# Social Learning and Peer Effects in Consumption (Moretti, 2010)

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#### Motivation

- ▶ How to identify and measure social learning from the aggregate data?
- ▶ Network externalities (fashion/herding) should generate similar patterns, how to separately identify learning?

### Model

- Consumer i can watch a movie j on a week  $t \in 1, ..., 8$ . Gains utility  $U_{ij} = \alpha_j^* + v_{ij}$ ,  $v_{ij} \sim N\left(0, \frac{1}{d}\right)$
- lacksquare Consumer has a prior  $X_j'\beta$ , such that  $\alpha_j^*\sim N\left(X_j'\beta,\frac{1}{m_j}\right)$
- ▶ Gets a signal  $s_{ij}=U_{ij}+\varepsilon_{ij}$  at time 0 (before the movie opens),  $\varepsilon_{ij}\sim N\left(0,\frac{1}{k_j}\right)$
- ▶ Given the signal, expected utility is  $E_1\left[U_{ij}|X_j'\beta,s_{ij}\right]=\omega_jX_j'\beta+\left(1-\omega_j\right)s_{ij}$ ,  $\omega_j=\frac{h_j}{h_j+k_j},h_j=\frac{dm_j}{d+m_j}$
- ▶ Cost of seeing a movie is  $q_{it} = q + u_{it}$
- Given all that, the probability that the consumer sees a movie is

$$\operatorname{Prob}\left(E_{1}\left[U_{ij}|X_{j}'\beta,s_{ij}\right]>q_{i1}\right)=\Phi\left(\frac{\left(1-\omega_{j}\right)\left(\alpha_{j}^{*}-X_{j}'\beta\right)+X_{j}'\beta-q}{\sigma_{j1}}\right)$$

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# With learning

- Consumers observe other consumers come to the theater, know their utility
- ▶ They use this information, being aware that there is selection in going

$$E_2 \left[ U_{ij} | X_j' \beta, s_{ij}, S_{ij2} \right] = \frac{h_j}{h_j + k_j + z_{i2}} X_j' \beta + \frac{k_j}{h_j + k_j + z_{i2}} s_{ij} + \frac{z_{i2}}{h_j + k_j + z_{i2}} S_{ij2}$$

- $ightharpoonup S_{ij2}$  is the forecast from learning from the peers (see Appendix 1)
- ► Note: he does explicitly model learning, but all he really needs is that more estimates are available with time
- ▶ Key prediction of the model:

$$\begin{array}{lll} \frac{\partial P_t}{\partial t} > 0 & \text{if} & \alpha_j^* > X_j'\beta, \\ \frac{\partial^2 P_t}{\partial t^2} < 0 & \text{if} & \alpha_j^* > X_j'\beta \end{array}$$

No proof, just "it is possible to show". But how, if argmax ∠ has no analytical expression?

## (Implicit) assumptions

- Consumers get a signal before the opening that the producers/cinemas do not get
- Consumers learn nothing themselves from actually watching the movie (that's why they keep coming with the same probability)
- ► Consumers learn the exact utility that others get from seeing the movie

- ▶ 4992 movies, observed for 8 weeks
  - ► Sales, reviews, ad spending, genre
- Key variable: number of screens, incl. the opening weekend
- (unbelievable number of typos in the summary stats description)
- ► Another key variable: weather on the opening weekend, provides an exogenous shock to quality

## Measuring surprise

- ▶ Need a measure of "surpirse": difference between the outcome and the expectations
- Assume cinemas simply seek to predict the number of consumers (no profit or anything)
- Note 13 (p368) tries to make a tricky point that cinemas put higher weight on their prior, but the trick here is that for some reason Moretti assumes that cinemas predict  $\alpha_j^*$  rather than  $U_{ij}$ . I don't see why any of this is necessary
- Regression: first-weekend sales on number of screens  $\hat{e_j}$  is the surprise of j, mean-zero by construction
- ▶ (do screens have different numbers of seats?)

### Estimated sales prediction error and observables

- ▶ Does the number of screens really reflect the expectations about the performance of the movie?
- ▶ If yes, then the prediction error (sales not explained by the number of screens) should be orthogonal to the observables
- Mincer-Zarnowitz test: no systematic correlation between residuals and observables
- Intuitive test: adding more regressors does not change the coefficient on  $\log(screens)$  or the  $R^2$

## Data is consistent with the model: sales by level of "surprise"

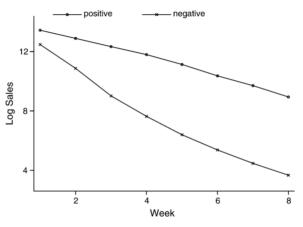


FIGURE 2

The decline in box-office sales over time by opening weekend surprise. The figure plots average log box-office sales by week for movies that experienced a positive first weekend surprise and for movies that experienced a negative first weekend surprise. Sales are in 2005 dollars. The sample includes 4992 movies

- ► The model predicts that movies that perform well in the opening will decay slower
- ► In the model, a good opening does not "cause" slower decay. It simply signals higher-than-expected quality
- ▶ Estimate  $\ln y_{jt} = \beta_0 + \beta_1 t + \beta_2 (t \times S_j) + d_j + u_{jt}$   $y_{jt}$ : weekly sales  $S_j$ : measure of surprise (indicator, value, quanitle...) Instuition: good surprise means slower decline and vice versa

TABLE 4
Decline in box-office sales by opening weekend surprise

	(1)	(2)	(3)	(4)
t	-0.926	-0.926	-1.258	
	(0.012)	(0.011)	(0.017)	
$t \times \text{surprise}$		0.463		
		(0.016)		
$t \times \text{positive surprise}$			0.616	
			(0.022)	
$t \times \text{bottom surprise}$				-1.320
				(0.019
$t \times \text{middle surprise}$				-0.984
				(0.020
$t \times \text{top surprise}$				-0.474
				(0.017
$R^2$	0.77	0.79	0.79	0.79

*Notes:* Standard errors are clustered by movie and displayed in parentheses. Each column reports estimates of variants of equation (15). The dependent variable is log weekly box-office sales. All models include movie fixed effects. Surprise refers to deviation from predicted first-weekend sales. By construction, surprise has mean 0. In Column 4, "bot-

## Empirical Evidence II

- ► Advertising is a concern: what if producers spend more on movies that they are worried about?
  - ▶ Spending on advertising is significant, but does not change the main result
- Critic reviews is a concern: what if critics write about movies that are unexpectedly successful?
  - Inclusion of review does not change things significantly
- ▶ Other robustness checks: more controls in the "surprise" and sales equations
- Social learning is less important for movies with more precise signal (sequals)

## Empirical Evidence III: Network effects

- ▶ What if all of it is just network effects (some movies become fashionable)?
- ► In that case, a negative shock to first week will make the sales decline significantly faster
- ► Estimate  $\ln y_{jt} = \beta_0 + \beta_1 t + \beta_2 (t \times S_j) + d_j + u_{jt}$ , instrumenting  $S_j$  with weather shocks
  - ▶ Problem: only observe national sales, not local. Uses 7 largest cities
  - ▶ finds that  $\hat{\beta}_2^{2SLS} = 0$ . But the first stage is very weak

#### Conclusion

- ▶ Nice model, clear identification strategy and the model-data connection
- ► The key result of the model comes without proofs, and I don't see how it was done
- ▶ With a week instrument, no wonder he did not find connection between weather and decline in sales over time
- Usually, the weather instrument is the deviation from the typical weather on a given day