

EXPERIENCE

(Feb 2022-Present) **Lithios Apps**

Product Designer (Contractor)

Currently designing end-to-end experiences for a mix of client sizes at the Lithios design agency.

Palantir Technologies

(June - Aug 2022)

Product Design Intern

- Designed a new end-to-end workflow that enabled 'live-entity proximity alerting'.
- Redesigned the 'live-entity observation log' in a way that now enabled Palantir to give users insights based on the logged observations data we were collecting. The new observation log was also better adapted for a large scale of data.
- Presented to multiple stakeholders including the design "Group Lead" (Director of design).

Intuit (Sept - Dec 2021)

Product Design Intern

- Helped introduce upsells to the Canadian Turbotax product. This addition was set to increase average revenue per user (ARPU) by 10\$+ for the business.
- Conducted user tests and prepared UX research reports that impacted in-product and marketing website design decisions.
- Designed and shipped key pages for TurboTax Canada's 2021 remodel.
- Built responsive components in Figma allowing the XD team to design at 1.5X the previous speeds.

University of Toronto

(Feb - June 2021)

UX/UI Bootcamp Assistant Instructor

- Facilitated growth of 30+ driven students in design, with a 90% certificate obtention rate.
- Aided students in the comprehension of: user-centric design, research, prototyping, wireframing, storyboarding, HTML5, CSS, interaction design, JavaScript basics etc.

SUMMARY

www.ryannono.com

I'm a new grad Product designer who's, while in school, managed to provide value to various products and teams. I'm now looking for a full-time position where my designs will be able to have an impact, and where I'll be able to learn from design industry leaders!

Sounds like a match? Let's talk!

EDUCATION

B.Sc, General Science, Concentration in Computer Science **University of Windsor (2023)**

TOOLS & TECHNOLOGIES

Figma, Sketch, Adobe Suite, Python, C, JavaScript, Typescript, HTML, CSS.

SKILLS

User testing, experience strategy, User centred design, Information architecture, Wireframing, UI design, User testing, Prototyping, Responsive web design (RWD), Interaction design, HTML5, CSS3, Heuristics evaluation, usability testing, competitive analysis, storyboarding.