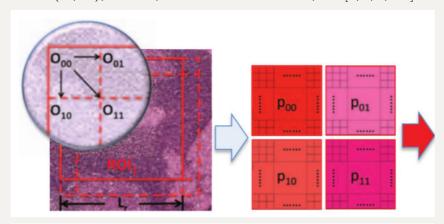
## ScanNet流程的详细说明

给定大小为H\*W的WSI图像,将其分割为多块区域BLOCK[i,j],

BLOCK区域需满足条件260 + 32 \* k,原因如下:

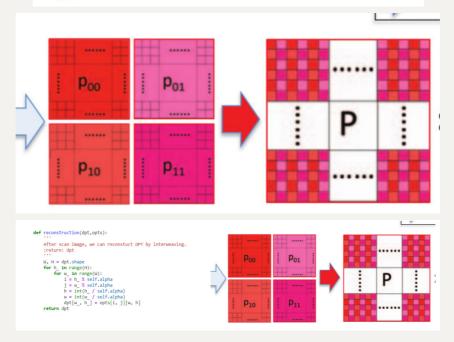
- 输入ScanNet图像大小为,  $244 \times 244 \times 3 ==>$  输出概率的大小为  $2 \times 1 \times 1$ .标记 $L_f = 244$
- ScanNet是一类FCN,可以通过滑动得到更大的概率矩阵,同时需要输入更大的图像. 由于ScanNet有5个pool层,则需要滑动 $2^5=32(\imath_{\mathcal{B}}S_f)$ 个像素才能增加输出尺寸的大小,既ROI区域的尺寸(H,W)必须满足 $244+32\times k$ 的条件,此时生成的概率图OPT大小为 $(k+1)\times (k+1)$
- 假设用于offset概率密度为alpha=2,则需要2\*2个大小一样,偏移量为 32/alpha=16(记为 $S_d$ )的 $ROI[i,j],i,j\in[0,1]$ ,既可得到一个 $2\times2$  个 $(k+1)\times(k+1)$ 的概率矩阵OPTS.同时由于偏移量是16,BLOCK 的尺寸(H,W),需满足 $H,W=244+16+32\times k,k\in[0,1,2,\dots]$ .



```
def inner_scan(self,opts,roi_list):
'''(測试通过)
     设定的roi是PIL.Image类
Lr = Lf + (Lp -1) * Sf; Sr = Sf *Lp
     Lr = Lf + (Lp -1) * Sf; Sr = Sf *Lp
假设Lr = 2868. Sf=32. Lf=244. 则Lp=83(吻合,此处ok),此时opt大小为LpXLpX2,经过softmax转换成LpXLpX1的p值
      :param roi: 单个ROI区域
      :return: opt矩阵
      roi_batch=torch.cat(roi_list,0)
      print('roi batch size',roi_batch.shape)
sample_size=roi_batch.shape[0]
      Iteration = int(sample_size/self.mini_batch)
      opt_list=[]
      while(rows*self.mini_batch+self.mini_batch<sample_size):</pre>
           mini_batch=roi_batch[rows*self.mini_batch:(rows+1)*self.mini_batch]
           opt = self.model(mini_batch)
opt =F.softmax(opt)[:,1].cpu().detach()
           opt_list.append(opt)
            rows+=1
     mini_batch=roi_batch[rows*self.mini_batch:sample_size]
opt = self.model(mini_batch)
opt =F.softmax(opt)[:,1].cpu().detach()
opt_list.append(opt)
     opt_list=spend(opt)
opt_list=torch.cat(opt_list,0)
opt = self.model(roi_batch)
opt =F.softmax(opt)[:,1].cpu().detach()
     print('opt_list size',opt_list.shape)
      for i in range(self.alpha):
        for j in range(self.alpha):
    opts[i,j,:,:]=opt_list[count]
print('opts shape',opts.shape)
```

•  $ROI[i,j], i,j \in [0,1]$  的对应的 $OPTS[i,j], i,j \in [0,1]$ 交织在一起得到整个BLOCK区域的的概率矩阵M,大小为 $(2k+2) \times (2k+2)$ . 交织的计算方法过程如下:

$$\begin{cases}
 p(h', w') = p_{ij}(h, w) \\
 i = h' \mod \alpha, \quad j = w' \mod \alpha \\
 h = \lfloor h'/\alpha \rfloor, \quad w = \lfloor w'/\alpha \rfloor.
\end{cases}$$
(3)

