

Software Engineer – Frontend CHALLENGE

2020

THE CHALLENGE

Congratulations, we would like to invite you to complete our **Frontend Software Engineer** coding challenge! This should take 2-4 hours and we give candidate 3 days to complete it and send it back.

GETTING STARTED

1. Getting the right output is important, but more important is clean code and how well designed your code is. We use Geektrust for our tests so you should **absolutely** take a look at their [help page](#) on what we look for in your code, and how to get started with the coding challenge.
2. **Optional:** You could deploy your cloud to a public cloud instance and send us the link so that we can see your final UI.
3. Please add a readme with how to get your code working and how to test your code too.

We would like to thank our friends at Geektrust for allowing us to use this challenge.

PROBLEM CONTEXT

Our problem is set in the planet of Lengaburu, the distant galaxy of Tara B. After the recent war with neighbouring planet Falicornia, King Shan has exiled the Queen of Falicornia for 15 years.

Queen Al Falcone is now in hiding. But if King Shan can find her before the years are up, she will be exiled for another 15 years!



AVAILABLE VEHICLES



SPACE POD

units = 2 / max_distance = 200 megamiles
speed = 2 megamiles/hour



SPACE ROCKET

units = 1 / max_distance = 300 megamiles
speed = 4 megamiles/hour



SPACE SHUTTLE

units = 1 / max_distance = 400 megamiles
speed = 5 megamiles/hour



SPACE SHIP

units = 2 / max_distance = 600 megamiles
speed = 10 megamiles/hour

POTENTIAL HIDEOUTS



DONLON

Distance - 100 megamiles



ENCHAI

Distance - 200 megamiles



JEBING

Distance - 300 megamiles



SAPIR

Distance - 400 megamiles



LERBIN

Distance - 500 megamiles



PINGASOR

Distance - 600 megamiles

The planets Al Falcone might be hiding in & the space vehicles available at King Shan's disposal

PROBLEM 1: FINDING FALCONE

King Shan has received intelligence that AI Falcone is in hiding in one of these 6 planets - DonLon, Enchai, Jebing, Sapir, Lerbin & Pingasor. However, he has limited resources at his disposal and can send his army to only 4 of these planets.

Your coding problem is to help King Shan find AI Falcone.

WHAT YOU NEED TO DO

You need to build a UI (mockups available at the end of this PDF) through which King Shan can:

- Select 4 planets to search
- Select which space vehicles to send to these planets
- See how much time it will take for the vehicles to reach their targets
- Show final result of success or failure

WHAT WE GIVE YOU

- A planets API that list out the planets, and how far they are from Lengaburu
<https://5f5ff7f790cf8d00165573ed.mockapi.io/planets>
- A vehicles API that lists the types of space vehicle at your disposal, how many of each type you have, the maximum distance a vehicle can go (range), and their speed
<https://5f5ff7f790cf8d00165573ed.mockapi.io/vehicles>
- A FindFalcone API that returns whether you were successful in your search or not (we randomly assign a planet to AI Falcone)
<https://5f5ff7f790cf8d00165573ed.mockapi.io/find>

PLANETS API

<https://5f5ff7f790cf8d00165573ed.mockapi.io/planets>

Request type: GET

- There are 6 planets but King Shan can send vehicles to search in only 4 at a time
- All are at varying distances from Lengaburu

Sample response

```
[
  {
    "name": "Donlon",
    "distance": 100
  },
  {
    "name": "Enchai",
    "distance": 200
  },
  {
    "name": "Jebing",
    "distance": 300
  },
  {
    "name": "Sapir",
    "distance": 400
  },
  {
    "name": "Lerbin",
    "distance": 500
  },
  {
    "name": "Pingasor",
    "distance": 600
  }
]
```

VEHICLES API

<https://5f5ff7f790cf8d00165573ed.mockapi.io/vehicles>

Request type: GET

- There are 4 types of vehicles
- The units of each vehicle type vary (eg: there are 2 space pods but only 1 space rocket)
- All have different ranges (maximum distance it can travel). If the range for a vehicle is lesser than the distance to the planet, it cannot be chosen for going to the planet
- All have a different speed. Based on the distance to the planet and the speed of the vehicle, time taken for the complete search should be shown
- All are at varying distances from Lengaburu

Sample response

```
[
  {
    "name": "Space pod",
    "total_no": 2,
    "max_distance": 200,
    "speed": 2
  },
  {
    "name": "Space rocket",
    "total_no": 1,
    "max_distance": 300,
    "speed": 4
  },
  {
    "name": "Space shuttle",
    "total_no": 1,
    "max_distance": 400,
    "speed": 5
  },
  {
    "name": "Space ship",
    "total_no": 2,
    "max_distance": 600,
    "speed": 10
  }
]
```

FINDING FALCON API (token)

1. You first need to get a token

<https://5f5ff7f790cf8d00165573ed.mockapi.io/token>

NOTE: The token is always the same in this mock API

Request type: POST

Headers

~~Accept: application/json~~

Request body: empty

Sample response

```
{  
  "token": "PlmVXHswGEQxKJIpWnKCBtNMepseniTM"  
}
```


FINDING FALCONE API (request)

1. The final result is a game of luck. We will randomly assign a planet to AI Falcone (from the 6 available planets) and if the planet is in the list of 4 selected by the user, you get a success message.

