

Math Refresher  
Winter Institute in Data Science

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2025-12-16

Functions

Vectors

Matrix Algebra

Systems of Linear Equations



# Warming Up

1. Let “ $A \circledast B$ ” be defined as  $A^B + A \cdot B$ . Calculate  $4 \circledast 3$ .
2. Solve this system of two linear equations:

$$2x - y = 4$$

$$x + y = 5$$

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  - ▶ Function of two variables:  $f : \mathbb{R}^2 \rightarrow \mathbb{R}^1, f : \mathbb{R}^2 \rightarrow \mathbb{R}^2$

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- ▶ Input variable: *predictor, covariate, indep var*
- ▶ Output variable: *outcome, response, dep var*



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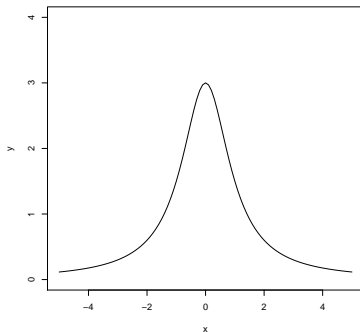
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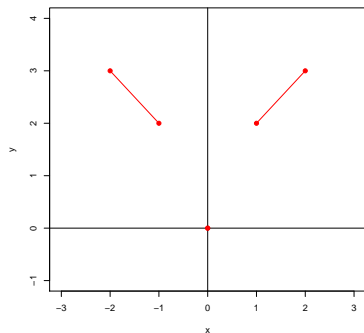
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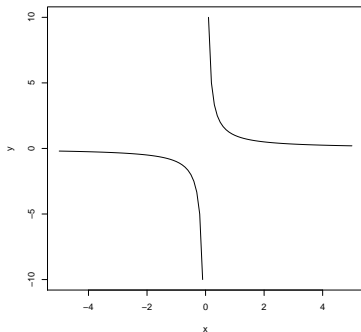
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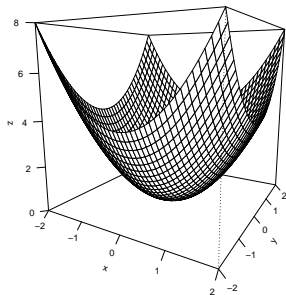
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# General Types of Functions

► **Monomials:**  $f(x) = ax^k$

$a$  is the coefficient.  $k$  is the degree.

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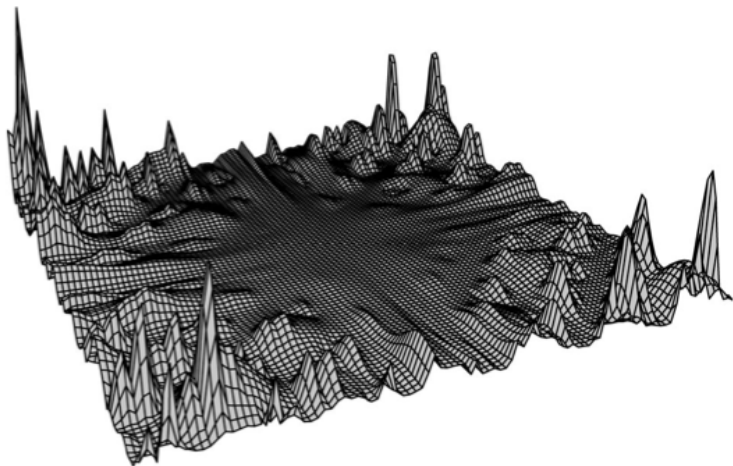
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► **Trigonometric Functions:** Examples:  $y = \cos(x)$ ,  
 $y = 3 \sin(4x)$

# Trigonometric Functions: Gill & Casella (2004)



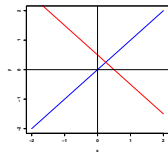
**Fig. 1** A highly multimodal surface.

$$\begin{aligned} f(x, y) = & |(x \sin(20y - 90) - y \cos(20x + 45))^3 a \cos(\sin(90y + 42)x) \\ & + (x \cos(10y + 10) - y \sin(10x + 15))^2 a \cos(\cos(10x + 24)y)| \end{aligned}$$

# Linear and Nonlinear Functions

► **Linear:** polynomial of degree 1.