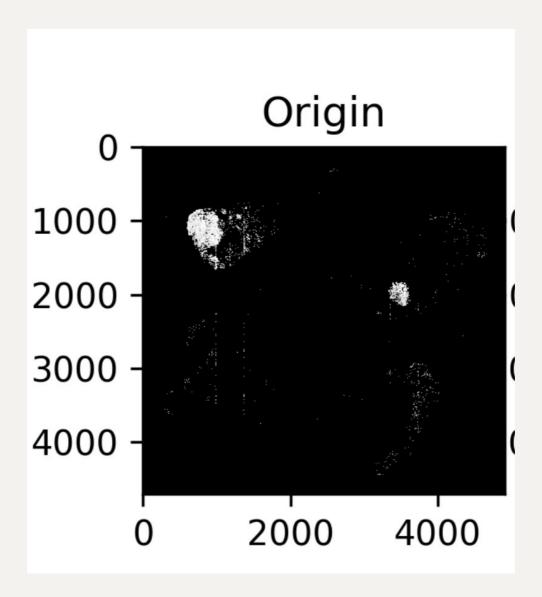


设 $BLOCK[i,j], i,k \in A$ 的概率矩阵为M,根据i,j的坐标即可拼接成整个WSI区域的概率图,大小为 $(i \times M_w) \times (j \times M_h)$ ,此时满足的关系式为:

$$H_I = H_P * S_d + L_f/2$$

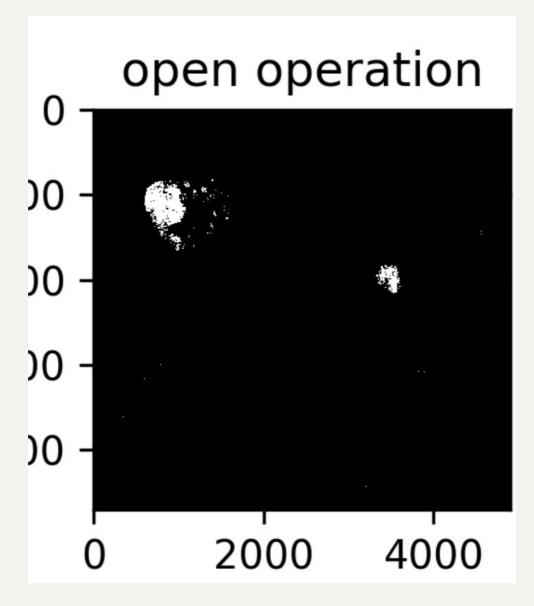
 $H_I$ : 为WSI原坐标(X,Y),  $H_P$ : 生成概率矩阵的坐标(x,y),  $S_d$ : 偏移量值为16,  $L_f$ : 输入图像的patch尺寸值为244.

最终的概率图如下:



考虑到初始生成得概率图还有许多噪声点的存在:

文章对结果进行Open操作,效果如下:设置不同的kernel可以去掉不同大小的离群点.



最后,概率图的每个连通区域的概率值由该连通域的最大概率表示,结果如下:

## 

对应的代码如下:

```
def fix(self,fpm,save_path=None,img=False,show=False):
   进行后处理的操作
   :param fpm:
   :return:
   logging.info('Handling %s'%save_path)
   st =time.time()
   bifpm = np.where(fpm>self.threshhold,1,0) # 二分类
   time1=time.time()
   logging.info('calculate bifpm time consuming: %.4f'%(time1-st))
   fpm = np.where(fpm>self.threshhold,fpm,0)
   opening = morphology.opening(bifpm, self.kernel)
   time2= time.time()
   logging.info('calculate opening time consuming: %.4f'%(time2-time1))
   labels,num_label = measure.label(opening, connectivity=self.connectivity,return_num=True)
   logging.info('num_label = %d'%num_label)
   fpm_filter = fpm *opening
   csvRows=[] #保存中心点和概率值
   for i in range(num_label):
        pdb.set_trace()
       st = time.time()
       max_p = np.max(fpm_filter[labels==i])
       ed = time.time()
       logging.info('each Iter, max_p st-ed: %.4f'%(ed-st))
       if max_p == 0: #无须再添加normal的值
          continue
       fpm_filter[labels==i] = max_p#取最大概率
       ed2 = time.time()
       logging.info('each Iter, filter st-ed: %.4f'%(ed2-ed))
       indexes=np.argwhere(labels==i)
       x, y = np.sum(indexes,axis=0)/indexes.shape[0]
       x = int(x*self.Sd+self.Lf/2) # 使用中间值map
y = int(y*self.Sd+self.Lf/2) # 使用中间值map
       csvRows.append([max_p, y, x]) # Transpose Location
       ed3 =time.time()
       logging.info('each Iter, index st-ed: %.4f'%(ed3-ed2))
```