Ryan Nono
Product Designer

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EXPERIENCE:

◉ **Incoming Product Design Intern**   *New York, NY (May 2022-Aug 2022)*
Palantir Technologies

◉ **Product Design Intern**   *Missisauga, ON (Sept 2021-Dec 2021)*
Intuit

- Helped introduce upsells to the Canadian Turbotax product. This addition was set to increase average revenue per user (ARPU) by 10$+ for the business.
- Conducted user tests and prepared UX research reports that impacted in-product and marketing website design decisions.
- Designed and shipped key pages for TurboTax Canada's 2021 remodel.
- Built responsive product lineup SKU card and comparison chart components in Figma allowing the XD team to design, mockup, and iterate at 2X the traditional speed.

◉ **UX/UI Bootcamp Assistant Instructor**   *Toronto, ON (Feb 2021-June 2021)*
University of Toronto

- Taught and facilitated growth of 30+ driven students with a 90% diploma obtention rate.
- Aided students in the comprehension of : user-centric design, research, design thinking, prototyping, wireframing, interface design, storyboarding, prototyping, HTML5, CSS, interaction design, JavaScript basics etc.

◉ **User Experience Designer**   *Vancouver, BC (Dec 2020-May 2021)*
Here2Help

- Designed, iterated, and shipped the Here2Help mobile application's onboarding experience.

◉ **Product Designer**   *Houston, TX (Jan 2021-Feb 2021)*
Alexander Ajayi

- Conducted a heuristics assessment of the Unytag (client) marketing website, made design suggestions and redesigned the website in a way that fixed usability issues and established better brand presence.

ABOUT:

Hi I'm Ryan! I was born in Paris, raised in the Toronto area in Canada, and I'm currently studying in Windsor. I am a Product Designer and systems enthusiast who embraces a holistic design approach, and I'm incredibly passionate about solving complex problems with innovative solutions. Learn more about me here →

DESIGN APPROACH:

I am curious and passionate about understanding all the factors that were considered during the creation of each system present in a product. This helps me internalize context and understand key solution elements for the particular product. With this approach I am able to ideate improvements, additional features, and additional systems/patterns more holistically, leading to more viable products.

EDUCATION & SKILLS:

B.Sc, General Science Major, Computer Science Minor
University of Windsor (2023)

UX/UI Design Course
California Institute of the Arts (2020)

Skills: User testing, experience strategy, user centred design, information architecture, wireframing, ui design, user testing, prototyping, responsive web design (rwd), interaction design, html5, css3, heuristics evaluation, usability testing, competitive analysis, storyboarding.