

Improving SPAD Imaging through Optical Filtering Techniques



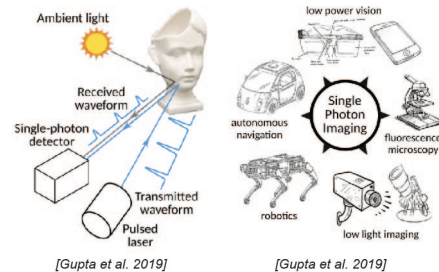
Ryan Po

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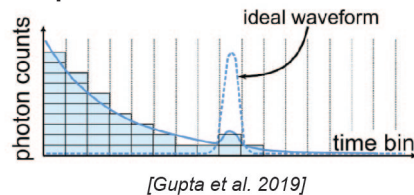
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Background

SPAD Capturing Process and Applications



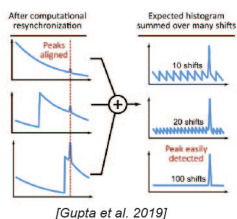
Pile-up Problem



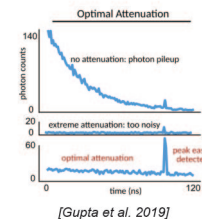
- Single photon capture capabilities allow for high temporal resolution, but causes 'pile-up' effect
- Generalized Coates' Estimate (MLE) can be used to compensate for pile-up
- Ambient lighting causes loss in information for later time bins

Existing Work

Asynchronous Capture

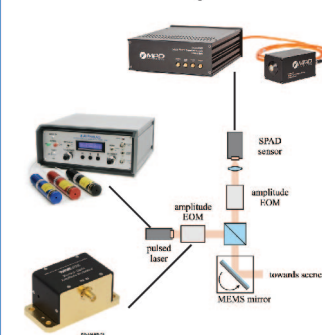


Optimal Attenuation

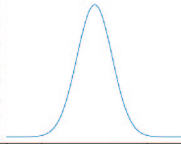


Coded SPAD Exposure

Hardware & Setup

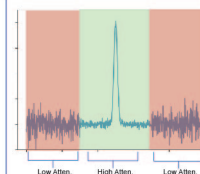


Gaussian Filter



Performance

With the appropriate priors on depth, coded exposure can achieve better results than conventional techniques such as optimal scalar attenuation. Coded SPAD exposures allow for reduction of pile-up (low attenuation value towards the beginning of the transient) while maintaining a high SBR (high attenuation value near the signal)



Effect on Variance

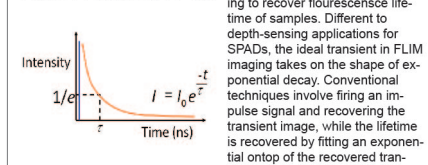
Scaling down the transient has the effect of increasing the variance of the estimator at those bins. Variable attenuation as opposed to constant scalar attenuation allows us to increase accuracy of estimate at certain bins at the expense of the rest of the time bins. This effect is illustrated above in the context of depth-sensing with SPADs

Similarity to Asynchronous Capture

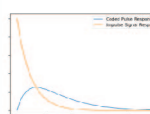
While coded exposure can achieve better results compared to scalar attenuation, this requires an appropriate prior on depth. Improvements also pale in comparison to performance obtained through asynchronous capture. In a sense, asynchronous capture itself is a form of coded exposure through the use of box filters by controlling SPAD active time and gate position. While the above filters can be applied in the context of box filters, the difference in performance is minimal as the box filter serves as a close estimate of filters such as the gaussian

Pre-filtering for Time Domain - Fluorescence Lifetime Imaging

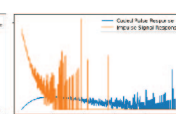
Time Domain FLIM



Ideal Transients



Recovered Transients



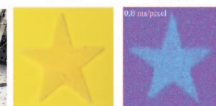
Coded Signal (Pre-filtering)

Ideal transient response from an impulse signal takes the form of an exponential distribution, but due to the nature of SPADs, the high signal value at start of the transient causes severe pile-up, preventing the use of high power sources. A coded signal, instead of an impulse signal of the same power could yield transients that suffer less from the effects of pile-up. Through a coded pulse, we obtain a convolved response curve which lessens the effect of pile-up.

Conventional FLIM with CWToF



RGB



FLIM

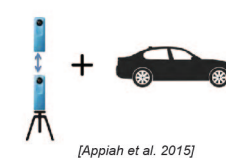


[Lee et al. 2019]

References

- Appiah et al., "Obstacle detection using stereo vision for self-driving cars" 2015
 Bauer et al., "UASOL: A Large-scale High-resolution Outdoor Stereo Dataset" Sci Data 6, 162 (2019)
 Gupta et al., "Asynchronous Single-Photon 3D Imaging" ICCV 2019.
 Gupta et al., "Photon-Flooded Single-Photon 3D Cameras" CVPR 2019.
 Lee et al., "Coding Scheme Optimization for Fast Fluorescence Lifetime Imaging" ACM TOG 2019

Adaptive SPAD Gating

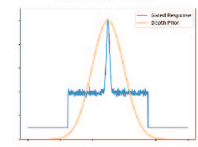


Motivation

Most modern depth sensing pipelines have multiple sensors that can recover depth. One example would be on autonomous vehicles, where depth from stereo and SPAD-based LiDAR systems are both present. We propose an adaptive gating technique that leverages depth priors provided by other sensors to improve SPAD depth-sensing performance



Shifted Gate

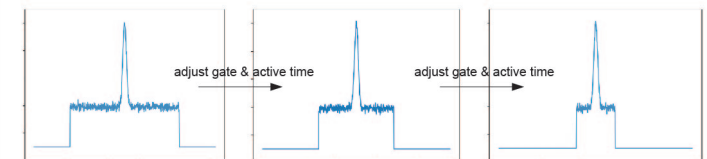


Gating with Depth Prior

Given a prior on depth, obtained from other depth sensors (i.e. stereo), we can leverage this approximation of depth to adjust the gate position and active time of the SPAD, lessening the effects of pile-up, increasing the number of effective laser cycles and increasing light efficiency. Leveraging this depth prior can provide up to 7x better performance.

Batch-Based Adaptive Gating

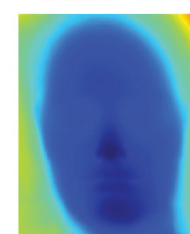
While using a suitable depth prior can give better results, a good depth prior is not always available. Instead, we can simply use previous laser pulses to establish a depth prior, allowing us to adjust the gate position and active time every fixed amount of laser pulses, or even in the extreme case, achieving per-pulse adaptation.



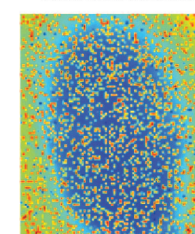
- Gate position and active time is adjusted per fixed number of pulses. New values are based on estimate from previous pulses

Simulated Renders:

Ground Truth



Conventional



Depth-Prior (Proposed)

