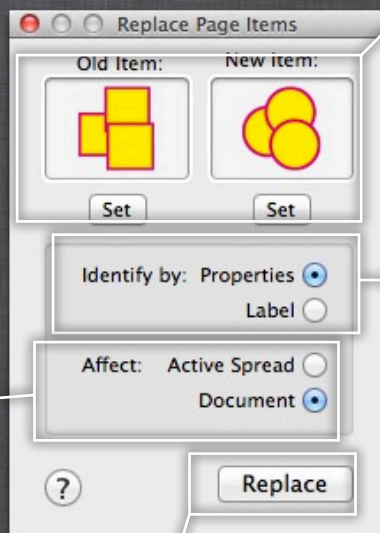


This utility replaces objects in an InDesign document. A bit like a find/change for objects.

You can specify whether the action should affect only the current spread, or the whole document.



You need to set two items in the utility - old and new. Select an item in InDesign then click the corresponding button.

The items can either be identified by their properties, or their label. The properties checked are:

- size
- flip
- fill colour
- stroke colour
- stroke weight
- text contents
- class
- item count (this applies to groups)

When you press "Replace", the utility reads the document, which may take a while in big documents, and finds items that match the old item. You will then be prompted to position one instance of the new item relative to the old item. The rest are calculated based on this position.

All these properties are verified against items within groups (recursively) also. The size of the items is calculated by their geometric bounds, not their areas, so you could conceivably have two polygons with different shapes that have the same size of geometric bounds, but this has never occurred with my work.

Any comments or suggestions please email me: [fatste@gmail.com](mailto:fatste@gmail.com)