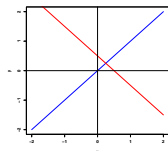
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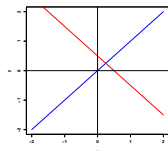
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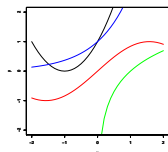
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Properties:

$$\blacktriangleright \sum_{i=1}^n cx_i = c \sum_{i=1}^n x_i$$

$$\blacktriangleright \sum_{i=1}^n (x_i + y_i) = \sum_{i=1}^n x_i + \sum_{i=1}^n y_i$$

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$$\blacktriangleright \prod_{i=1}^n c = c^n$$

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Logarithms can help us change products into sums.

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## Sums, Products, and Logs

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$$\begin{aligned}\log\left(\prod_{i=1}^n cx_i\right) &= \log(cx_1 \cdot cx_2 \cdot \dots \cdot cx_n) \\ &= \log(cx_1) + \log(cx_2) + \dots + \log(cx_n)\end{aligned}$$

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# Vectors

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- ▶ **Vector:** A vector in  $n$ -space is an ordered list of  $n$  numbers. These numbers can be represented as either a row vector or a column vector:

$$\mathbf{v} = \begin{pmatrix} v_1 & v_2 & \dots & v_n \end{pmatrix}, \mathbf{v} = \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix}$$

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- ▶ We can also think of a vector as defining a point in  $n$ -dimensional space, usually  $\mathbf{R}^n$ ; each element of the vector defines the coordinate of the point in a particular direction.



# Vector Arithmetic

- ▶ **Vector Addition:** Vector addition is defined for two vectors  $\mathbf{u}$  and  $\mathbf{v}$  iff they have the same number of elements:

$$\mathbf{u} + \mathbf{v} = \begin{pmatrix} u_1 + v_1 & u_2 + v_2 & \cdots & u_n + v_n \end{pmatrix}$$

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$$\mathbf{u} + \mathbf{v} = \begin{pmatrix} 3 + 2 & -2 + 0 & 1 + 1 \end{pmatrix} = \begin{pmatrix} 5 & -2 & 2 \end{pmatrix}$$

```
u <- c(3, -2, 1)
```

```
v <- c(2, 0, 1)
```

```
u + v
```

```
## [1] 5 -2 2
```

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$$c\mathbf{v} = (cv_1 \quad cv_2 \quad \dots \quad cv_n)$$

Let  $\mathbf{v} = (3 \quad -2 \quad 1)$ ,  $c = 6$ .

$$c\mathbf{v} = (6 \cdot 3 \quad 6 \cdot -2 \quad 6 \cdot 1) = (18 \quad -12 \quad 6)$$

```
c <- 6
```

```
v <- c(3, -2, 1)
```

```
c * v
```

```
## [1] 18 -12 6
```

# Vector Properties

Let  $\mathbf{u}, \mathbf{v}, \mathbf{w}$  be vectors,  $c, d$  be constants,  $\mathbf{0}$  be vector  $\mathbf{z}$  s.t.  
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- ▶ Scalar Multiplicative Identity:  $1\mathbf{u} = \mathbf{u}$

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# Inner Product

- **Inner Product:** The Euclidean inner product (also, the “dot product”) of two vectors  $\mathbf{u}$  and  $\mathbf{v}$  is defined iff they have the same number of elements

$$\mathbf{u} \cdot \mathbf{v} = u_1v_1 + u_2v_2 + \cdots + u_nv_n = \sum_{i=1}^n u_iv_i$$

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$$\mathbf{u} \cdot \mathbf{v} = 3 \cdot 2 + (-2) \cdot 0 + 1 \cdot 1 = 6 + 1 = 7.$$

```
u %*% v |> drop() # Simplify array dims
```

```
## [1] 7
```



# Inner Product and Orthogonality

If  $\mathbf{u} \cdot \mathbf{v} = 0$ , the vectors are *orthogonal* (or perpendicular).

