

IT

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The gang met up outside the old house. "Here goes nothing", Wingeier said, looking at Shappy, Jarvi, and Valladao. "And remember: no fear". They entered the house.

Wingeier moved to the rec room

Wingeier moved to the map room

Jarvi moved to the attic

Jarvi was alone in attic. they felt a chill as the door locked loudly.

Just as Jarvi became aware of the silence, they heard a sound. It was faint, but distinctly familiar. "Oh no". intense memories came rushing back, and a intense sense of panic. "It's a remote. My greatest fear". The sound was louder now, undeniably a remote, and accompanied by a beating drum. "Oh no", Jarvi said, looking for an escape, "it's here". It was louder again, deafening now; a ear-splitting roar. Jarvi covered their ears and stumbled.

The lights went out and the room was enveloped in a dreadful silence and a sharp cold. Jarvi, horrified yet relieved, turned around and screamed. they was face-to-face with a bloody remote. "Oh no". The remote transformed into it in it's clown form, and Jarvi was gone.

Shappy moved to the map room

Valladao moved to the map room

Wingeier moved to the attic

Wingeier found a key where Jarvi went missing. "Interesting"

Wingeier moved to the rec room

Shappy moved to the storm cellar

Shappy moved to the rec room

Valladao moved to the rec room

Valladao moved to the map room

Valladao was alone in map room. he felt a chill as the room dropped 10 degrees.

Just as Valladao became aware of the silence, he heard a sound. It was faint, but distinctly familiar. "Oh god". dreadful memories came rushing back, and a unbearable sense of dread. "It's a hippogriff. My greatest fear". The sound was louder now, undeniably a hippogriff, and accompanied by a screaming person. "Oh god", Valladao said, looking for an escape, "it's here". It was louder again, deafening now; a roaring roar. Valladao covered his ears and gulped.

The lights went out and the room was enveloped in a unbearable silence and a horrifying cold. Valladao, horrified yet relieved, turned around and screamed. he was face-to-face with a demonic hippogriff. "Oh god". The hippogriff transformed into it in it's clown form, and Valladao was gone.

Wingeier moved to the locker room

Shappy moved to the map room

Shappy was alone in map room. he felt a chill as the room dropped 10 degrees.

Just as Shappy became aware of the silence, he heard a sound. It was faint, but distinctly familiar. "Aw sheesh". terrible memories came rushing back, and a terrible sense of horror. "It's a jailer. My greatest fear". The sound was louder now, undeniably a jailer, and accompanied by the screeching of a train. "Aw sheesh", Shappy said, looking for an escape, "it's here". It was louder again, deafening now; a ear-splitting ruckus. Shappy covered his ears and gulped.

The lights went out and the room was enveloped in a horrifying silence and a terrible cold. Shappy, horrified yet relieved, turned around and screamed. he was face-to-face with a rotten jailer. "Aw sheesh". The jailer transformed into it in it's clown form, and Shappy was gone.

Wingeier moved to the attic

Wingeier moved to the locker room

Wingeier moved to the rec room

Wingeier moved to the locker room

Wingeier moved to the attic

Wingeier moved to the locker room

Wingeier moved to the rec room

Wingeier moved to the map room

Wingeier found a key where Shappy went missing. "Interesting"

Wingeier found a key where Valladao went missing. "Interesting"

Wingeier looked at the keys she had collected. "Wait a minute", she said, noticing a small door on the ground with 4 keyholes, opening it. "Ok, Let's do this", she said, entering the door, ""I

hope it doesn't transform into a chair, my greatest fear".

It was there. It was in the form of a clown, with everyone it had captured. "Wait a minute, where'd my keys go?", it said. Wingeier yelled "hey! over here". The fight begun.

Wingeier, having got a good hit on the clown, freed Jarvi, who responded with "Sheesh!".

It faught back, transforming into a chair, scaring Wingeier, knocking her back, and recapturing Jarvi.

Wingeier, having got a good hit on the clown, freed Shappy, who responded with "Sheesh!".

Wingeier, having got a good hit on the clown, freed Valladao, who responded with "Thanks!".

Wingeier, having got a good hit on the clown, freed Jarvi, who responded with "Phew!".

With the gang all together, Wingeier said "We got this". The monster transformed into a chair, but Wingeier was not scared. The monster transformed into a hippogriff, but Valladao was not scared. It transformed into a remote, but Jarvi showed no fear. It transformed into a jailer, but Shappy held his ground. Having scared nobody, it was powerless. The gang closed in on it,

ending things once and for all.

Appendix: Facts

Jarvi is free
Jarvi taken from attic
Shappy is free
Shappy taken from map room
Valladao is free
Valladao taken from map room
Wingeier found Jarvi key
Wingeier found Shappy key
Wingeier found Valladao key
Wingeier has 0 keys
Wingeier is in map room
Wingeier is the main character
door open
f
gang inside house
storm cellar is entrance