

# Dynamic discrete choice structural models: A survey

Aguirregabiria and Mira, J Econom, 2010

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# Dynamic discrete choice structural models: Road Map

- Single Agent
- Dynamic Discrete Games
- General Equilibrium

## Single-agent Models

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# Set-up and Notation

- Agent  $i$ . Time  $t$ , with finite or infinite horizon
- State of the world: observable  $x_{it}$ , unobservable  $\epsilon_{it}$ , action  $a_{it} \in \{0, \dots, J\}$ 
  - Sometimes observable payoff variables  $y_{it}$

- State Markov transition  $F(x_{it+1}, \epsilon_{it+1} | a_{it}, x_{it}, \epsilon_{it})$
- Objective at  $t$   $\max_{a \in A} \mathbb{E} \left( \sum_{j=0}^{T-t} \beta^j U(a_{it+j}, x_{it+j}, \epsilon_{it+j}) | a_{it}, x_{it}, \epsilon_{it} \right)$
- Value function

$$V(x_{it}, \epsilon_{it}) = \max_{a \in A} \left\{ U(a_{it}, x_{it}, \epsilon_{it}) + \beta \int V(x_{it+1}, \epsilon_{it+1}) dF(x_{it+1}, \epsilon_{it+1} | a_{it}, x_{it}, \epsilon_{it}) \right\}$$

- Choice-specific value function

$$v(a, x_{it}, \epsilon_{it}) = U(a, x_{it}, \epsilon_{it}) + \beta \int V(x_{it+1}, \epsilon_{it+1}) dF(x_{it+1}, \epsilon_{it+1} | a, x_{it}, \epsilon_{it})$$

- Optimal decision rule  $\alpha(x_{it}, \epsilon_{it}) = \arg \max_{a \in A} v(a, x_{it}, \epsilon_{it})$

## Single-agent Models

### Rust Model

### Eckstein-Keane-Wolpin Models

### Unobserved Heterogeneity

## Dynamic Discrete Games

## General Equilibrium Models

- **Additive Separability (AS)**

$$U(a, x_{it}, \epsilon_{it}) = u(a, x_{it}) + \epsilon_{it}(a)$$

- **IID Unobservables (IID)**  $\epsilon \sim G(\epsilon)$
- **Conditional Independence of X (CI-X)**

$$F(x_{it+1} | a_{it}, x_{it}, \epsilon_{it}) = F(x_{it+1} | a_{it}, x_{it})$$

- **Conditional Independence of Y (CI-Y)**

$$y_{it} = Y(a_{it}, x_{it}, \epsilon_{it}) = Y(a_{it}, x_{it})$$

- **CLOGIT**  $\epsilon_{it}(a) \sim \text{GEV, Type I}$
- **Discrete Support of  $x$  (DIS)**

$$x_{it} \in X = \{x^{(1)}, \dots, x^{(|X|)}\} \text{ with } |X| < \infty$$

# Likelihood under Rust's assumptions

With **CI-X** and **IID** we have Rust's Conditional Independence Assumption. Under CIA,  $x_{it}$  sufficient statistic for the probability of the current choice. Hence, likelihood is additively separable

$$l_i(\theta) = \sum_{t=1}^{T_i} \log \mathbb{P}(a_{it} | x_{it}, \theta) + \sum_{t=1}^{T_i} \log f_Y(y_{it} | a_{it}, x_{it}, \theta_Y) \\ + \sum_{t=1}^{T_i} \log f_X(x_{it+1} | a_{it}, x_{it}, \theta_f) + \log \mathbb{P}(x_{i1} | \theta)$$

Using **CLOGIT**, also obtain closed form of Emax function

$$EV(x) = \log \left( \sum_{a=0}^J \exp \left\{ u(a, x) + \beta \sum_{x'} EV(x') f_x(x' | a, x) \right\} \right)$$

and hence

$$v(a, x) = u(a, x) + \beta \sum_{x'} EV(x') f_x(x' | a, x)$$

- Nested Fixed Point Algorithm (skipped)
- Hotz-Miller's CCP Method
- Recursive CCP estimation (Nested Pseudo Likelihood)
- Simulation-based CCP estimator



