

Flamingo: a Visual Language Model for Few-Shot Learning

CSE 587 - Presentation



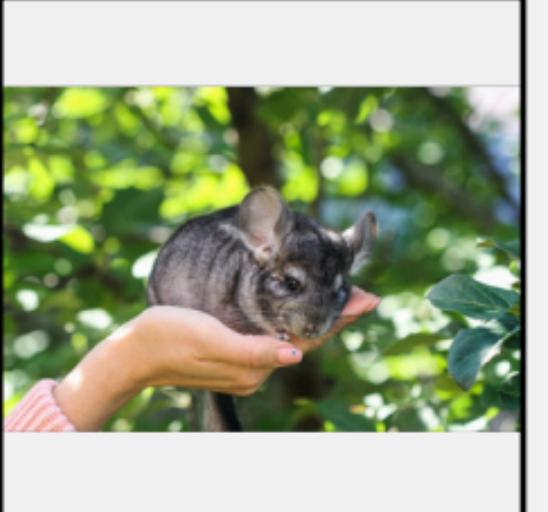
Pouria Mahdavina, March 27

Task

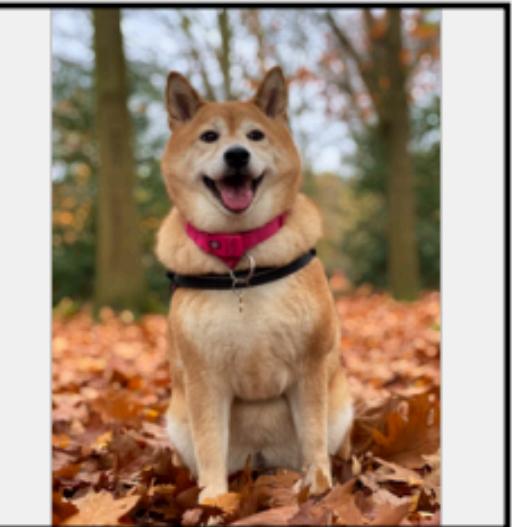
- Few shot in-context learning for Vision-Language tasks
 - Classification
 - Captioning
 - Visual question answering
 - Visual dialogue

Task

Input Prompt



This is a chinchilla. They are mainly found in Chile.



This is a shiba. They are very popular in Japan.

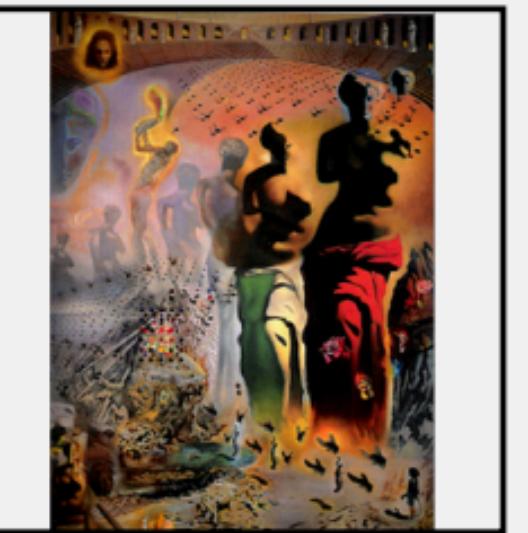


This is

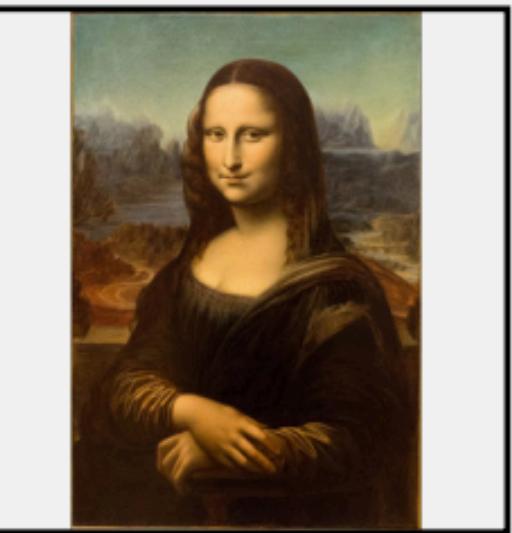


Completion

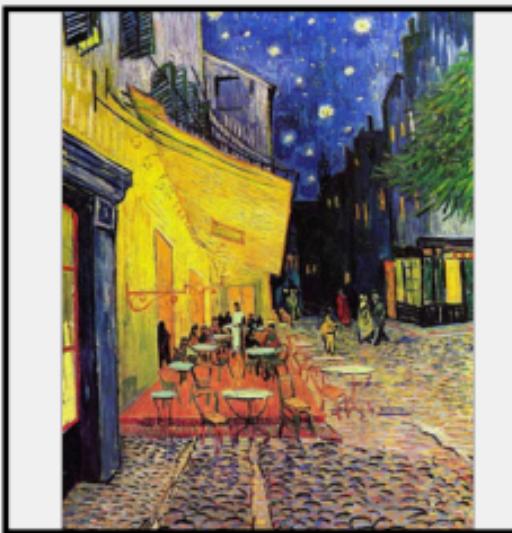
a flamingo. They are found in the Caribbean and South America.



What is the title of this painting?
Answer: The Hallucinogenic Toreador.



Where is this painting displayed?
Answer: Louvre Museum, Paris.



What is the name of the city where this was painted?
Answer:



Arles.



Output:
"Underground"



Output:
"Congress"



Output:



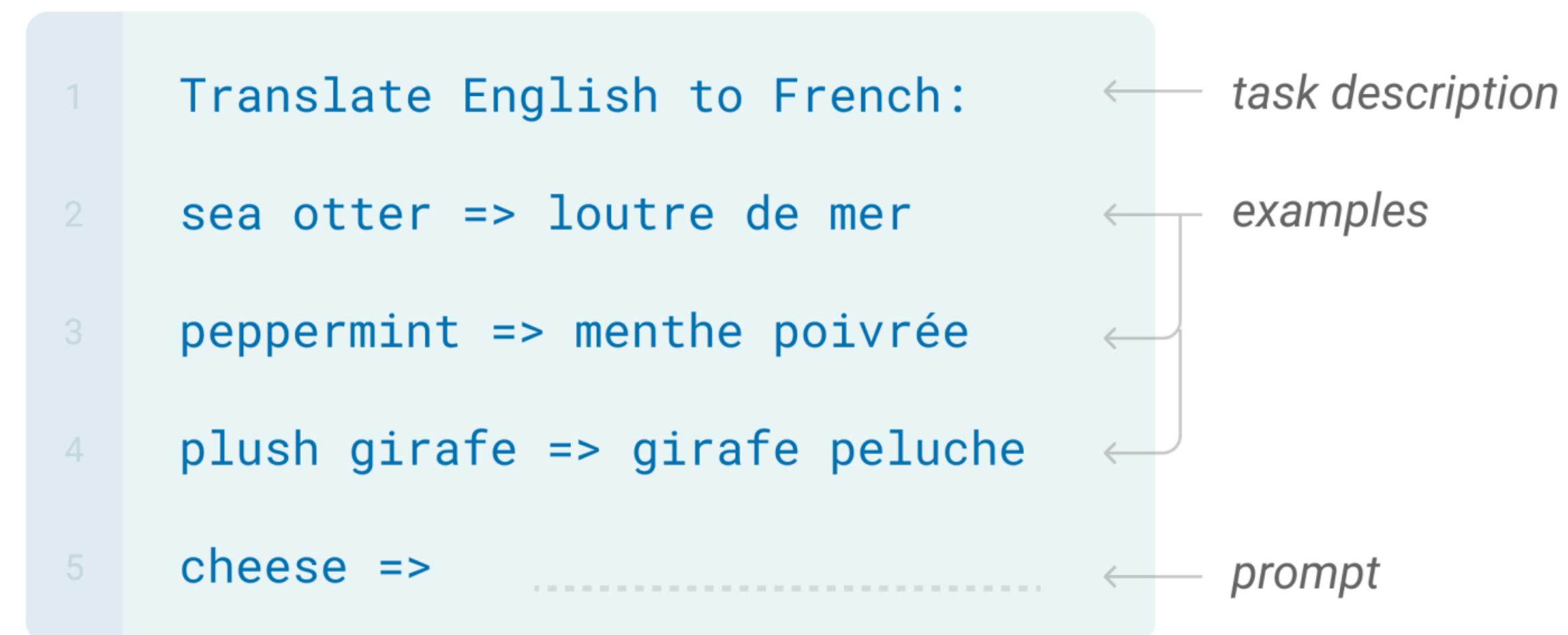
"Soulomes"

Motivation

GPT3



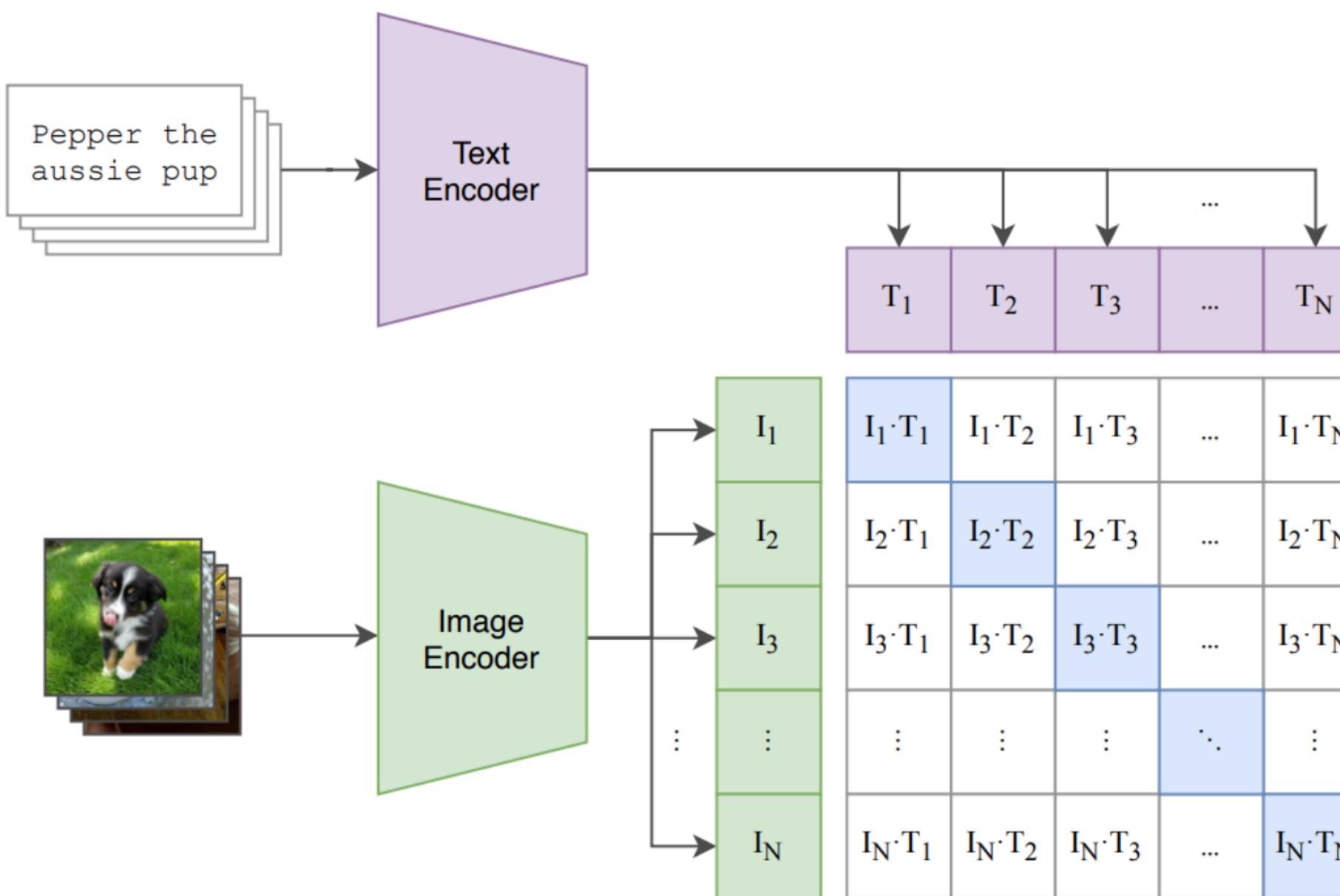
- Large-scale generative LMs -> Good few shot learners
- Only work with text data