Let  $\mathbf{u} = \begin{pmatrix} 5 & 0 \end{pmatrix}$ ,  $\mathbf{v} = \begin{pmatrix} 0 & -2 \end{pmatrix}$ .

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$$\mathbf{u} \cdot \mathbf{v} = 5 \cdot 0 + 0 \cdot -2 = 0 + 0 = 0.$$

# Inner Product

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$$\underbrace{\mathbf{u}}_{1 \times k} \cdot \underbrace{\mathbf{v}}_{k \times 1} = \underbrace{w}_{1 \times 1}$$

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## Inner Product Properties

- ▶ Commutativity:  $\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$
- ▶ Associativity:  $c(\mathbf{u} \cdot \mathbf{v}) = (c\mathbf{u}) \cdot \mathbf{v} = \mathbf{u} \cdot (c\mathbf{v})$
- ▶ Distributivity:  $(\mathbf{u} + \mathbf{v}) \cdot \mathbf{w} = \mathbf{u} \cdot \mathbf{w} + \mathbf{v} \cdot \mathbf{w}$
- ▶ Zero Product:  $\mathbf{u} \cdot \mathbf{0} = 0$

# Vector Norm

- ▶ **Vector Norm:** The *norm* of a vector measures its length. There are many norms; most common: Euclidean norm (corresponds to usual conception of distance in 3D space):



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$$\begin{aligned}\|\mathbf{v}\| &= \left\| \begin{pmatrix} 2 & 0 & 1 \end{pmatrix} \right\| \\ &= \sqrt{2^2 + 0^2 + 1^2} \\ &= \sqrt{5}\end{aligned}$$

# Vector Norm Properties

- ▶ Scalar Multiplication:  $\|c\mathbf{u}\| = |c| \cdot \|\mathbf{u}\|$
- ▶ Vector Distance:  $d(\mathbf{u}, \mathbf{v}) = \|\mathbf{u} - \mathbf{v}\|$
- ▶ Norm Squared:  $\|\mathbf{u}\|^2 = \mathbf{u} \cdot \mathbf{u}$
- ▶ Cosine Rule:  $\cos(\theta) = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \cdot \|\mathbf{v}\|}$
- ▶ Difference Norm:  $\begin{aligned} \|\mathbf{u} - \mathbf{v}\|^2 &= \|\mathbf{u}\|^2 - 2(\mathbf{u} \cdot \mathbf{v}) + \|\mathbf{v}\|^2 \\ &= \|\mathbf{u}\|^2 - 2\|\mathbf{u}\| \cdot \|\mathbf{v}\|(\cos \theta) + \|\mathbf{v}\|^2 \end{aligned}$
- ▶ Triangle Inequality:  $\|\mathbf{u} + \mathbf{v}\| \leq \|\mathbf{u}\| + \|\mathbf{v}\|$
- ▶ Cauchy-Schwartz Inequality:  $\|\mathbf{u} \cdot \mathbf{v}\| \leq \|\mathbf{u}\| \cdot \|\mathbf{v}\|$

# Mahalanobis Distance

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Like Euclidean distance, but scaled by inverse covariances

$$\hat{\Sigma} = \frac{1}{n-1} \sum_{i=1}^n (\mathbf{x}_i - \bar{\mathbf{x}})(\mathbf{x}_i - \bar{\mathbf{x}})'$$

where

$$\bar{\mathbf{x}} = \frac{1}{n} \sum_{i=1}^n \mathbf{x}_i$$

is the vector of sample means.