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  - With logit errors

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4. Estimate  $\theta$  based on  $\hat{v}(x, a)$

- Linear function  $u(a, x) = z(a, x)' \theta_u$
- Can be shown that

$$v(a, x) = \tilde{z}(a, x)' \theta_u + \tilde{e}(a, x)$$

where  $\tilde{z}$  and  $\tilde{e}$  are discounted sums of  $z$  and  $\epsilon$  conditional on choice  $a$

- $\tilde{z}$  and  $\tilde{e}$  can be solved recursively

$$\tilde{z}(a, x_t) \equiv z(a, x_t) + \beta \sum_{x_{t+1}} f_x(x_{t+1}|a, x_t) \sum_{a' \in A} P(a'|x_{t+1}) \tilde{z}(a', x_{t+1})$$

$$\tilde{e}(a, x_t) \equiv \beta \sum_{x_{t+1}} f_x(x_{t+1}|a, x_t) \sum_{a' \in A} P(a'|x_{t+1}) [e(a', x_{t+1}) + \tilde{e}(a', x_{t+1})]$$

- Estimate via GMM with moment conditions

$$\sum_{i=1}^N \sum_{t=1}^{T_i} H(x_{it}) \begin{bmatrix} I\{a_{it}=1\} - \frac{\exp\{\hat{z}(1, x_{it})' \theta_u + \hat{e}(1, x_{it})\}}{\sum_{a=0}^J \exp\{\hat{z}(a, x_{it})' \theta_u + \hat{e}(a, x_{it})\}} \\ \vdots \\ I\{a_{it}=J\} - \frac{\exp\{\hat{z}(J, x_{it})' \theta_u + \hat{e}(J, x_{it})\}}{\sum_{a=0}^J \exp\{\hat{z}(a, x_{it})' \theta_u + \hat{e}(a, x_{it})\}} \end{bmatrix} \quad (1)$$

where  $H(x_{it})$  are functions of instruments. For example

$$H(x_{it}) = (1, X_t, a_{it-1})$$



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- Where are moment conditions coming from?
- What about the non-linear case?

## Pros

- Main advantage: computational simplicity. Only need to solve one recursive problem.
- For logit with linear utility, previous system of equations 1 has unique solution. Global search is not needed.

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## Cons

- It is not efficient as opposed to NFXP-ML estimator.
- Aguirregabiria and Mira (2002) proposed a two-step pseudo-MLE.

$$\max_{\theta_u} \sum_{i=1}^N \sum_{t=1}^{T_i} \log \frac{\exp\{\hat{z}(a_{it}, x_{it})' \theta_u + \hat{e}(a_{it}, x_{it})\}}{\sum_{a=0}^J \exp\{\hat{z}(a, x_{it})' \theta_u + \hat{e}(a, x_{it})\}}$$

Asymptotically equivalent to partial MLE but large finite sample bias.

- Cannot accommodate permanent unobserved heterogeneity

Step 1 Obtain an estimator of  $\theta_u$ ,  $\hat{\theta}_u^1$

Step k • Use  $\hat{\theta}_u^{k-1}$  to form CCP's

$$\hat{P}(a|x)^{k-1}$$

- Obtain  $\hat{v}(a, x)^{k-1}$  from  $\hat{P}(a|x)^{k-1}$
- Obtain new estimate of  $\theta_u$

$$\hat{\theta}_u^K = \arg \max_{\theta_u} Q(\theta_u, \hat{P}^{k-1}, \hat{F}_x)$$

- Asymptotically equivalent to partial MLE and to tow-step PML
- Reduces finite sample bias

