Ryan Parker

Email: ryansparker@gmail.com | **Phone:** 267 978 4916
GitHub: github.com/ryansparker | **LinkedIn**: linkedin.com/in/parkerrs
Portfolio: ryansparker.me

Summary	Front-end developer with a background in art, design, and education. Much of my art experience extends into my work in coding: creativity, craftsmanship, organization, collaboration, and experimentation.
Education	Certificate, Full-Stack Development, Penn LPS Bootcamp, Philadelphia, 2020 Master of Fine Arts, Printmaking, Tyler School Of Art, Philadelphia Bachelor of Fine Arts, Graphic Design, University Of Central Florida, Orlando
Languages	Javascript, HTML5, CSS
Frameworks	WordPress, Elementor, React, JQuery, Bootstrap, Flexbox, Foundation, Bulma, MySQL, MongoDB, Mongoose, Handlebars, Pug, Node.JS, Express
Graphics	Adobe Creative Suite, Adobe XD, Figma, Sketchup
Software/ Technologies	VSCODE, Heroku, Git, GitHub, GitLab, Firebase

Projects

Employee Directory
https://github.com/ryansparker/employee-directory
https://ryansparker.github.io/employee-directory
> A searchable employee directory giving quick access to non-sensitive information. Uses Javascript, React, and Random User API.

Javascript Game Collection
https://github.com/ryansparker/game-collection
https://ryansparker.github.io/game-collection
> A page with links to games I have worked on. Uses Javascript and React.

Weather App
https://ryansparker.github.io/weather-dashboard
https://github.com/ryansparker/weather-dashboard
> Weather App searchable by city name. Uses Javascript and OpenWeather API.

Experience

Web Director, AIGA Philadelphia, PA, 2021-Present
> Managing Wordpress site for AIGA Professional Association for Design's Philadelphia chapter page.

Freelance Artist and Web Developer, Philadelphia, PA, 2009-Present
> Produce commissioned artworks and assist other artists with various projects.
> Develop websites and code for artists and businesses, using WordPress.

Developer and Graphic Designer, Urality, Philadelphia, PA, 2020-2021
> Worked on marketing website https://www.urality.com/ in React with Netlify and Gatsby.
> Developed graphics for social media.

UI Design Intern, SuperWorld, San Francisco, CA, 2020-2021
> Designed interface in Adobe XD for *Recess*, an online group game application

Grant Wood Printmaking Fellow, University of Iowa, Iowa City, IA, 2019-2018
> Visiting artist-in-residence in the Art Department.

Museum Education Manager, The Fabric Workshop and Museum, Philadelphia, PA, 2018-2009
> Taught textile design and printmaking to art school graduates.
> Managed FWM's textile printmaking studios.
> designed programming, project management