Math 5720 HW 7

Question 1

Let $f(x_1,x_2)=x_1^2+x_2^2-x_1x_2-2x_1$. Perform the exact line search at x=(1,1) in direction d=(2,-1).

If
$$(2,-1)$$
 is a decent direction then $abla f(x_1,x_2)^T d < 0$, $abla f(x_1,x_2) = egin{bmatrix} 2x_1-x_2-2 \\ 2x_2-x_1 \end{bmatrix}$,

$$abla f(1,1)=egin{bmatrix} -1 \ 1 \end{bmatrix}$$
 , $egin{bmatrix} -1 \ 1 \end{bmatrix}$ $egin{bmatrix} 2 \ -1 \end{bmatrix}=-3<0$ and therefore d is a descent direction

$$f(x+td) = f(1+2t,1-t) = (1+2t)^2 + (1-t)^2 - (1+2t)(1-t) - 2(1+2t) = (1+4t+4) + (4+1+2)t^2 = -1 - 3t + 7t^2$$

 $\min f(x+td)$ occurs when f'(x+td)=0

$$f'(x+td)=14t-3$$
 which means that $f'(x+td)=0$ when $t=rac{3}{14}$

Then
$$f(x+(\frac{3}{14})d)=-1-3(\frac{3}{14})+7(\frac{9}{196})=1-\frac{9}{14}+\frac{9}{28}=\frac{28}{28}-\frac{18}{28}+\frac{9}{28}=\frac{9}{28}$$

Question 2

Let $f(x_1,x_2)=x_1^2+x_2^2-x_1x_2-2x_1$. Perform the backtracking procedure at x=(1,1) in a direction d=(2,-1) with $s=1,\alpha=0.7,\beta=0.5$.

d is a descent direction for the function, proved in (q1)

$$lpha
abla f(x)^T d$$
 = $-0.7 \left[egin{array}{cc} -1 & 1 \end{array}
ight] \left[egin{array}{cc} 2 \ -1 \end{array}
ight] = -.7*3 = -2.1$, so while $rac{f(x+td)-f(x)}{t} < -2.1$ we

continue dividing t by β until we find a value of t that satisfies the stopping condition

As $-rac{17}{8}=-2.125<-2.1$ we can stop the backtracking procedure and our step size is .125

Question 3

$$f(x) = \sum_{i=1}^{m} (||x - a_i|| - d_i)^2$$

Part A

1 of 5 11/12/2021, 10:26 AM

$$abla f(x) = \sum_{i=1}^m 2(||x-a_i|| - d_i) rac{x-a_i}{||x-a_i||}$$

Part B

$$\begin{split} \nabla f(x) &= 0 \text{, when } 0 = \sum_{i=1}^m 2(||x-a_i||-d_i) \frac{x-a_i}{||x-a_i||} \\ \sum_{i=1}^m 2(||x-a_i||-d_i) \frac{x-a_i}{||x-a_i||} &= 0 \Leftrightarrow \sum_{i=1}^m (x-a_i-d_i \frac{x-a_i}{||x-a_i||}) = 0 \\ \Leftrightarrow 0 &= \sum_{i=1}^m x - \sum_{i=1}^m a_i - \sum_{i=1}^m (d_i \frac{x-a_i}{||x-a_i||}) \\ \Leftrightarrow mx &= \sum_{i=1}^m a_i + \sum_{i=1}^m (d_i \frac{x-a_i}{||x-a_i||}) \Leftrightarrow x = \frac{1}{m} (\sum_{i=1}^m a_i + \sum_{i=1}^m (d_i \frac{x-a_i}{||x-a_i||}) \end{split}$$

Part C

$$0 = 2x \sum_{i=1}^m rac{||x-a_i||-d_i}{||x-a_i||} - 2 \sum_{i=1}^m rac{a_i(||x-a_i||-d_i)}{||x-a_i||}$$

 $2\sum_{i=1}^m rac{a_i(||x-a_i||-d_i)}{||x-a_i||}=2x\sum_{i=1}^m rac{||x-a_i||-d_i}{||x-a_i||}$ we can divide as we assume that all x_k s are different from a_i

$$x = rac{1}{\sum_{i=1}^{m}rac{||x-a_i||-d_i}{||x-a_i||}}\sum_{i=1}^{m}rac{a_i(||x-a_i||-d_i)}{||x-a_i||}$$

$$T(x) = rac{1}{\sum_{i=1}^{m} rac{||x-a_i||-d_i}{||x-a_i||}} \sum_{i=1}^{m} rac{a_i(||x-a_i||-d_i)}{||x-a_i||}$$

$$x_{k+1} = T(x_k)$$

$$x_{k+1} = rac{1}{\sum_{i=1}^{m} rac{||x_k - a_i|| - d_i}{||x_k - a_i||}} \sum_{i=1}^{m} rac{a_i(||x_k - a_i|| - d_i)}{||x_k - a_i||}$$

$$x_{k+1} = x_k - x_k + rac{1}{\sum_{i=1}^m rac{||x_k - a_i|| - d_i}{||x_k - a_i||}} \sum_{i=1}^m rac{a_i(||x_k - a_i|| - d_i)}{||x_k - a_i||}$$

$$x_{k+1} = x_k - rac{1}{\sum_{i=1}^m rac{||x_k - a_i|| - d_i}{||x_k - a_i||}} \sum_{i=1}^m rac{(x_k - a_i)(||x_k - a_i|| - d_i)}{||x_k - a_i||}$$

$$=x_k-rac{1}{\sum_{i=1}^{m}rac{||x_k-a_i||-d_i}{||x_k-a_i||}}
abla f(x_k)$$

Therefore we have a gradient method with a step size of $\frac{1}{\sum_{i=1}^{m} \frac{||x_k - a_i|| - d_i}{||x_k - a_i||}}$ as it is set up in the form