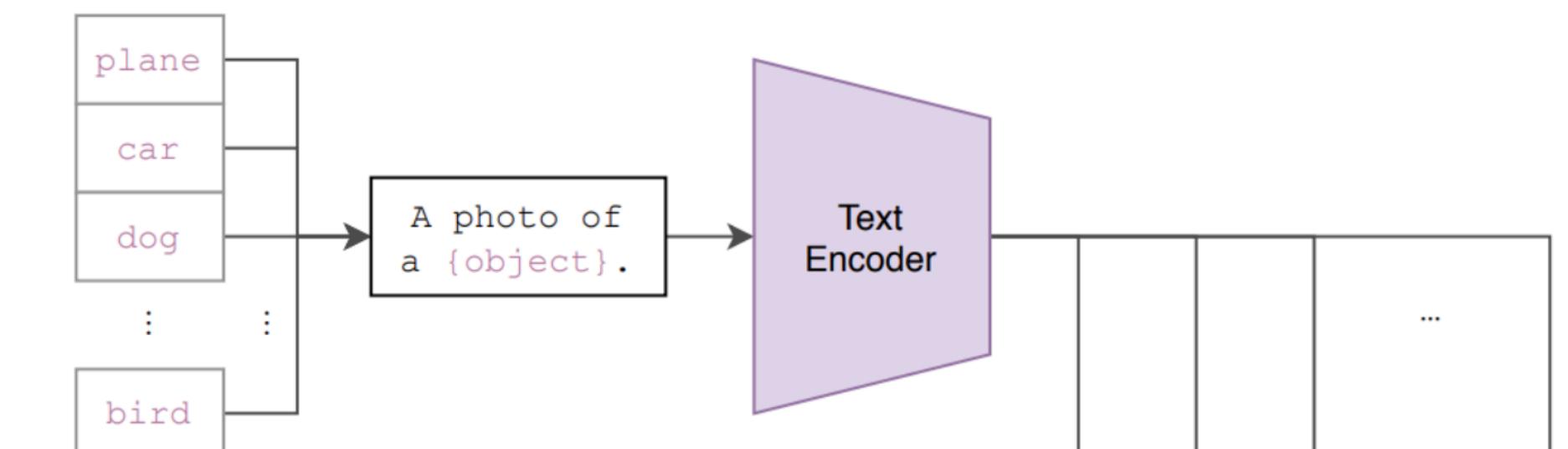
Motivation

CLIP

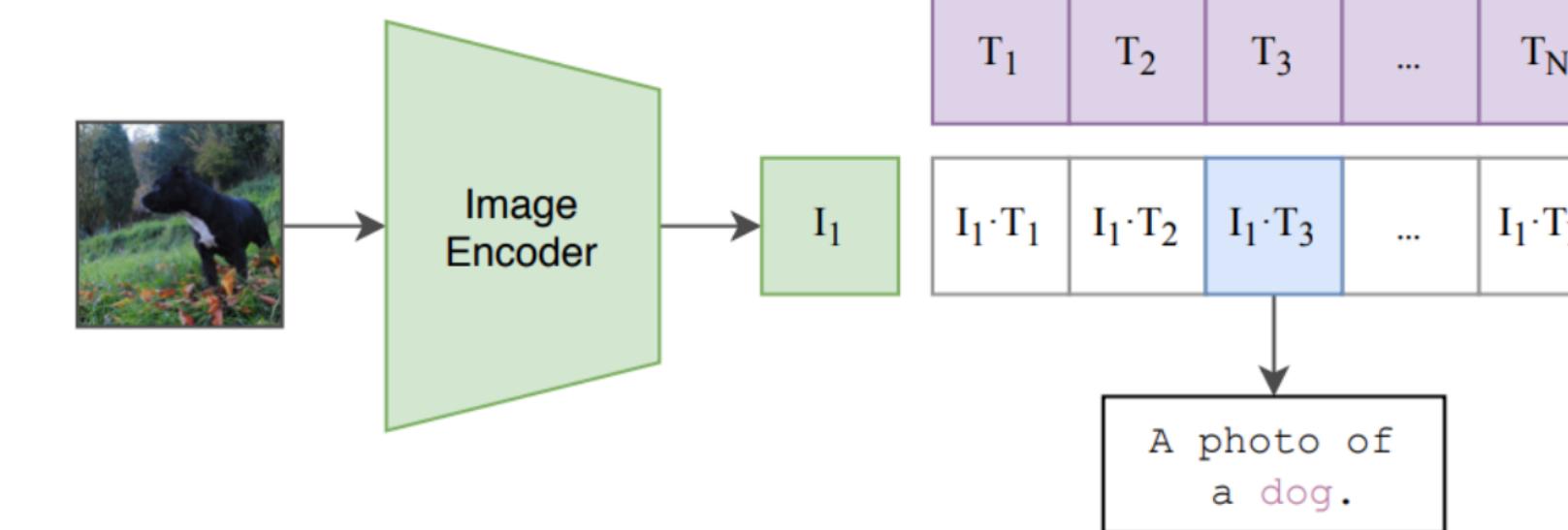
(1) Contrastive pre-training



(2) Create dataset classifier from label text



(3) Use for zero-shot prediction



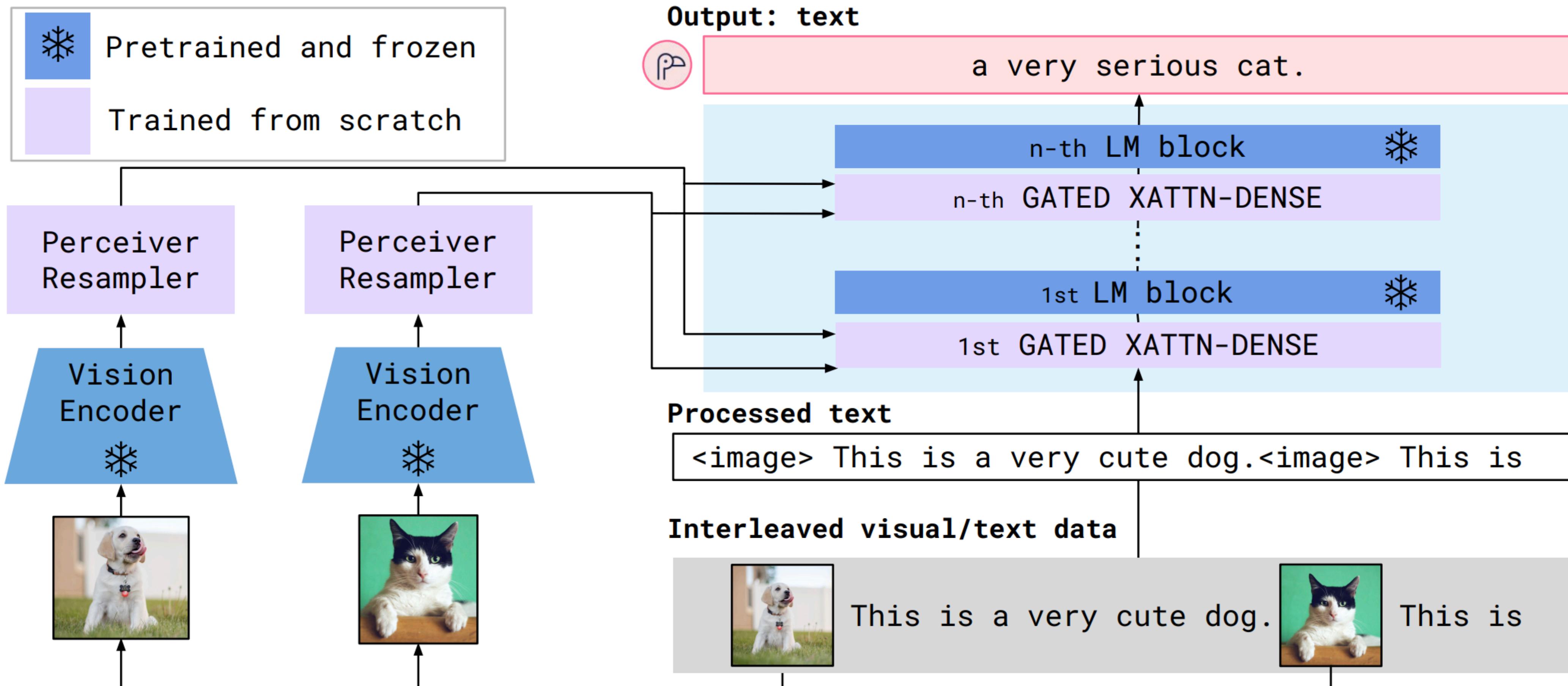
Can not generate text -> Not good for open-ended tasks (captioning or VQA)

