Test Balancing Cases

- Exactly 2 containers on one side of ship
 - Success, computes in <1 second
- Unbalanced ship with more containers on left side
 - Success, computes in <1 second
- Unbalanced ship with more containers on right side
 - Success, computes in <1 second
- Exactly 6 containers on one side of ship
 - Success, computes in <1 second
- Containers stacked to ship height in one column
 - Success, computes in <1 second
- Containers all along bottom edge of ship
 - Success, computes in <1 second
- Exactly 4 containers on one side of ship
 - Success, computes in <1 second
- Ship with 80 containers needs balancing
 - Success/Fail (Depending on distribution of containers), computes in ~11 minutes when successful
- Empty ship that needs balancing
 - Success, computes in <1 second
- Ship with single container needs balancing
 - Success, computes in <1 second
- Ship that is already balanced
 - Success, computes in <1 second
- Ship that requires sifting
 - Success, computes in <1 second
- Ship that requires stacking above 9 high
 - Success, computes in <1 second

Test Load/Unload Cases

- Exactly 2 containers next to each other on one side of ship and unloading one
 - Success, computes in <1 second
- Exactly 2 containers next to each other on one side of ship and unloading both
 - Success, computes in <1 second
- Exactly 4 containers spread out in ship and loading one container
 - Success, computes in <1 second
- Exactly 4 containers spread out in ship and loading 4 containers
 - Success, computes in <1 second
- Exactly 6 containers with some stacked on one side of ship and loading two containers and unloading one container simultaneously

- Success, computes in <1 second
- Containers stacked to ship height in one column with one load and one unload
 - Success, computes in <1 second
- 3 columns of containers stacked to max capacity with unloading a container from the left most column
 - Success, computes in <1 second
- 3 columns of containers stacked to max capacity with unloading a container from the rightmost column
 - Success, computes in <1 second
- 3 columns of containers stacked to max capacity with unloading a container from the middle column
 - o Fail, returns runtime error
- Containers all along bottom edge of ship with nothing on top with 2 loads and 2 unloads simultaneously
 - Success, computes in <1 second
- Containers all along bottom edge of ship with another row on top with 2 loads and one unload at topmost row and one unload at bottom most row
 - Success, computes in <1 second
- Ship filled with maximum capacity and attempting to load
 - Unhandled
- Ship filled with maximum capacity and unloading bottom most container
 - Fail, returns runtime error
- Ship filled with maximum capacity and unloading top most container
 - Success, computes in <1 second
- Operator sends one load but forgets to select other container to be loaded (2 separate loads)
 - Success, computes in <1 second
- Operator sends on unload but forgets to select other container to be unloaded (2 separate unloads)
 - o Fail, incorrectly identifies container name

Test API Calls

- Logging in
 - Success
 - "OPTIONS /login HTTP/1.1" 200 -
 - "POST /login HTTP/1.1" 200 -
- Uploading the manifest through load/unload
 - Success
 - "POST /fileUploadLoad HTTP/1.1" 200 -
 - "GET /fileUploadLoad HTTP/1.1" 200 -

- "GET /fileUploadLoad HTTP/1.1" 200 -
- "GET /get fileName HTTP/1.1" 200 -
- "GET /get_fileName HTTP/1.1" 200 -
- Uploading the manifest through balance
 - Success
 - "GET /fileUploadBalance HTTP/1.1" 200 -
 - "GET /checkbalance HTTP/1.1" 200 -
 - "GET /fileUploadBalance HTTP/1.1" 200 -
 - "GET /checkbalance HTTP/1.1" 200 -
 - "GET /get_fileName HTTP/1.1" 200 -
 - "GET /get fileName HTTP/1.1" 200
- Writing a comment to log
 - Success
 - "OPTIONS /comment HTTP/1.1" 200 -
 - {'comment': 'dent'}
 - "POST /comment HTTP/1.1" 200 -
- Generates a log file / appends to log file keoghsport2024
 - Success

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E KeoghsPort2024.txt U X

backend > E KeoghsPort2024.txt

1 2024-12-13 14:54 Greg signs in
2 2024-12-13 14:54 Manifest ShipCase4.txt is loaded. There are 7 containers on the ship
3
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- 127.0.0.1 - [13/Dec/2024 14:54:51] "OPTIONS /login HTTP/1.1" 200 -
- 127.0.0.1 - [13/Dec/2024 14:54:51] "POST /login HTTP/1.1" 200 -
- 127.0.0.1 - [13/Dec/2024 14:54:55] "POST /fileUploadLoad HTTP/1.1" 200 -
- 127.0.0.1 - [13/Dec/2024 14:54:55] "GET /fileUploadLoad HTTP/1.1" 200 -
- "GET /fileUploadLoad HTTP/1.1" 200 -
- 127.0.0.1 - [13/Dec/2024 14:54:55] "GET /get_fileName HTTP/1.1" 200 -
- 127.0.0.1 - [13/Dec/2024 14:54:55] "GET /get_fileName HTTP/1.1" 200 -
- Generates a manifest for load/unload
 - Success
 - "POST /load HTTP/1.1" 200 -
 - "GET /manifest HTTP/1.1" 304 -
- Generates a manifest for balance

Success

- "GET /manifest HTTP/1.1" 200 -
- "GET /get_fileName HTTP/1.1" 200 -