## A Bit of R

```
a <- c(3, 0, 0)
b <- c(0, 2, 0)
a %*% b ## inner product
```

```
##      [,1]
## [1,]    0
```



# Dependence and Independence

- ▶ **Linear combinations:** The vector  $\mathbf{u}$  is a linear combination of the vectors  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k$  if

$$\mathbf{u} = c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 + \dots + c_k \mathbf{v}_k$$

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- ▶ **Linear independence:** A set of vectors  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k$  is linearly independent if the only solution to the equation

$$c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 + \dots + c_k \mathbf{v}_k = \mathbf{0}$$

is  $c_1 = c_2 = \dots = c_k = 0$ . If another solution exists, the set of vectors is linearly dependent.

# Linear Dependence

- ▶ A set  $S$  of vectors is linearly dependent iff at least one of the vectors in  $S$  can be written as a linear combination of the other vectors in  $S$ .
- ▶ Linear independence is only defined for sets of vectors with the same number of elements
- ▶ Any linearly independent set of vectors in  $n$ -space contains at most  $n$  vectors.

## Example 1

Are the following sets of vectors linearly independent?

$$\mathbf{v}_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \mathbf{v}_2 = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}, \mathbf{v}_3 = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$$

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Yes.  $(c_3 = 0) \Rightarrow (c_2 = 0) \Rightarrow (c_1 = 0)$

## Example 2

Are the following sets of vectors linearly independent?

$$\mathbf{v}_1 = \begin{pmatrix} 3 \\ 2 \\ -1 \end{pmatrix}, \mathbf{v}_2 = \begin{pmatrix} -2 \\ 2 \\ 4 \end{pmatrix}, \mathbf{v}_3 = \begin{pmatrix} 2 \\ 3 \\ 1 \end{pmatrix}$$

## Example 2

Are the following sets of vectors linearly independent?

$$\mathbf{v}_1 = \begin{pmatrix} 3 \\ 2 \\ -1 \end{pmatrix}, \mathbf{v}_2 = \begin{pmatrix} -2 \\ 2 \\ 4 \end{pmatrix}, \mathbf{v}_3 = \begin{pmatrix} 2 \\ 3 \\ 1 \end{pmatrix}$$

No.  $\mathbf{c} = \begin{pmatrix} 2 & 1 & -2 \end{pmatrix}$  (e.g.)

# Matrix Algebra



# Matrices

- **Matrix:** A matrix is an array of  $mn$  real numbers arranged in  $m$  rows by  $n$  columns.

$$\mathbf{A} = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{pmatrix}$$

# Matrices

- ▶ Vectors are special cases of matrices
  - ▶ Col vector of length  $k$  is a  $k \times 1$  matrix
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$$\mathbf{B} = \begin{pmatrix} \mathbf{b}_1 \\ \mathbf{b}_2 \\ \cdots \\ \mathbf{b}_n \end{pmatrix}$$

# Special Matrices

► Identity:  $\mathbf{I}_n = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & \ddots & \vdots \\ 0 & 0 & \dots & 1 \end{pmatrix}$

►  $\mathbf{J}_n = \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \\ 1 & 1 & \ddots & \vdots \\ 1 & 1 & \dots & 1 \end{pmatrix}$

► Zero:  $\mathbf{0} = \begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & \ddots & \vdots \\ 0 & 0 & \dots & 0 \end{pmatrix}$

# Special Matrices

► Diagonal: 
$$\begin{pmatrix} a_{11} & 0 & 0 & 0 \\ 0 & a_{22} & 0 & 0 \\ 0 & 0 & \ddots & \vdots \\ 0 & 0 & \dots & a_{nn} \end{pmatrix}$$

► Lower Triangular: 
$$\begin{pmatrix} a_{11} & 0 & 0 & 0 \\ a_{21} & a_{22} & 0 & 0 \\ a_{31} & a_{32} & \ddots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{pmatrix}$$

► Upper Triangular: 
$$\begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ 0 & a_{22} & \dots & a_{2n} \\ 0 & 0 & \ddots & \vdots \\ 0 & 0 & \dots & a_{nn} \end{pmatrix}$$