Challenges of Visual LMs

1. Combining pre-trained large-scale LMs (trained only on text), with Vision encoders
 - High computation cost of training from scratch
 - Fusing the visual feature to embedded text
2. Accommodating both Image/Video input with arbitrary length in a computationally efficient manner
3. Need for huge dataset
 - The size of image-text pair datasets like CLIP and ALIGN might not be enough for good few-shot learning performance

Approach

Flamingo architecture overview



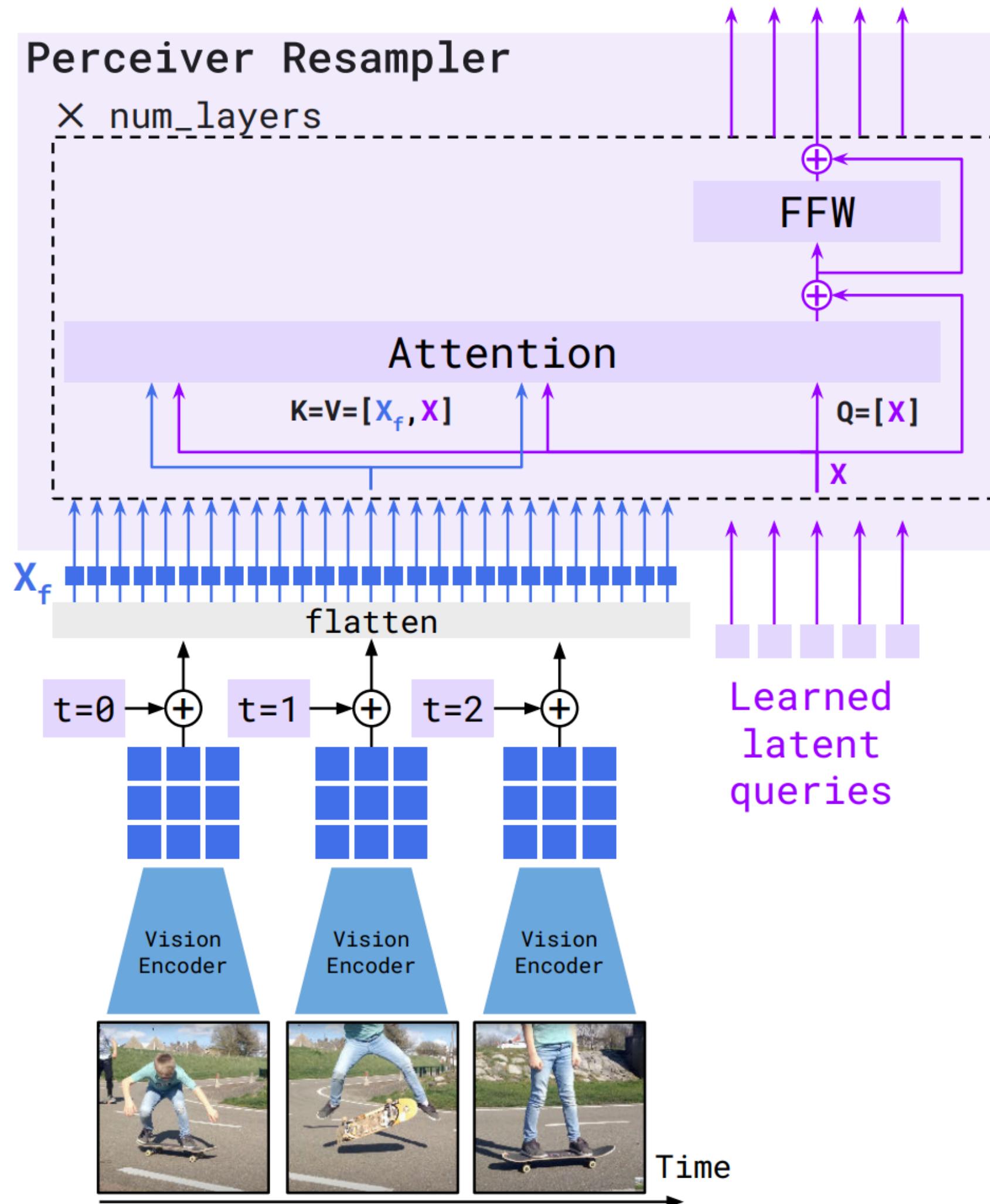
Approach

Vision encoder

- F6 Normalizer-Free ResNet (NFNet) -> Computation efficiency
- Contrastive pre-training similar to CLIP
 - Deployed BERT as text-encoder, and NFNet for vision encoder
- Simplify the CLIP, by using global average pooling instead of global attention pooling
- Trained on ALIGN (1.8 billion image-text pair), and LTIP (312 million image-text pair) using accumulation combination strategy

Approach

Perceiver Resampler: from **varying-size large feature maps** to **few visual tokens**

