

Step-1

Consider the vector as follows,

$$a = (1, 1, \dots, 1)$$

This vector is in \mathbb{R}^n and $b = (1, 0, \dots, 0)$ to be a unit vector in any coordinate direction.

Suppose that $b = (1, 0, \dots, 0)$ is the unit vector along the x -axis.

Let θ be the angle between a and b .

Then, angle between a and b is,

$$\cos \theta = \frac{a \cdot b}{|a||b|}$$

Compute $a \cdot b$:

$$\begin{aligned} a \cdot b &= (1, 1, \dots, 1) \cdot (1, 0, \dots, 0) \\ &= 1 + 0 + \dots + 0 \\ &= 1 \end{aligned}$$

Compute $|a|$ and $|b|$:

$$\begin{aligned} |a| &= \sqrt{1^2 + 1^2 + \dots + 1^2} \\ &= \sqrt{n} \end{aligned}$$

And,

$$\begin{aligned} |b| &= \sqrt{1^2 + 0^2 + \dots + 0^2} \\ &= \sqrt{1} \\ &= 1 \end{aligned}$$

Step-2

Therefore,

$$\begin{aligned} \cos \theta &= \frac{1}{\sqrt{n} \cdot 1} \\ &= \frac{1}{\sqrt{n}} \end{aligned}$$

Therefore, the angle between and any coordinate axis is $\theta = \cos^{-1}\left(\frac{1}{\sqrt{n}}\right)$.

Step-3

It is known that the projection p of b upon a is,

$$p = \left(\frac{a \cdot b}{a \cdot a} \right) a$$

Compute $a \cdot b$ and $a \cdot a$;

$$\begin{aligned} a \cdot b &= (1, 1, \dots, 1) \cdot (1, 0, \dots, 0) \\ &= 1 + 0 + \dots + 0 \\ &= 1 \end{aligned}$$

And,

$$\begin{aligned} a \cdot a &= (1, 1, \dots, 1) \cdot (1, 1, \dots, 1) \\ &= 1^2 + 1^2 + \dots + 1^2 \\ &= 1 + 1 + 1 + \dots + 1 \\ &= n \end{aligned}$$

So the projection of any coordinate vector into a is:

$$\begin{aligned} \frac{1}{n} a &= \frac{1}{n} (1, 1, \dots, 1) \\ &= \left(\frac{1}{n}, \frac{1}{n}, \dots, \frac{1}{n} \right) \end{aligned}$$

Since P is the matrix of the orthogonal projection from \mathbb{R}^n onto the range of b , then the j^{th} column of P is same as what P does to the j^{th} standard basis vector.

It can be seen that the matrix of P is an $n \times n$ matrix with $\frac{1}{n}$ in each entry.Â

Therefore, projection matrix P is:

$$\frac{1}{n} \begin{bmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & 1 & 1 & \dots & 1 \\ 1 & 1 & 1 & \dots & 1 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & 1 & 1 & \dots & 1 \end{bmatrix}$$