RYAN SCOTT CAMPBELL

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PORTFOLIO

CloudSound Github - Live

SoundCloud-inspired music-sharing full stack web app

- Written with a Ruby on Rails back-end and a Backbone.js-based front-end.
- Image and audio upload facilitated through Paperclip; files are hosted on S3.
- Facebook login implemented using OmniAuth.

(a)STEROIDS Github - Live

Asteroids game with a size-based twist

- Written entirely in JavaScript utilizing an HTML5 canvas element to render graphics.
- Movement and collisions processed using vector algebra and trigonometry.

Ruby Chess <u>Github</u>

Ruby-powered chess game; playable in terminal

SKILLS

- Ruby, JavaScript, SQL, HTML/CSS
- Ruby on Rails, Backbone.js, OmniAuth, Jbuilder, PostgreSQL, Git, AJAX, RSpec, AWS

EDUCATION

App Academy, Fall 2015 Cohort

Intensive web development training program with an acceptance rate of less than 5%

University of Virginia, Class of 2013

B.A. in Music; in-major GPA: 3.6

Took introductory Java/Python courses and multiple calculus classes including linear algebra

EMPLOYMENT

Viacom, New York, NY Jan. 2014 - Present

Freelance Music Producer and Composer

- Compose and produce original music for use in promos on Nicktoons and Nick.com.
- Produce original songs and score for Nickelodeon web series.

Condé Nast, New York, NY

May 2013 - Present

Freelance Music Producer and Audio Engineer

- Compose original music for video content shot exclusively for GQ.com and the magazine's iPad edition.
- Record and edit supplemental podcasts for GQ's iPad edition.

Apple Store Fifth Avenue, New York, NY

Aug. 2013 - May 2015

- Specialist
 - Prepared weekly sales and customer service performance reports for sales team of over 400 employees.
 - Maintained a customer service rating within the top 5% of employees at one of the busiest retail stores in the world despite frequently being required to work with customers who did not speak English.