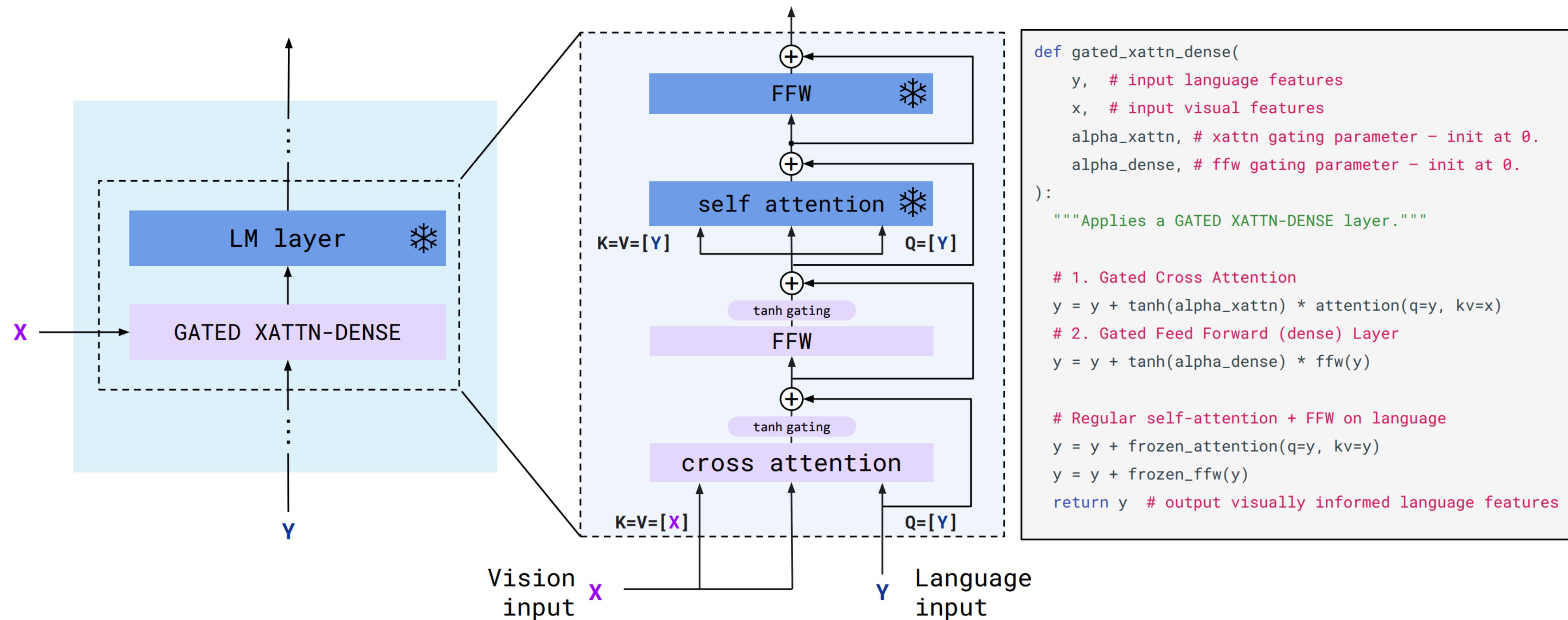


```
def perceiver_resampler(  
    x_f, # The [T, S, d] visual features (T=time, S=space)  
    time_embeddings, # The [T, 1, d] time pos embeddings.  
    x, # R learned latents of shape [R, d]  
    num_layers, # Number of layers  
):  
    """The Perceiver Resampler model."""  
  
    # Add the time position embeddings and flatten.  
    x_f = x_f + time_embeddings  
    x_f = flatten(x_f) # [T, S, d] -> [T * S, d]  
    # Apply the Perceiver Resampler layers.  
    for i in range(num_layers):  
        # Attention.  
        x = x + attention_i(q=x, kv=concat([x_f, x]))  
        # Feed forward.  
        x = x + ffw_i(x)  
    return x
```

Approach

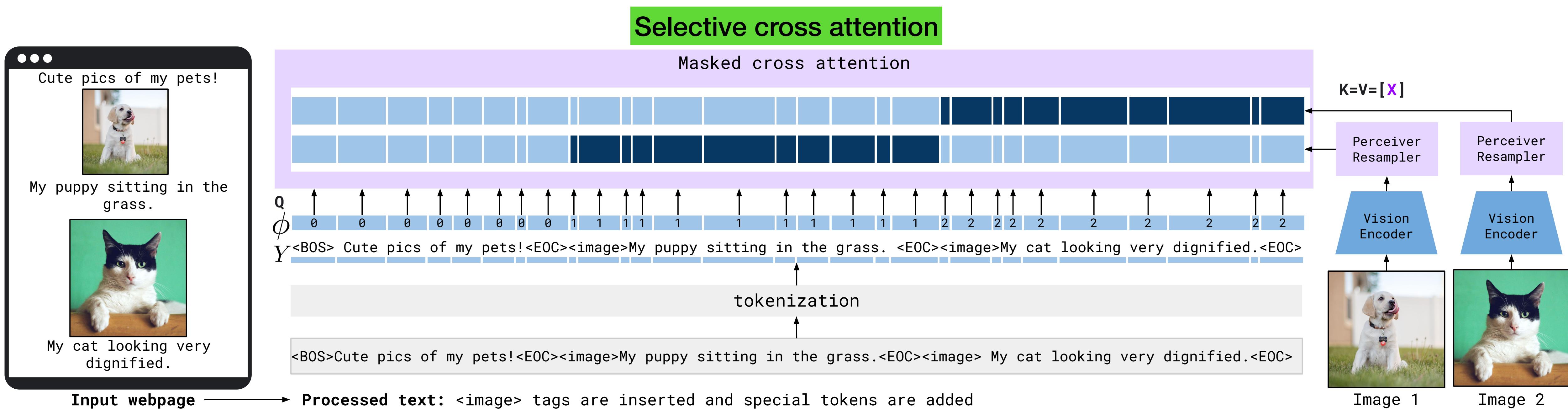
Gated XATTN-Dense layers

Why Gated? Keeping LM intact at initialization -> Improve stability and performance



Approach

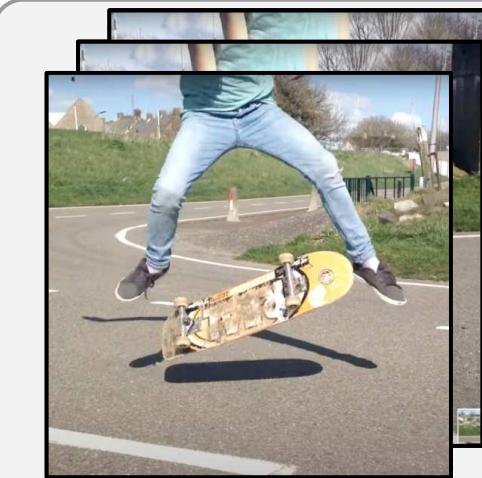
Interleaved visual data and text support



