Ryan Nono
Product Designer

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EXPERIENCE

Lithios Apps   *(Feb 2022–Present)*
Product Designer (Contractor)

- Currently designing end-to-end experiences for a mix of client sizes at the Lithios design agency.

Palantir Technologies   *(June – Aug 2022)*
Product Design Intern

- Designed a new end-to-end workflow that enables live-entity proximity alerting.
- Re-designed the live-entity observation log to be able to provide users insights, and also be better adapted for a greater scale of data.
- Presented to multiple stakeholders at Palantir including the design "Group Lead" (Director of design).

Intuit   *(Sept – Dec 2021)*
Product Design Intern

- Helped introduce upsells to the Canadian Turbotax product. This addition was set to increase average revenue per user (ARPU) by 10$+ for the business.
- Conducted user tests and prepared UX research reports that impacted in-product and marketing website design decisions.
- Designed and shipped key pages for TurboTax Canada's 2021 remodel.
- Built responsive components in Figma allowing the XD team to design at 1.5X the previous speeds.

University of Toronto   *(Feb – June 2021)*
UX/UI Bootcamp Assistant Instructor

- Facilitated growth of 30+ driven students in design, with a 90% certificate obtention rate.
- Aided students in the comprehension of : user-centric design, research, prototyping, wireframing, storyboarding, HTML5, CSS, interaction design, JavaScript basics etc.

SUMMARY

I am a Product Designer and systems enthusiast who embraces a holistic design approach. Of course, I'm quite passionate about solving complex problems with innovative solutions.

Learn more about me here →

EDUCATION

B.Sc, General Science, Concentration in Computer Science

University of Windsor (2023)

TOOLS & TECHNOLOGIES

Figma, Sketch, Adobe Suite, Python, C, Html, Css.

SKILLS

User testing, experience strategy, User centred design, Information architecture, Wireframing, UI design, User testing, Prototyping, Responsive web design (RWD), Interaction design, HTML5, CSS3, Heuristics evaluation, usability testing, competitive analysis, storyboarding.