RYAN S. LE

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EDUCATION

University of Nebraska-Lincoln, Lincoln, NE

May 2021

Bachelor of Science in Software Engineering | Minor in Mathematics GPA: 3.57

TECHNICAL PROFICIENCIES

Python, JavaScript, React.js, Material-UI, Chakra UI, Swift, SwiftUI, C#, Java, Git, SQL, GitHub, HTML, CSS, Serverless, Amazon Web Services, GraphQL, Alamofire, Kingfisher, Kendo UI, Selenium, Postman, JavaFX, Unity, SteamVR, Kivy, XSLT, ANTLR, IATEX, Agile Methodologies, Adobe PhotoShop, Adobe Premier Pro, UML, Figma

Engineering Experience

IT Software Engineer Intern, Nelnet

June 2020 | Present

Lincoln, NE (Remote)

- Develop iOS applications using Swift, SwiftUI, and the Serverless Framework.
- Produce XSLT transformations for the Workday team.
- Participate in an intern pod team that delivered a business proposal to senior members of the Nelnet organization, winning third place in the intern group competition.

Software Engineer and Product Manager, Hoffman Strategy Group

Nov 2019 | Present

Lincoln, NE (Remote)

- Lead the product vision for the new Hoffman Analytics software subsidiary.
- Refactor a pre-existing JavaScript codebase to improve maintainability and scalability.
- Leverage React. is to redevelop the front-end for a real-estate data analytics system.
- Utilize Python and Selenium to scrape business data (2000+ entries) from the web in an a fast, organized manner onto an Excel sheet.

Squad Lead and Product Manager, Senior Design - Buckle Lincoln, NE

Sept 2019 | May 2020

- Lead a team of 5 students by assigning roles and development tasks to individual team members.
- Coordinated with an industry sponsor to develop and deploy a social media marketing application on iOS.
- Parsed software requirements into manageable chunks of Swift development work.
- Facilitated weekly discussion between the development team, project manager, and an industry sponsor.

Software Engineering Intern, Raven Industries Sioux Falls, SD

May 2019 | Aug 2019

- Streamlined the report generation process by developing a system that quickly exported database information onto a formatted PDF.
- Learned best practices with version control by rebasing, squashing, and branching with Git.
- Familiarized myself with JavaScript and Kendo UI in order to simplify the web development process.

LEADERSHIP INVOLVEMENT

Co-Founder, SOFTie Startup

Aug 2020 | Present

Lincoln, NE

• Successfully petitioned for the implementation of a new senior design curriculum, allowing our team of student engineers to pursue the development of a startup company during our capstone year of university.

Teaching Assistant, CSCE 361, Department of Computer Science & Engineering

Jan 2019 | May 2020

- Lincoln, NE
 - Advised 3 student teams through their software engineering capstone project throughout the semester. • Authored concise tutorials for the use of the JavaFX SceneBuilder in conjunction with IntelliJ IDEA.
- Vice President of Communications, Engineering Student Advisory Board

Aug 2017 | Present

Lincoln, NE

- Engaged in discussions on what student organizations the college should fund during the academic year.
- Served alongside other executive members as a liaison between students and the College of Engineering.