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1  # Fill in the respective functions to implement the
   controller
2
3  # Import libraries
4  import numpy as np
5  from base_controller import BaseController
6  from scipy import signal, linalg
7  from util import wrapToPi, closestNode
8
9  # CustomController class (inherits from
   BaseController)
10 class CustomController(BaseController):
11
12     def __init__(self, trajectory,
13         look_ahead_distance=190):
14
15         super().__init__(trajectory)
16
17         # Define constants
18         # These can be ignored in P1
19         self.lr = 1.39
20         self.lf = 1.55
21         self.Ca = 20000
22         self.Iz = 25854
23         self.m = 1888.6
24         self.g = 9.81
25
26         # Add additional member variables according
   to your need here.
27         self.look_ahead_distance =
look_ahead_distance
28         self.previous_psi = 0
29         self.velocity_start = 58
30         self.velocity_integral_error = 0
31         self.velocity_previous_step_error = 0
32
33     def update(self, timestep):
34
35         trajectory = self.trajectory
36
37         lr = self.lr

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37         lf = self.lf
38         Ca = self.Ca
39         Iz = self.Iz
40         m = self.m
41         g = self.g
42
43         # Fetch the states from the BaseController
method
44         delT, X, Y, xdot, ydot, psi, psidot = super
            ().getStates(timestep)
45
46         # Set the look-ahead distance and find the
closest index to the current position
47         look_ahead_distance = 190
48         _, closest_index = closestNode(X,Y,
            trajectory)
49
50         # stop look-ahead distance from going out
of bounds
51         max_allowed_look_ahead = min(
            look_ahead_distance, len(trajectory) -
            closest_index - 1)
52         look_ahead_distance = max(0,
            max_allowed_look_ahead)
53
54         # Design your controllers in the spaces
below.
55         # Remember, your controllers will need to
use the states
56         # to calculate control inputs (F, delta).
57
58         # -----/Lateral Controller
/-----
59
60         # Please design your lateral controller
below.
61
62         # state space model for lateral control
63         A = np.array([[0, 1, 0, 0], [0, -4 * Ca / (
            m * xdot), 4 * Ca / m, (-2 * Ca * (lf - lr)) / (m
            * xdot)], [0, 0, 0, 1], [0, (-2 * Ca * (lf - lr

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63 )) / (Iz * xdot), (2 * Ca * (lf - lr)) / Iz, (-2
    * Ca * (lf ** 2 + lr ** 2)) / (Iz * xdot))]]
64     B = np.array([[0], [2 * Ca / m], [0], [2
    * Ca * lf / Iz]])
65     C = np.eye(4)
66     D = np.zeros((4, 1))
67
68     # discretize the state space model
69     sys_continuous = signal.StateSpace(A, B, C
    , D)
70     sys_discretize = sys_continuous.
    to_discrete(delT)
71     A_discretize = sys_discretize.A
72     B_discretize = sys_discretize.B
73
74     # calculate the desired heading angle (
psi_desired) (referencing Project 2 solution)
75     psi_desired = np.arctan2(trajecory[
    closest_index + look_ahead_distance, 1] - Y,
    trajectory[closest_index + look_ahead_distance, 0
    ] - X)
76
77     # error calculation (referencing Project 2
solution)
78     e1 = (Y - trajectory[closest_index +
    look_ahead_distance, 1])*np.cos(psi_desired) - (X
    - trajectory[closest_index+look_ahead_distance, 0
    ])*np.sin(psi_desired)
79     e2 = wrapToPi(psi - psi_desired)
80     e1_dot = ydot + xdot * e2
81     e2_dot = psidot
82
83     # LQR controller design
84     Q = np.eye(4)
85     R = 40
86
87     # solve for P and gain matrix K
88     P = linalg.solve_discrete_are(A_discretize
    , B_discretize, Q, R)
89     K = linalg.inv(R + B_discretize.T @ P @
    B_discretize) @ (B_discretize.T @ P @ A_discretize

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89 )
90
91     # control delta calculation
92     delta = (-K @ np.array([[e1], [e1_dot], [
e2], [e2_dot]])))[0, 0]
93     delta = np.clip(delta, -np.pi / 6, np.pi
/ 6)
94
95     # -----|Longitudinal Controller
|-----
96
97     #Please design your longitudinal
controller below.
98
99     # declaring PID variables
100     Kp_velocity = 95
101     Ki_velocity = 1
102     Kd_velocity = 0.005
103
104     # velocity error calculation
105     velocity = np.sqrt(xdot ** 2 + ydot ** 2
) * 3.6
106     velocity_error = self.velocity_start -
velocity
107     self.velocity_integral_error +=
velocity_error * delT
108     velocity_derivative_error = (
velocity_error - self.velocity_previous_step_error
) / delT
109
110     # F with PID feedback control
111     F = (velocity_error * Kp_velocity) + (self
.velocity_integral_error * Ki_velocity) + (
112         velocity_derivative_error *
Kd_velocity)
113
114     # Return all states and calculated control
inputs (F, delta)
115     return X, Y, xdot, ydot, psi, psidot, F,
delta
116

```