<https://5f5ff7f790cf8d00165573ed.mockapi.io/find>

NOTE: This is just a mock API to test your code, it will always return the same result

Request type: POST

Headers

Accept: application/json

Content-Type: application/json

Request body: The request body is a json object which consists of a **token**, **planet_names** and **vehicle_names**. Value of the token is obtained from the previous API call (/token).

planet_names is a JSON Array which consists of the planet names you selected from the UI/ vehicle_names is also a JSON Array which consists of the vehicle names you have selected from the UI.

Sample request body

```
{
  "token": "zWSOZUcQJOPUhweUgYklARgNbuNVCyin",
  "planet_names": [
    "Donlon",
    "Enchai",
    "Pingasor",
    "Sapir"
  ],
  "vehicle_names": [
    "Space pod",
    "Space rocket",
    "Space rocket",
    "Space rocket"
  ]
}
```

FINDING FALCON API (responses)

Sample success response

```
{  
  "planet_name": "Jebing",  
  "status": "success"  
}
```

Sample failure response

```
{  
  "status": "false"  
}
```

Sample error response

```
{  
  "error": "Token not initialized. Please get a new token with the  
/token API"  
}
```

WHAT WE LOOK FOR IN YOUR CODE

Ready to find Falcone? Remember that it is not only about getting the UI done but how you do it that matters more. We look for how modular your code is, how readable, extensible, how simple is the logic, do you have tests, how is your error handling, dependency management, how do you handle navigation, templates etc.

You can use plain javascript but extra points will be given for using a client side framework such as Angular, Backbone or React.

CHECK LIST - SUBMITTING CODE

1. Please compress the file before upload. We accept .zip, .rar, .gz and .gzip
2. Name of the file should be FEproblem1
3. Please upload only source files and do not include any libraries or executables or node_modules folder

SAMPLE MOCKUP

SAMPLE MOCKUP

As the heading suggests, this is only a sample mockup so that you have an indication of what is expected from you.

You could choose to go with a completely different user experience. But you will need to ensure:

1. All requirements mentioned in the problem are covered
2. You have a header menu bar at the top and a footer at the bottom
3. The final result should be shown on a new page and there should be navigation between at least 2 screens

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Finding Falcone!

Select planets you want to search in:

Destination 1

Select ▼
DonLon
Enchai
Jebing
Sapir
Lerbin
Pingasor

Destination 2

Select ▼

Destination 3

Select ▼

Destination 4

Select ▼

Time taken: 0

Find Falcone!

Coding problem - [www.geektrust.in/finding-falcone](#) ...

extra points for implementing auto-complete in the dropdown!



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Finding Falcone!

Select planets you want to search in:

Destination 1

DonLon ▼

Destination 2

Select ▼

Destination 3

Select ▼

Destination 4

Select ▼

Time taken: 0

- ☐ Space pod (2)
- ☐ Space rocket (1)
- ☐ Space shuttle (1)
- ☐ Space ship (2)

Find Falcone!





Finding Falcone!

Select planets you want to search in:

Destination 1

DonLon ▼

Destination 2

Select ▼

Destination 3

Select ▼

Destination 4

Select ▼

Time taken: 50

- ☒ Space pod (1)
- ☐ Space rocket (1)
- ☐ Space shuttle (1)
- ☐ Space ship (2)

Find Falcone!



Finding Falcone!

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Select planets you want to search in:

Destination 1

 ▼

- ☒ Space pod (1)
- ☐ Space rocket (1)
- ☐ Space shuttle (1)
- ☐ Space ship (2)

Destination 2

 ▼

- Enchai
- Jebing
- Sapir
- Lerbin
- Pingasor

Destination 3

 ▼

Destination 4

 ▼

Time taken: 50

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Finding Falcone!

Select planets you want to search in:

Destination 1

DonLon▼

Destination 2

Enchai▼

Destination 3

Select▼

Destination 4

Select▼

☒ Space pod (1)

☐ Space rocket (1)

☐ Space shuttle (1)

☐ Space ship (2)

☐ Space pod (1)

☐ Space rocket (1)

☐ Space shuttle (1)

☐ Space ship (2)

Time taken: 50

Find Falcone!

Coding problem - [www.geektrust.in/finding-falcone](#) ...

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Finding Falcone!

Select planets you want to search in:

Destination 1

DonLon ▼

Destination 2

Enchai ▼

Destination 3

Select ▼

Destination 4

Select ▼

Time taken: 100

☒ Space pod (1)☐ Space rocket (1)☐ Space shuttle (1)☐ Space ship (2)☐ Space pod (1)☒ Space rocket (0)☐ Space shuttle (1)☐ Space ship (2)Find Falcone!

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Finding Falcone!