► Triangular: Either upper triangular or lower triangular

# Matrix Equality

- ▶ Let  $\mathbf{A}$  and  $\mathbf{B}$  be two  $m \times n$  matrices. Then

$$\mathbf{A} = \mathbf{B}$$

iff

$$a_{ij} = b_{ij}$$

$$\forall i \in \{1, \dots, m\}, \quad j \in \{1, \dots, n\}$$

# Matrix Addition

- ▶ Let  $\mathbf{A}$  and  $\mathbf{B}$  be two  $m \times n$  matrices. Then

$$\mathbf{A} + \mathbf{B} = \begin{pmatrix} a_{11} + b_{11} & a_{12} + b_{12} & \cdots & a_{1n} + b_{1n} \\ a_{21} + b_{21} & a_{22} + b_{22} & \cdots & a_{2n} + b_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} + b_{m1} & a_{m2} + b_{m2} & \cdots & a_{mn} + b_{mn} \end{pmatrix}$$

- ▶  $\mathbf{A}$  and  $\mathbf{B}$  must be same size – *conformable* for addition



## Matrix Addition Example

$$\mathbf{A} = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix} \quad \mathbf{B} = \begin{pmatrix} 1 & 2 & 1 \\ 2 & 1 & 2 \end{pmatrix}$$

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$$\mathbf{A} + \mathbf{B} = \begin{pmatrix} 2 & 4 & 4 \\ 6 & 6 & 8 \end{pmatrix}$$

A + B

```
##      [,1] [,2] [,3]
## [1,]    2    4    4
## [2,]    6    6    8
```

# Scalar Multiplication

**Scalar Multiplication:** Given scalar  $c$ , the scalar multiplication  $c\mathbf{A}$  is

$$c\mathbf{A} = c \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{pmatrix} = \begin{pmatrix} ca_{11} & ca_{12} & \cdots & ca_{1n} \\ ca_{21} & ca_{22} & \cdots & ca_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ ca_{m1} & ca_{m2} & \cdots & ca_{mn} \end{pmatrix}$$

## Scalar Multiplication Example

$$c = 2 \quad \mathbf{A} = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix}$$

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$$c = 2 \quad \mathbf{A} = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix}$$

$$c\mathbf{A} = \begin{pmatrix} 2 & 4 & 6 \\ 8 & 10 & 12 \end{pmatrix}$$

```
c <- 2
```

```
c * A
```

```
##      [,1] [,2] [,3]  
## [1,]    2    4    6  
## [2,]    8   10   12
```

# Matrix Multiplication

- ▶ **Matrix Multiplication:** If  $\mathbf{A}$  is  $m \times k$  and  $\mathbf{B}$  is  $k \times n$ , then their product  $\mathbf{C} = \mathbf{AB}$  is  $m \times n$  matrix where

$$c_{ij} = a_{i1}b_{1j} + a_{i2}b_{2j} + \cdots + a_{ik}b_{kj}$$

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- ▶ Consider  $\mathbf{A}$  to be composed of stacked rows

$$\mathbf{a}_i = \begin{pmatrix} a_{i1} & a_{i2} & \cdots & a_{in} \end{pmatrix},$$

$$\mathbf{B} \text{ to be composed of stacked columns } \mathbf{b}_j = \begin{pmatrix} b_{1j} \\ b_{2j} \\ \vdots \\ b_{mj} \end{pmatrix}.$$

Then,  $\mathbf{AB} = \mathbf{C}$ , where

$$c_{ij} = \mathbf{a}_i \cdot \mathbf{b}_j$$

# Notes on Matrix Multiplication

- ▶ To be *conformable* for multiplication, number of cols of first matrix must equal number of rows of second matrix



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- ▶ Given  $\mathbf{AB}$ , say  $\mathbf{B}$  is pre-multiplied by  $\mathbf{A}$  or  $\mathbf{B}$  is left-multiplied by  $\mathbf{A}$  or  $\mathbf{A}$  is post-multiplied by  $\mathbf{B}$  or  $\mathbf{A}$  is right-multiplied by  $\mathbf{B}$

# Warning!

- ▶ Commutative law for multiplication does **not** hold – order of multiplication matters:

$$\mathbf{AB} \neq \mathbf{BA}$$

- ▶  $\mathbf{AB}$  may exist, while  $\mathbf{BA}$  does not.

