VENDING MACHINE

Vending Machine Class
- serialNumber: private int - locationMachine: private string -content: int arr[4] -soldContent: int arr[4] -money: float arr[4] -finalPrice: float -purchase: int -purchaseQuanity: int -products: string arr[4] -shoppingCart: string arr[4] -finalFinalPrice: double +choice: char +payment: float +rPayment: float +tax: double
+VendingMachine(int , String): return void +machineInfo: return void +setLocation(String): return void +setName(int): return int +setMoneyItems(double,double,double,double): void +setItems(int,int,int,int): return void +addItems(int,int,int,int): return void +displayMenu():return void +buyItem():return void +returnItem():return void +payForItems():return void +printReciept():return void +soldItems():return void