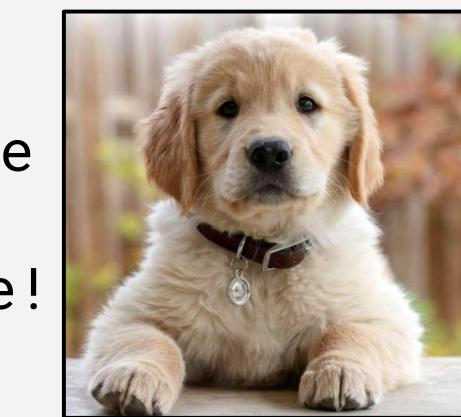
Datasets



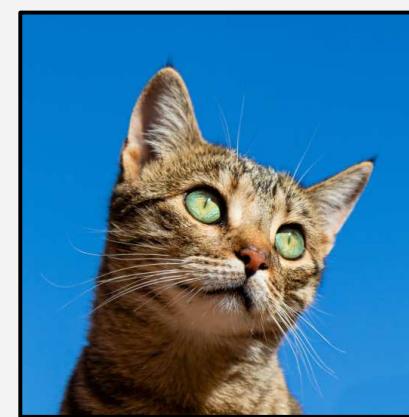
This is an image of a flamingo.



A kid doing a kickflip.



Welcome to my website!



This is a picture of my cat.

Image-Text Pairs dataset
[N=1, T=1, H, W, C]

Video-Text Pairs dataset
[N=1, T>1, H, W, C]

Multi-Modal Massive Web (M3W) dataset
[N>1, T=1, H, W, C]

1. MultiModel Massive Web (M3W)

- Collected from 43 million webpages
- Extract first five images, and randomly sample 256 Token subsequence
- 185M images, and 182 GB of text

2. Image/Video-Text pairs data

- ALIGN (1.8B image-text pairs) + LTIP (312M image-text pairs, better quality) + VTP (27M short videos, around 22 seconds each)

Training strategies

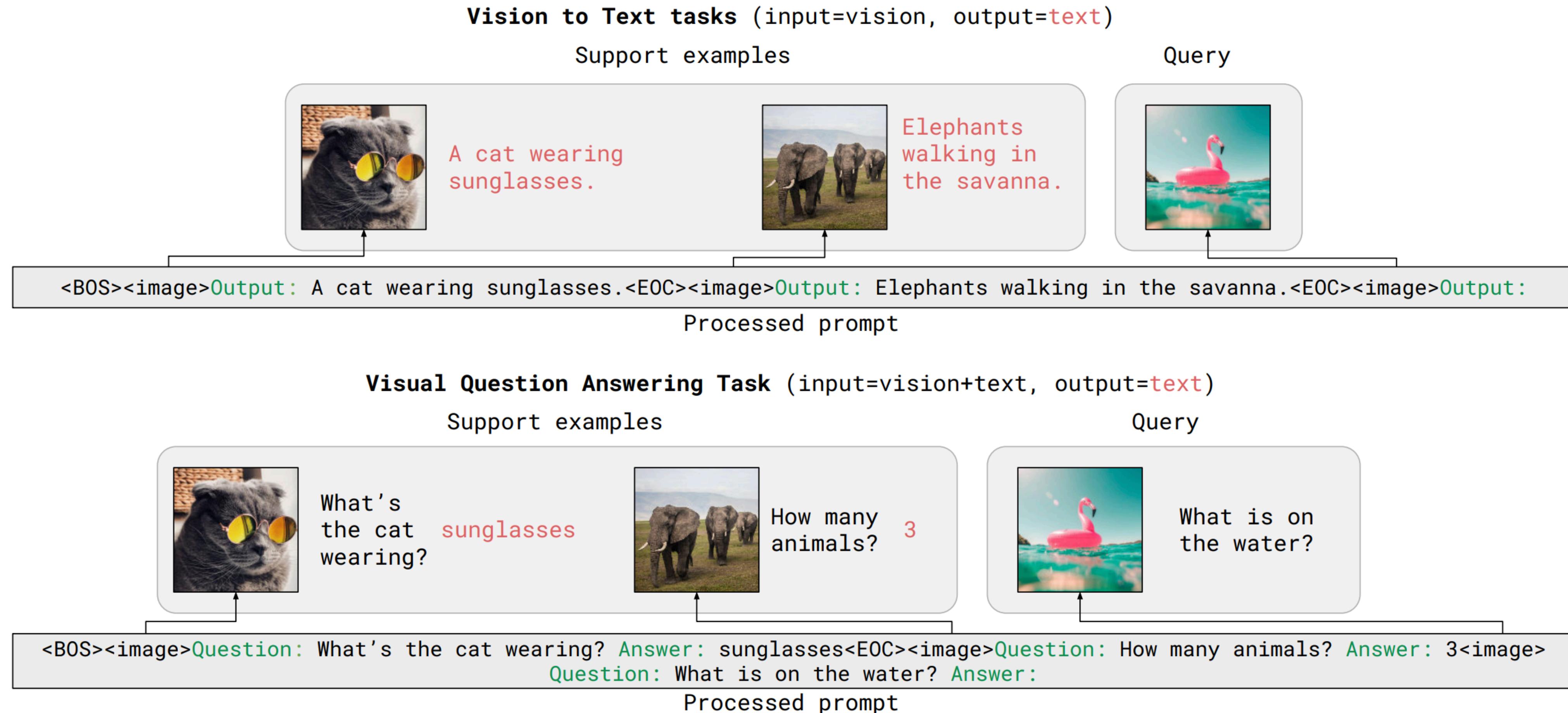
- Training objective: Weighted sum on different datasets minimizing the empirical negative log likelihood

$$\sum_{m=1}^M \lambda_m \cdot \mathbb{E}_{(x,y) \sim \mathcal{D}_m} \left[- \sum_{\ell=1}^L \log p(y_\ell | y_{<\ell}, x_{\leq \ell}) \right]$$

- Optimizer -> AdamW
- Learning rate schedule: Linear warmup, and then flat LR
- Mixing weights: M3W -> 1 , LTIP -> 0.2 , ALIGN -> 0.2 , VTP -> 0.03

