

<div><div><div>✓</div></div></div> <div><div>Data Connection</div><div>Connection</div></div>	<div>MOBILE</div> <div>MOBILE</div> <div>rmnet_data3</div>
<div><div><div>✓</div></div></div> <div><div>Mobile Network</div><div>Primary serving cell</div></div>	<div>MOBILE/LTE/26006/203/2337820</div> <div>LTE</div> <div>Play</div> <div>26002</div> <div>Play</div> <div>26006</div> <div>203</div> <div>2337820</div> <div>448</div>
<div><div><div>✓</div></div></div> <div><div>Mobile Spectrum</div><div>Primary serving cell frequency</div></div>	<div>1832MHz</div> <div>Band 3</div> <div>Band 3</div> <div>1474</div> <div>1832MHz</div> <div>Mid (Traditional) 1GHz ~ 2.6GHz</div>
<div><div><div>!</div></div></div> <div><div>Mobile Quality</div><div>Average signal level</div></div>	<div>MODERATE</div> <div>MODERATE</div> <div>38ASU</div> <div>-102dBm</div> <div>MODERATE</div> <div>38ASU</div> <div>-102dBm</div> <div>-102dBm</div> <div>-8dB</div> <div>0dB</div>
<div><div><div>✓</div></div></div> <div><div>IP Connection</div><div>Device IP</div></div>	<div>100.104.35.211</div> <div>N/A</div> <div>100.104.35.211</div> <div>100.104.35.212</div> <div>0.0.0.0/0 → 100.104.35.212</div> <div>100.104.35.208/29 → 0.0.0.0</div>



✓

DNS Name Query RTT (dhcp)

▼

Min/median/jitter37/51/90 ms

Target213.158.199.1:DNS

Requests10

Responses10

Success100%

Loss0%

Min37 ms

5th Percentile37 ms

25th Percentile45 ms

Median51 ms

Mean (Average)103.9 ms

75th Percentile100 ms

95th Percentile167 ms

Max382 ms

Jitter90 ms

✓

Internet Connection

▼

Public IP46.204.12.42

ISPAS12912 T-Mobile Polska S.A./PL🇵🇱

Public IP46.204.12.42

ISPAS12912 T-Mobile Polska S.A./PL🇵🇱

DNS Servers213.158.199.1, 213.158.199.5

⚠

TCP Connection Setup RTT (www.google.com:443)

▼

Min/median/jitter28/63/98 ms

Targetwww.google.com:HTTPS

Attempts10

Connections9

Success90%

Loss10%

Min28 ms

5th Percentile28 ms

25th Percentile28 ms

Median63 ms

Mean (Average)132.7 ms

75th Percentile72 ms

95th Percentile261 ms

Max478 ms

Jitter98 ms

✗

Speed Test (Multi-server HTTP)

▼

Stopped (after 95%)