

## Force

1st law: When an object has a velocity, it will continue to have that velocity unless a force changes it.

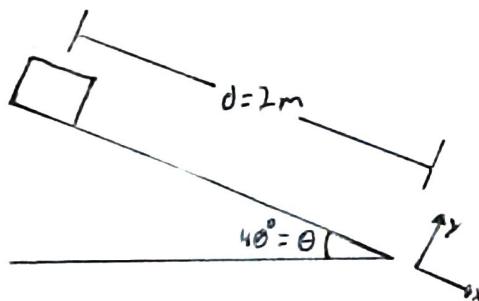
2nd law:  $\vec{F}_{\text{net}} = m\vec{a}$  in units of Newtons (N) which equals  $\text{kg}\frac{\text{m}}{\text{s}^2}$

3rd law: When you apply a force to an object, it applies an equal force back in the opposite direction called the normal force.

Steps for solving force problems:

1. Define a coordinate system
  - Prefer an axis in the same direction as acceleration.
2. Create a free body diagram
3.  $\vec{F}_{\text{net}} = m\vec{a}$

Ex: What is the final velocity ( $v_f$ ) for a block on a frictionless ramp?



Free body diagram: Treat block as a point mass.



$$\vec{F}_{\text{net}} = m\vec{a}$$

Convert vectors  
to scalars.

$$N\hat{y} + w \sin \theta \hat{x} + w \cos \theta (-\hat{y}) = ma\hat{x} + a\hat{y}$$

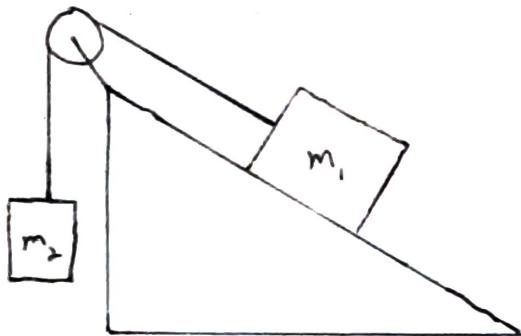
Group  $\hat{x}$ s and  $\hat{y}$ s

$$\hat{x}: w \sin \theta = ma \Rightarrow mg \sin \theta = ma \Rightarrow a = g \sin \theta = 6.3 \frac{\text{m}}{\text{s}^2}$$

$$\hat{y}: N - w \cos \theta = 0 \Rightarrow N = w \cos \theta$$

$$v_f^2 = v_i^2 + 2a\Delta x \quad v_i = 0 \quad \Delta x = d \quad v_f = ?$$

$$v_f = \sqrt{2(6.3)(2)} = 5.02 \frac{\text{m}}{\text{s}}$$

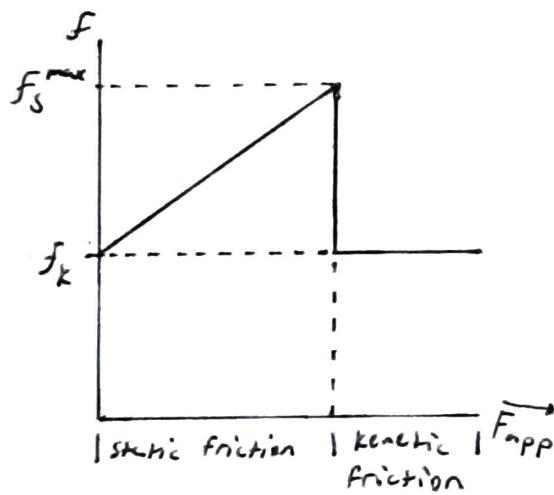


- Assume massless pulley
  - $a$ ,  $v$ , and  $x$  are the same for  $m_1$  and  $m_2$
  - Assume a direction of motion.
  - Use 2 free body diagrams and solve for tension ( $T$ ) and acceleration(s).
- ↑ Force in the rope

Friction is opposite to the direction of motion.

$f_s$  = Static friction. Friction force when  $V=0$ .

$f_k$  = Kinetic friction. Friction force when  $V>0$ .



$$f_s^{\max} = \mu_s N$$

$$f_k = \mu_k N$$

Friction is proportional to the Normal force.