# Simulation-based CCP estimator (Hotz et al. (1994))

HM impractical with large  $X$ , simulate to approximate values of CCP

- Take initial estimations of choice  $\hat{P}$  and transition  $\hat{F}$
- For every  $x_{it}$  in the sample and every  $a \in A$ , consider  $(a, x_{it})$  as initial state
- Simulate  $R$  paths of future state variables and actions: for  $(a, x_{it})$  draw  $x_{it+1}$  from  $\hat{F}(x'|a, x_{it})$ , then draw  $a_{t+1}$  from  $\hat{P}(a|x_{it+1})$ . And so on.
- Construct  $\hat{z}(a, x_{it})$  and  $\hat{e}(a|x_{it}) = \gamma - \log \hat{P}(a|x_{it}, \theta)$  and form

$$\hat{z}_R^{\hat{P}}(a, x_{it}) = z(a, x_{it}) + \frac{1}{R} \sum_{r=1}^R \sum_{j=1}^{T^*} \beta^j z(a_{it+j}^r, x_{it+j}^r)$$

$$\hat{e}_R^{\hat{P}}(a, x_{it}) = e(a, x_{it}) + \frac{1}{R} \sum_{r=1}^R \sum_{j=1}^{T^*} \beta^j e(a_{it+j}^r, x_{it+j}^r)$$

- Can we simulate  $v$  directly?
- Construct moment conditions

$$\mathbb{E} \left( h(x_{it}) \left[ \log \left( \frac{P(a_{it}|x_{it})}{P(0|x_{it})} \right) - \{ \hat{z}_R^{\hat{P}}(a_{it}, x_{it}) - \hat{z}_R^{\hat{P}}(0, x_{it}) \}' \theta_u \right. \right. \\ \left. \left. - \{ \hat{e}_R^{\hat{P}}(a_{it}, x_{it}) - \hat{e}_R^{\hat{P}}(0, x_{it}) \} \right] \right)$$

## Single-agent Models

Rust Model

## Eckstein-Keane-Wolpin Models

Unobserved Heterogeneity

Dynamic Discrete Games

General Equilibrium Models

## Example: Occupational Choice and Career Decisions

Each year, an individual chooses between staying at home  $a = 0$ , a white collar job,  $a = 1$ , a blue collar job  $a = 2$  or attending school  $a = 3$ .

Per period utility

$$U(0, x_{it}) = \omega_i(0) + \epsilon_{it}(0)$$

$$U(a, x_{it}) = r_a \exp\{\omega_i(a) + \theta_{a1}s_{it} + \theta_{a1}e_{it} - \theta_{a3}e_{it}^2 + \epsilon_{it}(a)\}$$

$$U(3, x_{it}) = \omega_i(3) - \theta_{tc} + \epsilon_{it}(3)$$

Schooling  $s_{it}$  and experience evolve deterministically.

Both  $\omega_i(a)$  and  $\epsilon_{it}(a)$  are unobservable.

**What assumptions are violated?**

1. No **AS**: econometric model may not be saturated  
→ allow for measurement error
2. No **CI-Y**: censored-choice payoff variable  
→ have to use FIML, not two-step.
3. Unobserved heterogeneity: **agent types**
4. No **IID** over choices: unobservables correlated across choices



## Single-agent Models

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# Agent types: Mixture of Likelihoods (Heckman and Singer (2003))

Conditional on  $\omega_i$ ,  $\{\epsilon_i(a)\}$  satisfy IID. If support of  $\omega_i$  is  $\Omega = \{\omega^1, \dots, \omega^L\}$ , then

$$l_i(\theta, \Omega, \pi) = \log \left( \sum_{l=1}^L L_i(\theta, \omega^l) \pi_l |_{x_{i1}} \right)$$

where  $\pi_l |_{x_{i1}} \equiv \mathbb{P}(\omega^l = \omega | x_{i1} = x)$  and

$$L_i(\theta, \omega^l) \equiv \prod_{t=1}^{T_i} \mathbb{P}(a_{it} | x_{it}, \theta, \omega^l) f_Y(y_{it} | a_{it}, x_{it}, \theta, \omega^l) \prod_{t=1}^{T_i-1} f_x(x_{it+1} | x_{it}, a_{it}, \theta_f, \omega^l)$$

- $\pi_l |_{x_{i1}}$  appears inside the log: cannot estimate  $f_Y$  and  $F_x$  separately
- Have to do FIML. Computationally very costly
- Moreover, #number recursive problems = #agent types  
→ choose small  $L$ .

