Ryan Nono
Product Designer

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EXPERIENCE

Lithios Apps
Product Designer (Contractor)   *(Feb 2022–Present)*

- Currently designing end-to-end experiences for a mix of client sizes at the Lithios design agency.

Palantir Technologies
Product Design Intern   *(June - Aug 2022)*

- Designed a new end-to-end workflow that enables live-entity proximity alerting.
- Re-designed the live-entity observation log to be able to provide users insights, and also be better adapted for a greater scale of data.
- Presented to multiple stakeholders at Palantir including the design "Group Lead" (Director of design).

Intuit
Product Design Intern   *(Sept - Dec 2021)*

- Helped introduce upsells to the Canadian Turbotax product. This addition was set to increase average revenue per user (ARPU) by 10$+ for the business.
- Conducted user tests and prepared UX research reports that impacted in-product and marketing website design decisions.
- Designed and shipped key pages for TurboTax Canada's 2021 remodel.
- Built responsive components in Figma allowing the XD team to design at 1.5X the previous speeds.

University of Toronto
UX/UI Bootcamp Assistant Instructor   *(Feb - June 2021)*

- Facilitated growth of 30+ driven students in design, with a 90% certificate obtention rate.
- Aided students in the comprehension of : user-centric design, research, prototyping, wireframing, storyboarding, HTML5, CSS, interaction design, JavaScript basics etc.

SUMMARY

I am a Product Designer and systems enthusiast who embraces a holistic design approach. Of course, I'm quite passionate about solving complex problems with innovative solutions.

Learn more about me here →

EDUCATION

B.Sc, General Science, Concentration in Computer Science

University of Windsor (2023)

TOOLS & TECHNOLOGIES

Figma, Sketch, Adobe Suite, Python, C, Html, Css

SKILLS

User testing, experience strategy, User centred design, Information architecture, Wireframing, UI design, User testing, Prototyping, Responsive web design (RWD), Interaction design, HTML5, CSS3, Heuristics evaluation, usability testing, competitive analysis, storyboarding.