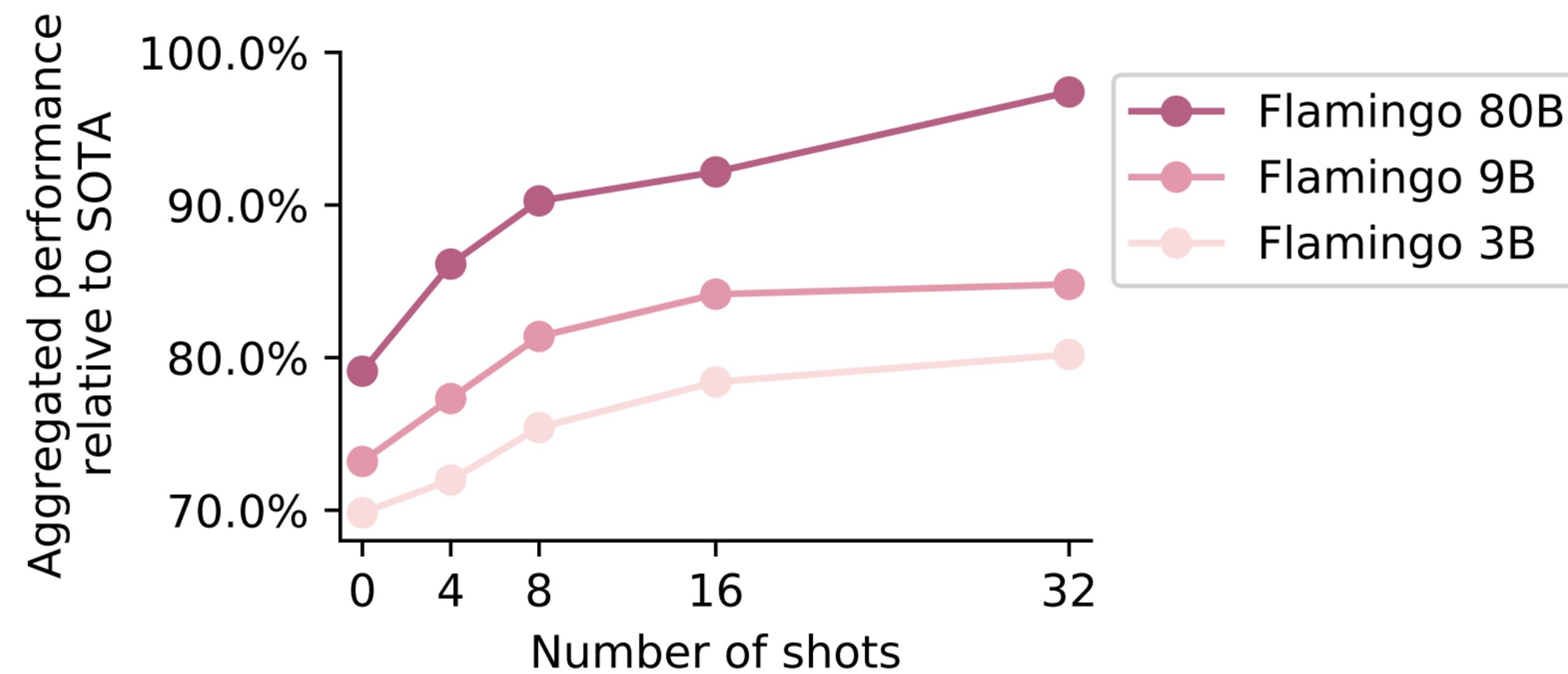
Task adaptation with few-shot in-context learning