# Sequential Expectation Maximization (Arcidiacono and Jones (2003))

- Recover additive separability with sequential **Expectation Maximization**
- For simplicity assume  $\pi_{I|x_1} = \pi_I$ , and CI-Y conditional on type
- Using Bayes

$$\mathbb{P}(I|a_i, x_i, y_i; \theta, \pi) = \frac{\pi_I \mathbb{P}(a_i, x_i, y_i|I, \theta)}{\mathbb{P}(a_i, x_i, y_i|\theta, \Omega, \pi)} = \frac{\pi_I L_i(\theta, \omega^I)}{\exp(l_i(\theta, \Omega, \pi))}$$

- Can be shown that FIML satisfies

$$\hat{\pi}_I = \sum_{i=1}^N \mathbb{P}(I|a_i, x_i, y_i; \hat{\theta}, \hat{\Omega}, \hat{\pi})$$
$$(\hat{\theta}, \hat{\Omega}) = \arg \max_{(\theta, \Omega)} \sum_{i=1}^N \sum_{l=1}^L \hat{\pi}_I \log L_i(\theta, \omega^l)$$

weights appear outside logs, then separable again!

# Expectation Maximization Algorithm

Initialize at  $\{\hat{\theta}_0, \hat{\Omega}_0, \hat{\pi}_0\}$

- Expectation step: compute

$$P_{i|0} \equiv \mathbb{P}(I|a_i, x_i, y_i, \hat{\theta}_0, \hat{\Omega}_0, \hat{\pi}_0) = \frac{\hat{\pi}_{i0} L_i(\hat{\theta}_0, \hat{\omega}_0^I)}{\exp(l_i(\hat{\theta}_0, \hat{\Omega}_0, \hat{\pi}_0))}$$

- Maximization step: for  $P_{i|0}$ , obtain

$$\hat{\pi}_{li} = \frac{1}{N} \sum_{i=1}^N P_{i|0}$$

$$(\hat{\theta}_{x1}, \hat{\Omega}_{x1}) = \arg \max_{(\theta_x, \Omega_x)} \sum_{i=1}^N \sum_{l=1}^L P_{i|0} \sum_{t=1}^{T_i-1} \log f_x(x_{it+1}|a_{it}, x_{it}, \theta_{x1}, \omega_{x1}^l)$$

$$(\hat{\theta}_{y1}, \hat{\Omega}_{y1}) = \arg \max_{(\theta_y, \Omega_y)} \sum_{i=1}^N \sum_{l=1}^L P_{i|0} \sum_{t=1}^{T_i} \log f_y(y_{it+1}|a_{it}, x_{it}, \theta_{y1}, \omega_{y1}^l)$$

$$(\hat{\theta}_{u1}, \hat{\Omega}_{u1}) = \arg \max_{(\theta_u, \Omega_u)} \sum_{i=1}^N \sum_{l=1}^L P_{i|0} \sum_{t=1}^{T_i} \log P(a_{it}|x_{it}, \theta_u, \hat{\theta}_{x1}, \hat{\theta}_{y1}, \omega_{u1}^l, \hat{\omega}_{x1}^l, \hat{\omega}_{y1}^l)$$

- If convergence, consistent and Asymptotically normal. Not efficient.

