Lab No. 3 Container Orchestration

The goal of this lab is to provide a gentle introduction to Kubernetes. In this lab you will learn to:

- 1. provision a kubernetes cluster in google cloud container engine,
- 2. use kubectl to interact with basic kubernetes resources (pods, deployments, replicasets and services)

Part 1: Set Up a Kubernetes Cluster

- 1. Log into the Google Cloud Platform, go to APIs & Services and make sure that Google Kubernetes Engine API is enabled.
- 2. Create a virtual machine named **lab03** based on the ubuntu-1804-bionic-v20180823 image. We are going to use this machine to provision a Kubernetes cluster and interact with it. Make sure you enable an external IP address in order to be able to SSH into this machine from anywhere. A disk of 10GB will suffice. You can assign as little memory as allowed since we are just going to execute commands from this machine, we are not going to run any services on it.
- 3. SSH into lab03
- 4. Install docker and add the current user to the docker user group (using the same procedure that was used in Part 1 of Lab No. 2 (../lab02/lab02.html#lab02-part1). Do not forget to logout and log back in, in order for group membership changes to be reflected.
- 5. Install the kubectl utility

```
> sudo snap install kubectl --classic
```

6. Run the following command to test the kubect1 installation.

```
> kubectl version
```

The error message that reports that the command was not able to connect to localhost: 8080 is due to the fact that we have not configured a Kubernetes cluster.

7. We are going to create a Kubernetes cluster using the Google Container Engine. The following command will take care of that (be patient, it takes a few minutes to complete).

```
> gcloud container clusters create lab03cluster --zone us-west1-c
```

8. Use the command gcloud container clusters list to verify the cluster configuration.

- 9. Use the gcloud compute instances list and notice how the previous command created three new virtual machines.
- 10. Run the kubectl version command again. Notice how the kubectl tool was automatically configured to connect to the Kubernetes cluster that was just created.

Part 2: Using kubect1

1. Inspect the options available for the kubectl command.

```
> kubectl | less
```

2. One of most basic tasks is to check the nodes of a cluster:

```
> kubectl get nodes
NAME
                                                 STATUS
                                                           ROLES
                                                                      AGE
                                                                                 VEF
gke-lab03cluster-default-pool-973a4e96-1k2t
                                                 Ready
                                                           <none>
                                                                      2m
                                                                                 ٧1
gke-lab03cluster-default-pool-973a4e96-qvvl
                                                 Ready
                                                                      2m
                                                                                 v1
                                                           <none>
gke-lab03cluster-default-pool-973a4e96-rlv0
                                                 Ready
                                                           <none>
                                                                      2m
                                                                                 ٧1
```

3. Pods are "the smallest deployable units of computing that can be created and managed in Kubernetes" (take a few minutes to review Pods documentation located at https://kubernetes.io/docs/concepts/workloads/pods/pod/ (https://kubernetes.io/docs/concepts/workloads/pods/pod/)). Pods are managed with Deployments (https://kubernetes.io/docs/concepts/workloads/controllers/deployment/ (https://kubernetes.io/docs/concepts/workloads/controllers/deployment/)) Create a Deployment of the nginx web server:

```
> kubectl run foobar --image=nginx
```

4. In a Kubernetes cluster, containers run as part of a Pod. In the previous command, Kubernetes created a deployment that executes a single container of the nginx webserver. Verify that a deployment was created:

```
> kubectl get deployments
NAME DESIRED CURRENT UP-TO-DATE AVAILABLE AGE
foobar 1 1 1 2m
```

5. Verify that a corresponding pod was created:

```
> kubectl get pods
NAME READY STATUS RESTARTS AGE
foobar-f94c78b8b-bjt74 1/0 Running 0 2m
```

- 6. A very useful feature of kubectl is its option to produce output in json format. Explore running the previous kubectl with the -o json argument. This is particularly useful when creating shell scripts that need to parse the output of kubectl.
- 7. Suppose you need to know on which host the pod that we created is running. Inspect the output of kubect1 -h to find out which command will let you know in which host a pod is running.
- 8. Delete the deployment:

```
> kubectl delete deployment foobar
```

9. Verify that the foobar pods have been removed.

Part 3: Deploy a custom image to Kubernetes

In Part 1 we deployed an nginx webserver in a Pod. However, that was not particularly useful because the service was never *exposed* to the outside world. In this section we are going to create an application that will return the name of the container where it is running. In Part 4 we will scale the application and we are going to expose it so it can be called from the web.

