Meeting agenda

**Date:** 2016-03-26 13:37  
  
**Facilitator:** Felix Engelbrektsson  
  
**Participants:** Andreas Carlsson, Lina Blomkvist, Robin Lilius-Lundmark  
  
 Resolve any issues preventing the team to continue.  
 Hälsningar från Roobz i Spanien  
 - Decide how to start

- Use of copyrighted material  
  
2. Reports (15 min) from previous meeting

N/A  
  
3. Discussion items (35 min)   
 - Use cases

- General game look/ logic

- Wordlist

- Discuss the RAD

- Decide roles of each team member

Cryo net  
  
4. Outcomes and assignments (5 min)   
  
 - Document use cases

- Draw a mockup of game look

- Decide basic features of game

- Finish the wordlist

- Write the RAD

5. Wrap up  
  
 - Draw game mockup  
 - Our next meeting is schedueled at Monday 28/3-16