# Keane-Wolpin's simulation and interpolation method

- Widely used for finite horizon, large  $X$  and correlated unobservables
- **CI-X** holds conditional on unobserved type, then likelihood  $L_i(\theta, \omega^l)$  factors into transition and CCP  $\rightarrow$  build Emax function
- Due to correlation, no closed form of Emax  $\rightarrow$  numerical integration
- Finite horizon  $\rightarrow$  Emax function solved by backward induction

$$\tilde{V}_{lt} = \frac{1}{R} \sum_{r=1}^R \max_{a \in A} \left\{ U_t(a, x, \epsilon_t^r, \omega^l, \theta) + \beta \sum_{x' \in X} \tilde{V}_{lt+1}(x') f_x(x'|a, x) \right\}$$

- Large state space  $X \rightarrow$  Emax simulated only at some points of  $X$ , then interpolated using regression.
- Perform FIML on finite mixtures

$$l_i(\theta, \Omega, \pi) = \log \left( \sum_{l=1}^L L_i(\theta, \omega^l) \pi_{l|x_{i1}} \right)$$

## Dynamic Discrete Games

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- Players  $i \in \{1, \dots, N\}$ , simultaneously decide discrete action  $a_{it}$
- Game is played independently at different locations  $m$
- $x_{it}$  common knowledge,  $\epsilon_{it}$  private information
- Assume **AS, IID, CI-X**
- Choice-specific value function for strategy profile  $\alpha$ , generating CCP  $P$

$$v_i^P(a_i, x_t) = \mathbb{E}_{\epsilon_{-i}} \left[ u_i(a_i, \alpha_{-i}(x_t, \epsilon_{-it})) \right. \\ \left. + \beta \int V_i^\alpha(x_{t+1}, \epsilon_{t+1}) dF_x(x_{t+1} | (a_i, \alpha_{-i}(x_t, \epsilon_{-it}), x_t)) \right]$$

- Define best-response function probability function

$$\Lambda(a_i | v_i^P(\cdot, x_t)) \equiv \int I \left\{ a_i = \arg \max_{j \in A} \{ v_i^P(j, x_t) + \epsilon_{it}(j) \} \right\}$$

- For given  $\theta$ ,  $P$  is an MPE  $\iff P = \Lambda(v^P(\theta))$

## Example: entry-exit model

$N$  potential entrants. Payoff

$$U_{imt}(1) = \theta_{RS} \log(S_{mt}) - \theta_{RN} \log\left(1 + \sum_{j \neq i} a_{jmt}\right) - \theta_{FCi} - \theta_{ECi}(1 - a_{imt-1}) + \epsilon_{imt}(1)$$

$$U_{imt}(0) = \epsilon_{imt}(0)$$



# Estimation first steps

- **ONE-MPE-Data.** Define  $P_{mt}^0 \equiv \{\mathbb{P}(a_{mt} = a | x_{mt}=x) : (a, x) \in A^N \times X\}$ 
  - For every  $(m, t)$ ,  $P_{mt}^0 = P^0$
  - Players expect  $P^0$  to be played in future periods (out of sample)
  - $\{a_{mt}, x_{mt}\}$  are independent across markets and  $\mathbb{P}(x_{mt} = x) > 0$  for all  $x$
- Estimate  $\theta_x$  directly from

$$\sum_{m=1}^M \sum_{t=1}^{T_m-1} \log f_x(x_{mt+1} | a_{mt}, x_{mt}; \theta_x)$$

- Define pseudo-likelihood function for arbitrary  $P$

$$Q(\theta, P) = \sum_{m=1}^M \sum_{t=1}^{T_m} \sum_{i=1}^N \ln \Lambda(a_{imt} | v_i^P(\cdot, x_{mt}, \theta))$$

- MLE is defined as

$$\hat{\theta}_{MLE} = \arg \max_{\theta} \left\{ \sup_P Q(\theta, P) \quad \text{s.t.} \quad P = \Lambda(v^P(\theta)) \right\}$$

In practice very hard to implement, specially if multiple equilibria.

- Where are we imposing that  $P$  has to be consistent with data?