## Example

$$\mathbf{A} = \begin{pmatrix} 1 & 2 \\ -1 & 3 \end{pmatrix} \quad \mathbf{B} = \begin{pmatrix} 2 & 1 \\ 0 & 1 \end{pmatrix}$$

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## Example

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$$\mathbf{AB} = \begin{pmatrix} 2 & 3 \\ -2 & 2 \end{pmatrix}$$

$$\mathbf{BA} = \begin{pmatrix} 1 & 7 \\ -1 & 3 \end{pmatrix}$$

# Transpose

- ▶ **Transpose:** The transpose of the  $m \times n$  matrix  $\mathbf{A}$  is  $n \times m$  matrix  $\mathbf{A}^T$  (or  $\mathbf{A}'$ ) obtained by interchanging rows and columns of  $\mathbf{A}$ .

$$\mathbf{A} = \begin{pmatrix} 4 & -2 & 3 \\ 0 & 5 & -1 \end{pmatrix} \quad \mathbf{A}^T =$$



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$$\mathbf{B} = \begin{pmatrix} 2 \\ -1 \\ 3 \end{pmatrix} \quad \mathbf{B}^T = (2 \quad -1 \quad 3)$$

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Example of  $(\mathbf{AB})^T = \mathbf{B}^T \mathbf{A}^T$ :

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$$(\mathbf{AB})^T =$$

$$\left[ \begin{pmatrix} 1 & 3 & 2 \\ 2 & -1 & 3 \end{pmatrix} \begin{pmatrix} 0 & 1 \\ 2 & 2 \\ 3 & -1 \end{pmatrix} \right]^T = \begin{pmatrix} 12 & 7 \\ 5 & -3 \end{pmatrix}$$



## Example Continued

$$\mathbf{B}^T \mathbf{A}^T =$$

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$$\mathbf{B}^T \mathbf{A}^T =$$

$$\begin{pmatrix} 0 & 2 & 3 \\ 1 & 2 & -1 \end{pmatrix} \begin{pmatrix} 1 & 2 \\ 3 & -1 \\ 2 & 3 \end{pmatrix} =$$

## Example Continued

$$\mathbf{B}^T \mathbf{A}^T =$$

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# Identity Matrix

The  $n \times n$  identity matrix  $\mathbf{I}_n$  has diagonal elements = 1 and off-diagonal elements = 0.

Examples:

$$\mathbf{I}_2 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \quad \mathbf{I}_3 = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

# Systems of Linear Equations

# Linear Equations

- ▶ **Linear Equation:**  $a_1x_1 + a_2x_2 + \cdots + a_nx_n = b$   
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  3.  $\mathbb{R}^n$ : hyperplane

# Systems of Linear Equations

Often interested in solving linear systems like

## More Systems of Linear Equations

- More generally, we might have a system of  $m$  equations in  $n$  unknowns

$$\begin{array}{ccccccccc} a_{11}x_1 & + & a_{12}x_2 & + & \cdots & + & a_{1n}x_n & = & b_1 \\ a_{21}x_1 & + & a_{22}x_2 & + & \cdots & + & a_{2n}x_n & = & b_2 \\ \vdots & & & & \vdots & & & & \vdots \\ a_{m1}x_1 & + & a_{m2}x_2 & + & \cdots & + & a_{mn}x_n & = & b_m \end{array}$$

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For a system of 2 equations in 2 unknowns (i.e., two lines):
  1. One solution: lines intersect at exactly one point.
  2. No solution: lines are parallel.
  3. Infinite solutions: lines coincide.

