Account" button
 - 6. System verifies username isn't already in use
 - 7. System verifies password satisfies requirements
 - 8. User is taken to the "Login" screen and prompted to login to account with new credentials
- The user will now be able to login to and use the application.

Login to User Account

- Main Flow:
 - 1. User arrives at the "login" screen
 - 2. System prompts user to enter their login username and password
 - 3. User enters their username
 - 4. User enters their password
 - 5. User clicks "Login" button
 - 6. System verifies login username and password are correct
 - 7. User is logged into the application and taken to the homepage
- The user can now progress throughout and use the application as intended.

Create Group

- Main Flow:
 - 1. User arrives at the "Create Group" screen
 - 2. System prompts user to enter their group name
 - 3. User enters their group name
 - 4. System prompts user to enter usernames for members and/or select usernames from shortlist
 - 5. User enters usernames for member and/or selects their username from shortlist
 - a) Repeat until all desired members are added
 - 6. User clicks "Create Group" button
 - 7. Members are sent invitations to formally join new group, which they can select or decline
- The user will have created a group with desired members for them and others to create, manage, and share expenses within.

Manage Group

- Main Flow:
 - 1. User arrives at the "Manage Group" screen
 - 2. User is prompted to select one of the following:
 - a) Adjust settings
 - b) Add users
 - c) Remove users
 - 3. User selects one of the above choices
 - 4. User clicks "Save Changes" button
 - 5. Added members are sent invitations to formally join new group, which they can select or decline
- The user will have adjusted the settings within a group, added additional member(s), or removed existing member(s)

Create Expense

- Main Flow:
 - 1. User arrives at the "Create Expense" screen
 - 2. User is prompted to enter a description, price, selects the applicable group(s) and applicable member(s), and how they would like to split the expense based on amounts or percentages.
 - 3. User enters necessary information 4. User clicks "Add Expense" button

 - 5. Applicable member(s) are sent notifications of new expense to accept or decline
 - If accepted; payment will be automatically deducted from associated bank account or application balance
 - If declined; original expense creator will be notified, and expense will be subject to further evaluation
- The user will have created an expense that is shared amongst desired group(s) and member(s) to be accepted or declined

Accept Expense

- Main Flow:
 - 1.User arrives at the "Pending Expenses" screen
 - 2.User selects the necessary expense to open details
 - 3. User selects "Accept Expense" button
 - 4.Expected amount will be automatically deducted from associated bank account or existing application balance
- The user will have accepted a shared expense and the payment will automatically be processed and sent

Decline Expense

- Main Flow:
 - 1.User arrives at the "Pending Expenses" screen
 - 2.User selects the necessary expense to open details
 - 3. User selects "Decline Expense" button
 - 4.Original expense creator will be notified, and expense will be subject to further evaluation
- The user will have declined a shared expense and the expense will be subject to further review by the original creator