# Two-step methods

- With **ONE-MPE-Data**,  $\text{CCP} \sim$  beliefs about opponent behavior.
- Assume linear utility  $u_i(a_{mt}, x_{mt}, \theta_u) = z_i(a_{mt}, x_{mt})' \theta_u$
- Then  $v_i^P(a_i, x_t) = \tilde{z}_i(a_{mt}, x_{mt})' \theta_u + \tilde{e}_i(a_{mt}, x_{mt})$  with

$$\tilde{z}_i(a_i, x_t) \equiv \sum_{a_{-i}} \left( \prod_{j \neq i} P_j(a_j | x_t) \right) \left[ z_i(a_i, a_{-i}, x_t) + \beta \sum_{x_{t+1}} f_x(x_{t+1} | a_i, a_{-i}, x_t) W_{zi}^P(x_{t+1}) \right]$$

$$W_{zi}^P(x_{t+1}) = \sum_{a_i \in A} P_i(a_i | x_{t+1}) \tilde{z}_i(a_i, x_{t+1})$$

$$\tilde{e}_i(a_i, x_t) \equiv \beta \sum_{a_{-i}} \left( \prod_{j \neq i} P_j(a_j | x_t) \right) \sum_{x_{t+1}} f_x(x_{t+1} | a_i, a_{-i}, x_t) W_{ei}^P(x_{t+1})$$

$$W_{ei}^P(x_{t+1}) = \sum_{a_i \in A} P_i(a_i | x_{t+1}) [e(a_i, x_{t+1}) + \tilde{e}_i(a_i, x_{t+1})]$$

- GMM: consistent and asymptotically normal

$$\sum_{i=1}^M \sum_{j=1}^N \sum_{t=1}^{T_m-1} H_i(x_{mt}) \begin{bmatrix} I\{a_{imt}=1\} - \Lambda(1|\tilde{z}^{\hat{P}}(., x_{mt})'\theta_u + \tilde{e}^{\hat{P}}(., x_{mt})) \\ \vdots \\ I\{a_{imt}=J\} - \Lambda(J|\tilde{z}^{\hat{P}}(., x_{mt})'\theta_u + \tilde{e}^{\hat{P}}(., x_{mt})) \end{bmatrix} = 0$$

- Minimum distance: consistent and asymptotically normal

$$\hat{\theta}_u = \arg \min_{\theta_u} [\hat{P} - \Lambda(v^{\hat{P}}(\theta))]' A_M [\hat{P} - \Lambda(v^{\hat{P}}(\theta))]$$

Can achieve efficiency with a three step procedure

- Bajari, Benkard and Levin (2007): continuous state variables with monotonicity of policy functions

# Pros and Cons of two-step procedures

## Pros

- Computational simplicity

## Cons

- Finite sample bias
- Ignores persistent unobservables
- Usually, inefficient

# Sequential Estimation (Aguirregabiria and Mira (2007))

- Extend entry-exit model but include unobserved market heterogeneity

$$U_{imt}(1) = \theta_{RS} \log(S_{mt}) - \theta_{RN} \log(1 + \sum_{j \neq i} a_{jmt}) - \theta_{FCi} - \theta_{ECi}(1 - a_{imt-1}) + \omega_m + \epsilon_{imt}(1)$$

- $\omega_m$  has discrete and finite support and iid across markets with

$$\pi_l \equiv \mathbb{P}(\omega_m = \omega^l)$$

- Assume

$$P(x_{mt+1} | a_{mt}, x_{mt}, \omega_m) = f_x(x_{mt+1} | a_{mt}, x_{mt})$$

→ can estimate transition probabilities from the data

- Relax **ONE-MPE-Data**

$$P_{mt}^0 \equiv P_l^0$$

where  $l$  is the type of market  $m$ : one equilibrium per market type.

