

# Ryan Chan

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## Education

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### University of California, Irvine

Computer Science and Engineering Major

- Cumulative GPA: 3.4

Expected Graduation: 2018

#### Relevant courses:

- ICS 31 - Introduction to Computer science (Python)
- ICS 32 - Programming with Software Libraries (Python)
- ICS 33 - Intermediate Programming (Python)
- ICS45C - Programming in C++ as a Second Language
- ICS46 - Data Structure Implementation and Analysis (C++)

## Experience

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### Meddcomm Solutions

Summer 2013

Summer Intern

- Implemented streamlined training records filing system as the company transitioned to digital records.
- Data entry and fulfillment of medical information requests

### UCI Dragonboat Club Sport

Fall 2014 - Present

Team Captain

- 6 Years of paddling experience; worked in a team to race in international competitions
- Assisted the team board in running fundraisers, training plans, and practices.
- Won 2<sup>nd</sup> Place in Mixed Competitive B Division, Vancouver Rio Tinto Dragon Boat Festival (2015)
- Won 1<sup>st</sup> Place in Men's crew, San Diego International Dragon Boat Festival (2016)

## Personal Projects

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### Android Drawing Instant messenger

In Progress

- Currently developing a drawing based instant messenger hosted on a Wi-Fi peer-to-peer network. Written in java using android studio.

### Quadcopter

In Progress

- Fully built a quadcopter drone from scratch and currently programming a Raspberry Pi to be used as the flight controller. Progress can be tracked on <https://github.com/ryanryanchan/squadcopter>

### Personal Website

Fall 2016

- Created a personal website to self teach HTML/CSS. <https://ryanryanchan.github.io>

### UAVForge

Fall 2016

- Researched I2C and SPI connections for communication options between two Arduino boards on the team drone.

### Morning Alarm Application

Fall 2016

- Scripted a task on android to read aloud the date, time, and weather forecast after dismissing alarm in the morning. Written using a phone scripting application called Tasker.

### UCI Hackathon (HackUCI)

November 2015

- Developed the logic and the GUI for a tournament organization application

## Skills

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- **Programming languages:** C++, Python, Java, HTML/CSS, VHDL/Verilog
- **Applications:** Final Cut Pro, Android Studio, Eclipse
- **Languages:** Cantonese, Mandarin
- **Github:** <https://github.com/ryanryanchan>