

# Ryan Mora

3000 Greenridge Houston, TX 77075 | (808) 343-4542 | ryan.mora23@gmail.com

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**OBJECTIVE:** Seeking a challenging entry-level position as a software developer to build upon my knowledge and contribute to the success of an elite team.

## **EDUCATION:**

**The Iron Yard** | Houston, TX

12/2014

*Three month intensive front-end boot camp, which provides training on the essential tools required to be a successful web developer. Areas of study include CSS, HTML, JavaScript, Backbone, and JQuery*

### *Projects:*

*Color Clock: Uses javascript to change color of background depending on the time.*

*url: [ryanmora23.github.io/ColorClock](http://ryanmora23.github.io/ColorClock)*

*code: [github.com/ryanmora23/ColorClock](https://github.com/ryanmora23/ColorClock)*

*Etsy Client: Uses Etsy's API to pull down 25 latest listings and print them to screen. Shows more detail once you click an item.*

*url: [ryanmora23.github.io/Etsy-App](http://ryanmora23.github.io/Etsy-App)*

*code: [github.com/ryanmora23/Etsy-App](https://github.com/ryanmora23/Etsy-App)*

*Twitch App: 3 week project that uses Twitch.tv API to pull down streams and chat. Also uses Riot API to get stats for League of Legends streamers.*

*url: [ryanmora23.github.io/TwitchApp](http://ryanmora23.github.io/TwitchApp)*

*code: [github.com/ryanmora23/TwitchApp](https://github.com/ryanmora23/TwitchApp)*

*Whats Your Mood? site: Created a website with team of 3 using Backbone to pull the API from Soundcloud and Giphy. Each button generates gifs and music in accordance with the selected mood.*

*url: [emobot.herokuapp.com](http://emobot.herokuapp.com)*

*code: [github.com/tawfiqmp/EmoBot](https://github.com/tawfiqmp/EmoBot)*

**University of Illinois** | Champaign, IL

2008-2011

*Majored in atmospheric sciences, acquired credits equivalent to an Associate's degree.*

## **INTERNSHIP EXPERIENCE:**

**QA** | Say Design, Irvine, CA

2011

*Worked with a small team to test the quality and functionality of Flash games while meeting strict deadlines.*

- Responsible for executing regression and black-box tests
- Reported, tracked and determined priority of bugs
- Managed day-to-day QA tasks as specified by project launch schedule
- Documented issues discovered during testing and resolved them with key team members
- Worked across departments to validate actual test results against expected results
- Easily adapted to rapidly changing environment while testing multiple projects
- Manually tested applications on various browser platforms
- Well-versed in software process methodologies
- A solid understanding of quality assurance as part of the development process