Select planets you want to search in:

Destination 1

DonLon ▼

- ☒ Space pod (1)
- ☐ Space rocket (1)
- ☐ Space shuttle (1)
- ☐ Space ship (2)

Destination 2

Enchai ▼

- ☐ Space pod (1)
- ☒ Space rocket (0)
- ☐ Space shuttle (1)
- ☐ Space ship (2)

Destination 3

Select ▼

- Jebing
- Sapir
- Lerbin
- Pingasor

Destination 4

Select ▼

Time taken: 100

[Find Falcone!](#)



Finding Falcone!

Select planets you want to search in:

Destination 1

DonLon ▼

Destination 2

Enchai ▼

Destination 3

Sapir ▼

Destination 4

Select ▼

Time taken: 100

- | | | |
|--|---|---|
| <input checked="" type="radio"/> Space pod (1) | <input type="radio"/> Space pod (1) | <input type="radio"/> Space pod (1) |
| <input type="radio"/> Space rocket (1) | <input checked="" type="radio"/> Space rocket (0) | <input type="radio"/> Space rocket (0) |
| <input type="radio"/> Space shuttle (1) | <input type="radio"/> Space shuttle (1) | <input type="radio"/> Space shuttle (1) |
| <input type="radio"/> Space ship (2) | <input type="radio"/> Space ship (2) | <input type="radio"/> Space ship (2) |

Find Falcone!



Finding Falcone!

Select planets you want to search in:

Destination 1

DonLon ▼

Destination 2

Enchai ▼

Destination 3

Sapir ▼

Destination 4

Select ▼

Time taken: 140

- | | | |
|--|---|---|
| <input checked="" type="radio"/> Space pod (1) | <input type="radio"/> Space pod (1) | <input type="radio"/> Space pod (1) |
| <input type="radio"/> Space rocket (1) | <input checked="" type="radio"/> Space rocket (0) | <input type="radio"/> Space rocket (0) |
| <input type="radio"/> Space shuttle (1) | <input type="radio"/> Space shuttle (1) | <input type="radio"/> Space shuttle (1) |
| <input type="radio"/> Space ship (2) | <input type="radio"/> Space ship (2) | <input checked="" type="radio"/> Space ship (1) |

Find Falcone!



Finding Falcone!

Select planets you want to search in:

Destination 1

DonLon ▼

- ☒ Space pod (1)
- ☐ Space rocket (1)
- ☐ Space shuttle (1)
- ☐ Space ship (2)

Destination 2

Enchai ▼

- ☐ Space pod (1)
- ☒ Space rocket (0)
- ☐ Space shuttle (1)
- ☐ Space ship (2)

Destination 3

Sapir ▼

- ☐ Space pod (1)
- ☐ Space rocket (0)
- ☐ Space shuttle (1)
- ☒ Space ship (1)

Destination 4

Select ▼

Jebing
Lerbin
Pingasor

Time taken: 140

Find Falcone!

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Finding Falcone!

Select planets you want to search in:

Destination 1

 ▼

Destination 2

 ▼

Destination 3

 ▼

Destination 4

 ▼

Time taken: 140

- | | | | |
|--|---|---|---|
| <input checked="" type="radio"/> Space pod (1) | <input type="radio"/> Space pod (1) | <input type="radio"/> Space pod (1) | <input type="radio"/> Space pod (1) |
| <input type="radio"/> Space rocket (1) | <input checked="" type="radio"/> Space rocket (0) | <input type="radio"/> Space rocket (0) | <input type="radio"/> Space rocket (0) |
| <input type="radio"/> Space shuttle (1) | <input type="radio"/> Space shuttle (1) | <input type="radio"/> Space shuttle (1) | <input type="radio"/> Space shuttle (1) |
| <input type="radio"/> Space ship (2) | <input type="radio"/> Space ship (2) | <input checked="" type="radio"/> Space ship (1) | <input type="radio"/> Space ship (1) |



Finding Falcone!

Select planets you want to search in:

Destination 1

DonLon ▼

Destination 2

Enchai ▼

Destination 3

Sapir ▼

Destination 4

Pingasor ▼

Time taken: 200

- | | | | |
|--|---|---|---|
| <input checked="" type="radio"/> Space pod (1) | <input type="radio"/> Space pod (1) | <input type="radio"/> Space pod (1) | <input type="radio"/> Space pod (1) |
| <input type="radio"/> Space rocket (1) | <input checked="" type="radio"/> Space rocket (0) | <input type="radio"/> Space rocket (0) | <input type="radio"/> Space rocket (0) |
| <input type="radio"/> Space shuttle (1) | <input type="radio"/> Space shuttle (1) | <input type="radio"/> Space shuttle (1) | <input type="radio"/> Space shuttle (1) |
| <input type="radio"/> Space ship (2) | <input type="radio"/> Space ship (2) | <input checked="" type="radio"/> Space ship (1) | <input checked="" type="radio"/> Space ship (0) |

Find Falcone!



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Finding Falcone!

Success! Congratulations on Finding Falcone. King Shan is mighty pleased.

Time taken: 200
Planet found: DonLon

[Start Again](#)

Coding problem - www.geektrust.in/finding-falcone ...

