Ryan Moe

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EDUCATION

Brigham Young University 04/2019

Major: Computer Engineering, B.S.

Minor: Computer Science & Mathematics

Provo, UT 2016 – 2019 **GPA: 3.71**

PROFESSIONAL EXPERIENCE

Software Engineer - Fullstack

Cottonwood Heights, UT

Dyno Nobel

Mar 2021 – Present

- Added features to React frontend web application for blast recording
- Maintained and developed Python backend APIs and Postgres database
- Worked with team to write testable, deliverable, high-quality code

Software Engineer - Fullstack

Las Vegas, NV

SmarterAl Corporation

Oct 2020 – Jan 2021

- Developed smart camera applications for Linux and Android platforms
- Enhanced React front-end to create cloud platform making AI cameras accessible
- Programmed microcontrollers embedded in Android custom dashcams
- Enhanced knowledge of AI models, IoT device onboarding, and cloud microservices

Software Engineer

West Valley City, UT

Raytheon Technologies

May 2019 – Oct 2020

• Resolved bugs and added features in an AGILE team setting on custom-software designed for military-grade communication devices.

Software Engineering Intern

McClellan, CA

Northrop Grumman

May 2018 - Feb 2019

 Collaborated with teams of engineers to provide software solutions to important defense weapons, surveillance technology, simulations, and navigation systems

Research Assistant Provo, UT

Brigham Young University – C-UAS L3 Air Collision Avoidance

Oct 2017 – Apr 2018

Designed VHDL modules programmed on drone FPGA

Digital Design Intern

McClellan, CA

Northrop Grumman Mission Systems

May 2017 - Aug 2017

Created software scripts to test Xilinx radio card tuning errors

LEADERSHIP

Zone Leader

Fukuoka, Japan

Church of Jesus Christ of Latter-Day Saints

May 2015 - November 2015

Trained, supervised, and motivated 24 missionaries in their ministering work

Black Belt Instructor

Pleasant Grove, UT

Omega Martial Arts

September 2012 – January 2016

Recruited new students, provided one-on-one instruction to students aging from 5 to 70 years old, led large classes of students through forms, techniques, and sparring

SKILLS

- Japanese speaking, reading, writing
- Javascript, Python, C, C++, Java
- HTML, CSS, Express, NodeJS, React
- Flask, Marshmallow, SQLAlchemy
- GraphQL, RESTful
- Postgres, MySQL, Mongo
- Linux, Mac, Windows OS
- Git & Version Control

- Docker
- AGILE development
- Jira
- x86 ISA
- STM32 microcontrollers
- Learning new technologies
- Working with unfamiliar code base