Multimodal prompt



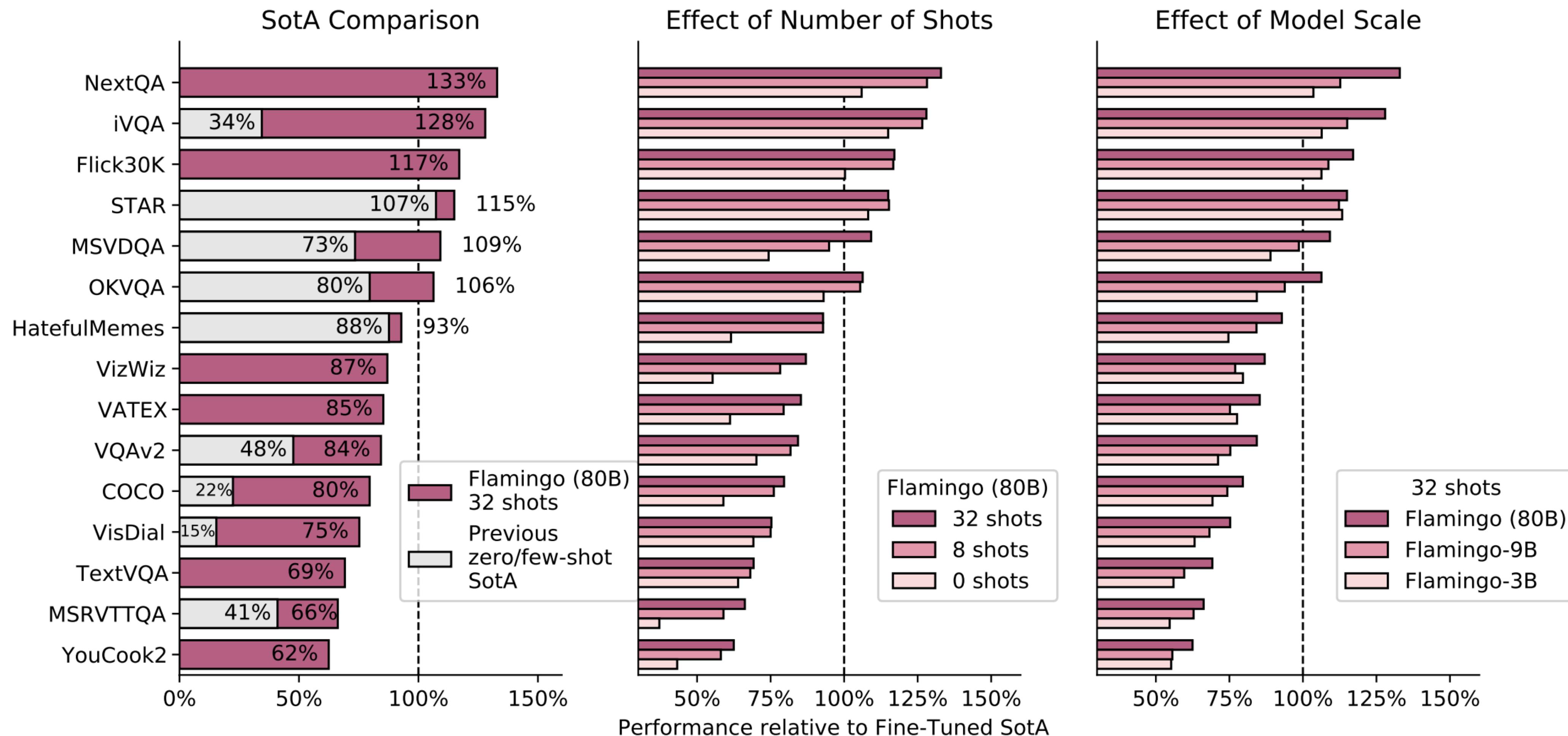
Flamingo models

Requires model sharding	Frozen Language	Vision	Trainable GATED XATTN-DENSE	Resampler	Total count	
<i>Flamingo-3B</i>	x	1.4B	435M	1.2B (every)	194M	3.2B
<i>Flamingo-9B</i>	x	7.1B	435M	1.6B (every 4th)	194M	9.3B
<i>Flamingo</i>	✓	70B	435M	10B (every 7th)	194M	80B



Evaluation

Overview of Flamingo performance

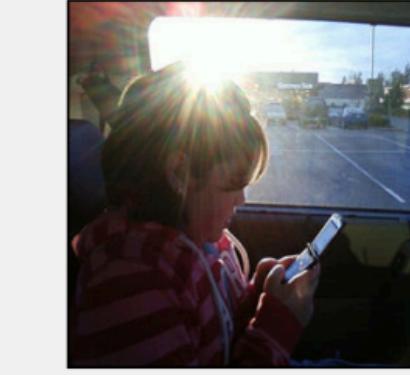


Ablation studies

Ablated setting	Flamingo 3B value	Changed value	Param. count ↓	Step time ↓	COCO CIDEr↑	OKVQA top1↑	VQAv2 top1↑	ImageNet top1↑	MSVDQA top1↑	VATEX CIDEr↑	Kinetics top1-top5↑	Overall score↑	
Flamingo 3B model (short training)			3.2B	1.74s	86.5	42.1	55.8	59.9	36.3	53.4	49.4	68.4	
(i) Training data	All data	M3W	3.2B	0.68s	58.0	37.2	48.6	35.7	29.5	33.6	34.0	50.7	
		w/o VTP	3.2B	1.42s	84.2	43.0	53.9	59.6	34.5	46.0	45.8	65.4	
		w/o LTIP/ALIGN	3.2B	0.95s	66.3	39.2	51.6	41.4	32.0	41.6	38.2	56.5	
		w/o M3W	3.2B	1.02s	54.1	36.5	52.7	24.9	31.4	23.5	28.3	46.9	
(ii)	Optimisation	Grad. accumulation	Round Robin	3.2B	1.68s	76.1	39.8	52.1	50.7	33.2	40.8	39.7	59.7
(iii)	Tanh gating	✓	✗	3.2B	1.74s	78.4	40.5	52.9	54.0	35.9	47.5	46.4	64.0
(iv)	Cross-attention architecture	GATED XATTN-DENSE	VANILLA XATTN GRAFTING	2.4B 3.3B	1.16s 1.74s	80.6 79.2	41.5 36.1	53.4 50.8	59.0 47.5	32.9 32.2	50.7 47.8	46.8 27.9	65.2 57.4
(v)	Cross-attention frequency	Every	Single in middle Every 4th Every 2nd	2.0B 2.3B 2.6B	0.87s 1.02s 1.24s	71.5 82.3 83.7	38.1 42.7 41.0	50.2 55.1 55.8	44.0 57.1 59.6	29.1 34.6 34.5	42.3 50.8 49.7	28.3 45.5 47.4	54.6 65.9 66.2
(vi)	Resampler	Perceiver	MLP Transformer	3.2B 3.2B	1.85s 1.81s	78.6 83.2	42.2 41.7	54.7 55.6	53.6 59.0	35.2 31.5	44.7 48.3	42.1 47.4	63.3 65.1
(vii)	Resampler size	Medium	Small Large	3.1B 3.4B	1.58s 1.87s	81.1 84.4	40.4 42.2	54.1 54.4	60.2 60.4	36.0 35.1	50.2 51.4	48.9 49.4	66.4 67.3
(viii)	Multi-Img att.	Only last	All previous	3.2B	1.74s	70.0	40.9	52.0	52.3	32.1	46.8	42.0	60.8
(ix)	p_{next}	0.5	0.0 1.0	3.2B 3.2B	1.74s 1.74s	85.0 81.3	41.6 43.3	55.2 55.6	60.3 57.8	36.7 36.8	50.6 52.7	49.9 47.8	67.8 67.6
(x)	Vision encoder	NFNet-F6	CLIP ViT-L/14 NFNet-F0	3.1B 2.9B	1.58s 1.45s	76.5 73.8	41.6 40.5	53.4 52.8	49.5 49.8	33.2 31.1	44.5 42.9	42.3 36.6	61.4 58.9
(xi)	LM pretraining	MassiveText	C4	3.2B	1.74s	81.3	34.4	47.1	60.6	30.9	53.9	46.9	62.5
(xii)	Freezing Vision	✓	✗ (random init) ✗ (pretrained)	3.2B 3.2B	4.70s* 4.70s*	74.5 83.5	41.6 40.6	52.7 55.1	45.2 55.6	31.4 34.6	35.8 50.7	32.6 41.2	56.6 64.5
(xiii)	Freezing LM	✓	✗ (random init) ✗ (pretrained)	3.2B 3.2B	2.42s 2.42s	74.8 81.2	31.5 33.7	45.6 47.4	59.5 60.7	26.9 31.0	50.1 53.9	43.4 49.9	58.2 62.9
(xiv)	Co-train LM on MassiveText	✗	✓ (random init) ✓ (pretrained)	3.2B 3.2B	5.34s* 5.34s*	69.3 83.0	29.9 42.5	46.1 53.3	59.9 60.9	28.1 35.1	45.5 51.1	46.9 50.1	57.4 67.2

Limitation and Future work

- Performance gap on classification task comparing to contrastive models such as CLIP, it would be nice future work to bridge this gap (I.e. Calibrate the prompt selection)
- Inheriting the weakness of casual (auto-regressive) pre-trained LM (Replacing it with more expressive bidirectional models)
- Hallucinations and ungrounded guesses in open-ended visual question answering
- Adding additional modalities such as audio for improving the performance

Input Prompt			
	Question: What is on the phone screen? Answer:	Question: What can you see out the window? Answer:	Question: Whom is the person texting? Answer:
Output	A text message from a friend.	A parking lot.	The driver.