# Matrices to Represent Linear Systems

Matrices are an efficient way to represent linear systems such as

$$\begin{array}{ccccccccc} a_{11}x_1 & + & a_{12}x_2 & + & \cdots & + & a_{1n}x_n & = & b_1 \\ a_{21}x_1 & + & a_{22}x_2 & + & \cdots & + & a_{2n}x_n & = & b_2 \\ \vdots & & & & \vdots & & & & \vdots \\ a_{m1}x_1 & + & a_{m2}x_2 & + & \cdots & + & a_{mn}x_n & = & b_m \end{array}$$

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as  $\mathbf{Ax} = \mathbf{b}$

## Coefficient Matrix

The  $m \times n$  **coefficient matrix**  $\mathbf{A}$  is an array of  $mn$  real numbers arranged in  $m$  rows by  $n$  columns:

$$\mathbf{A} = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{pmatrix}$$



## Variable & Output Vectors

- The unknown quantities are represented by the vector

$$\mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}.$$

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$$\mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}.$$

- ▶ The RHS of the linear system is represented by the vector

$$\mathbf{b} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix}.$$

# Inverse of a Matrix

- ▶ An  $n \times n$  matrix  $\mathbf{A}$  is *nonsingular* or *invertible* if there exists an  $n \times n$  matrix  $\mathbf{A}^{-1}$  such that

$$\mathbf{A}\mathbf{A}^{-1} = \mathbf{A}^{-1}\mathbf{A} = \mathbf{I}_n$$

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- ▶ Then,  $\mathbf{A}^{-1}$  is the inverse of  $\mathbf{A}$ .
- ▶ If there is no such  $\mathbf{A}^{-1}$ , then  $\mathbf{A}$  is *singular* or *noninvertible*.

## Example of Inverses

► Example: Let

$$\mathbf{A} = \begin{pmatrix} 2 & 3 \\ 2 & 2 \end{pmatrix}, \quad \mathbf{B} = \begin{pmatrix} -1 & \frac{3}{2} \\ 1 & -1 \end{pmatrix}$$

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Since

$$\mathbf{AB} = \mathbf{BA} = \mathbf{I}_n$$

we conclude that  $\mathbf{B}$  is the inverse of  $\mathbf{A}$ ,  $\mathbf{A}^{-1}$ , and that  $\mathbf{A}$  is nonsingular.

## Calculating the Inverse in R

```
A <- matrix(c(1, 4, 5, 6), 2, 2, byrow = TRUE)
```

```
A
```

```
##      [,1] [,2]  
## [1,]    1    4  
## [2,]    5    6
```



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```
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## [1,]    1    4  
## [2,]    5    6
```

```
solve(A)
```

```
##      [,1]      [,2]  
## [1,] -0.4285714  0.28571429  
## [2,]  0.3571429 -0.07142857
```

## Calculating the Inverse in R

```
solve(A) %*% A
```

```
##                [,1]                [,2]  
## [1,]  1.000000e+00  1.110223e-16  
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```

## Calculating the Inverse in R

```
solve(A) %*% A
```

```
##                [,1]      [,2]  
## [1,]  1.000000e+00  1.110223e-16  
## [2,] -4.163336e-17  1.000000e+00
```

```
A %*% solve(A)
```

```
##                [,1] [,2]  
## [1,]  1.000000e+00   0  
## [2,] -3.330669e-16   1
```

# Linear Systems and Inverses

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$$\mathbf{Ax} = \mathbf{b}$$

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Befriend  $(\mathbf{X}'\mathbf{X})^{-1}\mathbf{X}'\mathbf{y}$ . If you understand it, its cousins, and their properties (both strengths and weaknesses), your data-analytic future will be bright.

## Solving a System in R ( $n \times n$ )

$$\mathbf{y} = \mathbf{X}\mathbf{b}$$

```
x1 <- c(1, 3, 5)
x2 <- c(3, 1, 2)
x3 <- c(1, 1, 1)
y <- 4 * x1 + 3 * x2 + x3
(X <- cbind(x1, x2, x3))
```

```
##      x1 x2 x3
## [1,]  1  3  1
## [2,]  3  1  1
## [3,]  5  2  1
```

## Solving a System in R ( $n \times n$ )

```
Xinv <- solve(X)
b <- Xinv %*% y
b
```

```
##      [,1]
## x1      4
## x2      3
## x3      1
```