1. **On your own:** Create a Docker image that executes a golang application that runs an http server that listens on port 80. When that service is called, it returns the name of the host where is it running (this value is returned by the os.Hostname() method). For example, suppose the application is running in a container whose name is 5f17eddbe42d, and that container has an IP Address of 172.16.1.1. When the endpoint is called using a curl command, it should return the following:

```
> curl http://172.16.1.1
5f17eddbe42d
```

- 2. Make sure you test your image locally.
- 3. Tag the image as gcr.io/<YOUR_GCP_PROJECT_ID>/echohost:latest (replace your project id accordingly). In case you need help with the docker tag command, the documentation is available at https://docs.docker.com/engine/reference/commandline/tag/
 (https://docs.docker.com/engine/reference/commandline/tag/).
- 4. Run the gcloud auth configure-docker to setup your credentials for the GCP Container Registry.
- 5. Push the image to the Google Cloud Container Registry. Note that in the next command we will use a gcloud utility to push to the registry instead of the normal docker push command. The reason is because the gcr.io requires some additional steps to authenticate.

```
> gcloud docker -- push gcr.io/<YOUR_GCP_PROJECT_ID>/echohost:latest
```

- 6. Verify that the image was pushed to the container registry in the GCP web console (Left navigation menu, under **Tools** > **Container Registry**)
- 7. Deploy the application to your kubernetes cluster:

```
> kubectl run echohost --image=gcr.io/<YOUR_GCP_PROJECT_ID>/echohost:latest
```

8. Run kubectl get pods to verify that the pod is running

Part 4: Managing Pods, Deployments, Services and ReplicaSets

At this point we have a custom application deployed to a kubernetes cluster. In this Part of the lab you will use kubectl commands to enable the app to do useful work.

First, we are going to make our service accessible to the outside world. The following command will create a
Service (https://kubernetes.io/docs/concepts/services-networking/
(https://kubernetes.io/docs/concepts/services-networking/)):

```
> kubectl expose deployment echohost --port 80 --type LoadBalancer
```

This command will create a service with a load balancer with an external IP Address associated to it. The service takes care of forwarding incoming requests to the pods in the deployment.

2. Confirm that the service is running. Wait until an External IP address is assigned.

```
> kubectl get services
NAME
             TYPE
                             CLUSTER-IP
                                              EXTERNAL-IP
                                                              PORT(S)
                                                                              AGE
             LoadBalancer
                             10.59.251.135
echohost
                                              35.185.250.86
                                                              80:32441/TCP
                                                                              2m
kubernetes
             ClusterIP
                             10.59.240.1
                                              <none>
                                                               443/TCP
                                                                              18h
```

 Once an External IP Address has been assigned, open another terminal (don't log into lab03) and test your service with curl (Use your own IP Address, and of course, the return name in your case will be different).

```
> curl http://35.185.250.86
echohost-b88c69458-pxzcx
```

Run the previous command several times. The output should not change because the deployment that we created has only one Pod. Compare the output of the service with the output of the kubectl get pods command.

4. Scale the service by creating a ReplicaSet (https://kubernetes.io/docs/concepts/workloads/controllers/replicaset/ (https://kubernetes.io/docs/concepts/workloads/controllers/replicaset/))

```
> kubectl scale deployment echohost ——replicas 3
```

5. Verify that a replicaset was created:

```
> kubectl get replicaset
```

6. Verify the effect of creating a replicaset in the pods that are running. Also, what is the effect of scaling the service in the output of your service (e.i. when you curl your service's External IP Address)? Explain why you observe this behavior.

What to turn in:

- 1. A link to a github repository where you provide all sources required for building the image for Part 3. You should include at a minimum one golang file with the application source code, the Dockerfile required to build the image, and either a Makefile or a script that performs the compilation of the golang source. Do not include compiled binaries! As in Lab 2, assume the Docker image needs to be built on a machine that does not have the Golang distribution, the only software that is guaranteed to be installed on that system are docker, make, git and curl/wget. If there is another tool that you require to build your submission, make sure that you ask your instructor first and document it in the repository.
- 2. Answer the questions of the last item of Part 4.

Once you are done with the lab, remove the cluster with this command:

```
> gcloud container clusters delete lab03cluster --zone us-west1-c
```

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