Pseudo-likelihood has finite mixture form

$$Q(\theta_u, \{P_l\}) = \sum_{m=1}^M \left( \sum_{l=1}^L \pi_{l|x_{m1}} \prod_{t=1}^T \prod_{i=1}^N \Lambda(a_{imt} | \tilde{z}^{\hat{P}_l}(\cdot, x_{mt})' \theta_u + \tilde{e}^{\hat{P}_l}(\cdot, x_{mt})) \right)$$

Iterative procedure similar to recursive CCP

- Start with arbitrary choice probabilities:  $\{\hat{P}_{l0} : l = 1, \dots, L\}$
- Step 1: For every market  $l$ , obtain probabilities  $\pi_{l|x_{m1}}$  assuming  $x_{m1}$  is drawn from the stationary distribution induced by the MPE.
- Step 2: Obtain pseudo-MLE

$$\hat{\theta}_{u1} = \arg \max Q(\theta_u, \{\hat{P}_{l0}\})$$

- Step 3: Update

$$\hat{P}_{l1} = \Lambda(v^{\hat{P}_{l0}}(\hat{\theta}_{u1}), \omega_l)$$

- Repeat 1-3 until convergence

# General Equilibrium Models

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# Model Set Up (Lee and Wolpin (2010))

Embed the occupational choice model in a competitive labor market.

Supply side is an OLG version of such model.

Demand side characterize by Cobb-Douglas

$$Y_t = z_t S_{1t}^{\alpha_{1t}} S_{2t}^{\alpha_{2t}} K_t^{1-\alpha_{1t}-\alpha_{2t}}$$

Then

$$r_{at} = \frac{\alpha_{at}}{S_{at}} z_t S_{1t}^{\alpha_{1t}} S_{2t}^{\alpha_{2t}} K_t^{1-\alpha_{1t}-\alpha_{2t}} \quad \text{for } a = 1, 2$$

$$S_{at} = \int_{x, \omega, \epsilon} k_{it}(a) I\{a = \alpha(x_{it}, \omega_i, \epsilon_{it}, X_t)\} di$$

$z_t$  follows an AR(1). Evolution of skill-prices beliefs a la Krusell-Smith

$$\log r_{at+1} - \log r_{at} = \eta_{a0} + \sum_{k=1}^2 \eta_{ak} (\log r_{kt} - \log r_{kt-1}) + \eta_{a3} (\log z_{t+1} - \log z_t)$$

Note that  $\eta$  is determined in equilibrium and is not a structural parameter



# Solving the Model

Equilibrium in this model is a vector  $\eta^*(\theta)$  that solves a fixed point.

- Step 1: Given  $\eta_0$ , individuals solve their problem.
- Step 2: Given  $z_0$ ,  $r_{a0}$  and distribution of state variables,
  - a Simulate sequence  $\{z_t\}$
  - b Guess skill prices using TFP draw and previous equation. Draw  $\epsilon_{iat}$ . Obtain  $S_{at}$  for  $t = 1$ .
  - c With  $S_{at}$ , obtain a new value of skill prices
$$r'_{at} = \frac{\alpha_{at}}{S_{at}} z_t S_{1t}^{\alpha_{1t}} S_{2t}^{\alpha_{2t}} K_t^{1-\alpha_{1t}-\alpha_{2t}}$$
  - d Repeat b-c until convergence of  $r_{at}$
  - e Repeat b-c-d for  $t = 2, \dots, T$
- Step 3: Use new sequence of  $\{r_{at}\}$  and  $z_t$  to update  $\eta$  using OLS to obtain  $\eta_1$
- Step 4: Repeat 1-3 until convergence of  $\eta$ .

Estimation uses a Simulated Method of Moments

Criterion is weighted average distance between sample and simulated moments.

Estimation procedure is a nested solution-estimation algorithm:

- Outer iteration: looks for  $\theta$  that minimizes criterion (Newton)
- Inner iteration: for given  $\theta$ , solve for equilibrium as above. Given equilibrium beliefs, simulate data and calculate simulated moments.

Where is individual data used in this procedure?