My development

First I would like to say that I loved developing this test game, when I was thinking about what to do it came to my mind to do something I had never developed before. And well, there you have it, I developed a game that I played a lot in my childhood that was classic shooting games and waves of enemies.

Of course, initially it was difficult but after this period of organization I managed to get used to it. Of course, with more time I could polish the game more, but from my tests I made it playable.

I don't have the habit of drawing, but in this project I tried to take risks and well, in the project I will see the result of my effort.

I hope that you like.