



# RAIN LACOMBE

## Game Development Programmer

### Summary

Passionate Game Development Programmer with experience in teamwork, Agile Method, gameplay engineering, tool development, UI programming, and animation programming. Looking to apply skills and knowledge in developing many genres and styles of video games.

### Personal Information

139 Beacon Dr  
Youngsville, LA 70592  
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 ryanlacombe  
 rain-lacombe

### Education

August 2019 – July 2021  
**Academy of Interactive Entertainment**  
  
Associates of Occupation Studies Game Programming  
  
August 2013 – May 2017  
**South Louisiana Community College**  
Associates of General Studies (Science Focus)

### Skills

#### Programming Languages:

C++  
C#  
Python

#### Programming Software:

Unreal Engine 4  
Unity  
Microsoft Visual Studio  
Perforce  
GitHub for Desktop  
GitKraken

### Prior Employment

September 2018 – July 2019  
Waitr Delivery Driver  
Provided customer service with speedy and helpful corrections on misplaced or incorrect orders.  
  
October 2017 – July 2018  
University of Louisiana at Lafayette Building Services  
Worked in small team to ensure efficient and speedy cleanliness and provided customer service to clients in need.  
  
September 2018 – July 2019  
Waitr Delivery Driver  
Provided customer service with speedy and helpful corrections on misplaced or incorrect orders.