

```
ryan@ryan-VirtualBox: ~/Desktop/Code
File Edit View Search Terminal Help
ryan@ryan-VirtualBox:~/Desktop/Code$ g++ -g -Wall -std=c++11
g++: fatal error: no input files
compilation terminated.
ryan@ryan-VirtualBox:~/Desktop/Code$ g++ -g -Wall -std=c++11 main.cpp
main.cpp:12:1: error: new types may not be defined in a return type
class queue
^~~~~~
main.cpp:12:1: note: (perhaps a semicolon is missing after the definition of 'queue')
main.cpp:33:22: error: return type specification for constructor invalid
queue::queue(int size)
^
main.cpp: In member function 'void queue::dequeue()':
main.cpp:59:21: error: invalid operands of types 'const char [10]' and 'int' to binary 'operator<<'
    cout < "Removing " << arr[front] << '\n';
                   ^~~~~~
main.cpp: In member function 'void queue::enqueue(int)':
main.cpp:69:6: error: 'isFul' was not declared in this scope
    if (isFul())
        ^~~~~
main.cpp:69:6: note: suggested alternative: 'isFull'
    if (isFull())
        ^~~~~
        isFull
main.cpp: In member function 'bool queue::isFull()':
main.cpp:109:21: error: lvalue required as left operand of assignment
    return (size()-1 = capacity);
                   ^~~~~~
ryan@ryan-VirtualBox:~/Desktop/Code$
```

```
// Utility function to check if the queue is empty or not
bool queue::isEmpty()
{
    return (size() == 0);
}

// Utility function to check if the queue is full or not
bool queue::isFull()
{
    return (size()-1 == capacity);
}
```

```
(gdb) stepi
(gdb) step

Breakpoint 3, queue::isEmpty (this=0x7fffffffdea0) at queue.cpp:77
(gdb) |
```

```
Breakpoint 3, queue::isEmpty (this=0x7fffffffdea0) at queue.cpp:77
```