

Step-1

a) We first find the area of the parallelogram.

Suppose $OP = (x_1, y_1)$, $OQ = (x_2, y_2)$

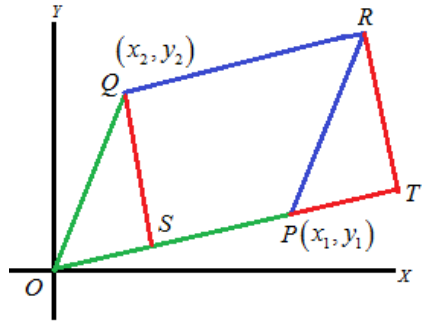
Extend the line PR such that it is parallel to OQ and is of length OQ .

Join QR to complete the parallelogram.

Suppose S is the point on OP such that QS is perpendicular to OP .

So, OQS form a right triangle.

From this, QS is the height and OS is the base.



Step-2

Then the projection of OQ on OP is $OS = \frac{OQ \cdot OP}{|OP|} = \frac{(x_2, y_2) \cdot (x_1, y_1)}{\sqrt{x_1^2 + y_1^2}}$

$$= \frac{x_1 x_2 + y_1 y_2}{\sqrt{x_1^2 + y_1^2}}$$

So, height of the right triangle is $QS = \sqrt{\text{hypotenuse}^2 - \text{base}^2}$

$$= \sqrt{(x_2^2 + y_2^2) - \left(\frac{x_1 x_2 + y_1 y_2}{\sqrt{x_1^2 + y_1^2}}\right)^2}$$

$$= \sqrt{\frac{(x_1^2 x_2^2 + y_1^2 y_2^2 + x_1^2 y_2^2 + x_2^2 y_1^2) - (x_1^2 x_2^2 + y_1^2 y_2^2 + 2x_1 x_2 y_1 y_2)}{x_1^2 + y_1^2}}$$

$$= \sqrt{\frac{(x_1 y_2 - x_2 y_1)^2}{x_1^2 + y_1^2}}$$

$$= \frac{x_1 y_2 - x_2 y_1}{|OP|} \quad (1)$$

Step-3

Further, we extend the vector OP to PT such that $QSTR$ is the rectangle.

Obviously, the right triangle OQS is identical to triangle PRT .

Consequently, the base of rectangle $= |ST| = |OP|$ (2)

Area of the rectangle is base \times height $= (1) \times (2) = x_1 y_2 - x_2 y_1$

$$= \begin{vmatrix} x_1 & y_1 \\ x_2 & y_2 \end{vmatrix}$$

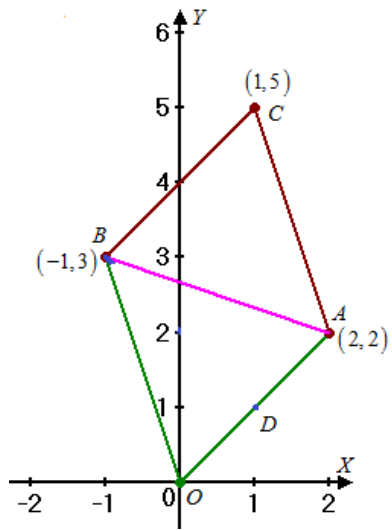
We easily see that by removing the triangle PRT from the rectangle $QSTR$ and adding the triangle OQS , we get the parallelogram.

While the triangles PRT and OQS are identical, it follows that area of the rectangle $OSRT$ is equal to the area of the parallelogram $OPQR$.

Thus, the area of the parallelogram $= \begin{vmatrix} x_1 & y_1 \\ x_2 & y_2 \end{vmatrix}$ with the adjoining sides $OP = (x_1, y_1)$, and $OQ = (x_2, y_2)$.

Step-4

Using the above discussion, we follow that OAB triangle is half $OABC$ parallelogram.



Step-5

The area of parallelogram $OABC = \begin{vmatrix} 2 & 2 \\ -1 & 3 \end{vmatrix}$

So, area of the triangle OAB is $\frac{1}{2} \begin{vmatrix} 2 & 2 \\ -1 & 3 \end{vmatrix}$

Step-6

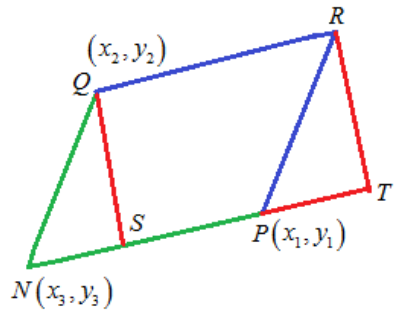
(b) Suppose $N(x_3, y_3), P(x_1, y_1), Q(x_2, y_2)$ are three vertices

Step-7

Then $NP = (x_1 - x_3, y_1 - y_3), NQ = (x_2 - x_3, y_2 - y_3)$ are the adjoining sides of the parallelogram and proceeding as in the above case, we get NS is the projection of NQ upon NP given by $NS = \frac{NQ \cdot NP}{|NP|}$

$$= \frac{(x_1 - x_3, y_1 - y_3) \cdot (x_2 - x_3, y_2 - y_3)}{\sqrt{(x_2 - x_3)^2 + (y_2 - y_3)^2}} \quad (3)$$

Step-8



Step-9

Consequently, the height of the right triangle NQS is QS

$$= \sqrt{\left\{ (x_1 - x_3)^2 + (y_1 - y_3)^2 \right\} - \left\{ \frac{(x_1 - x_3)(y_1 - y_3) \cdot (x_2 - x_3)(y_2 - y_3)}{\sqrt{(x_2 - x_3)^2 + (y_2 - y_3)^2}} \right\}^2}$$

$$= \frac{(x_2 - x_3)(y_1 - y_3) - (x_1 - x_3)(y_2 - y_3)}{|NP|} \quad (4)$$

Proceeding to construct the rectangle in the above case, the base is NP and so, the area of the rectangle is

$$= (x_2 - x_3)(y_1 - y_3) - (x_1 - x_3)(y_2 - y_3)$$

Step-10

So, the area of the parallelogram NPQR is $(x_2 - x_3)(y_1 - y_3) - (x_1 - x_3)(y_2 - y_3)$

$$= x_1(y_2 - y_3) + x_2(y_3 - y_1) + x_3(y_1 - y_2)$$

$$= \begin{vmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{vmatrix}$$

$$= \frac{1}{2} \begin{vmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{vmatrix}$$

Therefore, the area of the triangle NPQ

In our case, replacing NPQ by $C(1, -4), A(2, 2), B(-1, 3)$, the area of the required triangle

$$= \frac{1}{2} \begin{vmatrix} 2 & 2 & 1 \\ -1 & 3 & 1 \\ 1 & -4 & 1 \end{vmatrix}$$