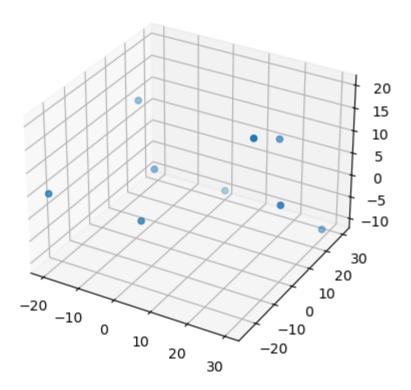
of a gradient method

Question 4

$$egin{aligned} min_{x \in \mathbb{R}^3} f(x) &= \sum_{i=1}^9 \omega_i ||x-a_i|| \
abla f(x) &= \sum_{i=1}^9 \omega_i rac{x-a_i}{||x-a_i||} \ x_{k+1} &= rac{1}{\sum_{i=1}^9 rac{\omega_i}{||x-a_i||}} \sum_{i=1}^9 rac{\omega_i a_i}{||x-a_i||} \end{aligned}$$

2 of 5 11/12/2021, 10:26 AM

```
In [37]:
          using LinearAlgebra
          using PyPlot
 In [2]:
          a = [-10 \ 10 \ 0; \ 0 \ 30 \ -10; \ 20 \ 20 \ 10; \ 30 \ 0 \ 5; \ 25 \ -5 \ 20; \ -20 \ -25 \ 5; \ 30 \ 25 \ -10; \ -20]
          9×3 Matrix{Int64}:
 Out[2]:
           -10
                 10
                       0
                 30 -10
             0
                 20
            20
                     10
                 0
            30
                       5
            25
                 -5
                       20
           -20 -25
                       5
            30
                25 -10
                20
           -20
                      10
               -15
             0
                       0
In [62]:
          scatter3D(a[:,1],a[:,2],a[:,3]);
```



3 of 5

```
In [5]:
           x = [0 \ 0 \ 0]
         1×3 Matrix{Int64}:
 Out[5]:
           0 0 0
In [68]:
          function nextX(x,omega,alpha)
               s1 = [0 \ 0 \ 0]
               s2 = 0
               for i=1;9
                   s1 = s1 .+ omega[i]/norm(x.-alpha[i])*alpha[i]/norm(x.-alpha[i]);
                   s2 = s2 + omega[i]/norm(x.-alpha[i,:]);
               return 1/s2 * s1;
          end
          nextX (generic function with 1 method)
Out[68]:
In [69]:
           b = nextX(x, omega, a)
         1×3 Matrix{Float64}:
Out[69]:
           -0.816497 -0.816497 -0.816497
         This process can be continued until \nabla f(x) is close to zero, here it is (-.8,-.8,-.8), so we continue
In [70]:
           c = nextX(b,omega,a)
         1×3 Matrix{Float64}:
           -0.972967 -0.972967 -0.972967
         We continue as \nabla f(x) is (-0.16,-0.16,-0.16)
In [71]:
          d = nextX(c, omega, a)
Out[71]: 1×3 Matrix{Float64}:
           -1.00908 -1.00908 -1.00908
         We continue as \nabla f(x) is -.003 (1,1,1), however that is rather small so continuing more will only
         generate smaller and smaller returns
In [72]:
           e = nextX(d,omega,a)
Out[72]: 1×3 Matrix{Float64}:
           -1.01774 -1.01774 -1.01774
In [73]:
           f = nextX(e, omega, a)
         1×3 Matrix{Float64}:
Out[73]:
           -1.01984 -1.01984 -1.01984
```

4 of 5

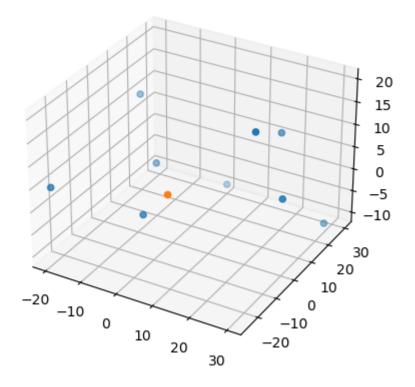
```
In [81]:
    g = (0,0,0)
    for i=1:1000
        g = nextX(f,omega,a);
    end
```

```
In [82]: g
```

```
Out[82]: 1×3 Matrix{Float64}:
    -1.02035 -1.02035 -1.02035
```

During the next 1000 increments, our solution only improves by roughly -0.00051. As such we could've been fine with f, or even e, or d depending on accuracy wanted

```
In [87]:
    scatter3D(a[:,1],a[:,2],a[:,3]);
    scatter3D(g[1],g[2],g[3]);
```



```
In [ ]:
```

5 of 5