Meeting agenda

**Date:** 2016-05-24

**Facilitator:** Felix Engelbrektsson  
  
**Participants:** Lina Blomkvist, Andreas Carlsson, Felix Engelbrektsson, Robin Lilius-Lundmark

1. Resolve any issues preventing the team to continue (5 min)

Writing the report takes time from important shit

No real issues, just need to put in the effort

2. Reports (15 min) from previous meeting

Andreas begun working in SDD

Removed Mines from game (due to lack of time)

Options menu removed until further notice

3. Discussion items (35 min)   
 **Priorities coming week:**

1. Report!

Deadline friday 17.00

1. RAD & SDD
2. Finishing touches/ bug fixes on project
3. If there is time: new features

Deadline sunday 24.00

1. Prepare for oral presentation

Deadline tuesday night

**Small issues in report**

Discussion of report and how to approach the subject; we have focused on project execution, but need to rather focus on the product.

Need more references

4. Outcomes and assignments (5 min)

**Report:**

Alla: Arbetsflöde (läsa igenom, lägga till, shape up)

Robin: Diskussion

Andreas: Metod/Tekniska lösningar

Lina: Korrläsning

Felix: Resultat

Semi-deadline: get report done today tuesday night, so we can get response at exercies tomorrow wednesday, and then do fixes until friday/deadline.

**RAD:**

Create new document with newer version

Robin: Requirements (Fixa till domänmodellen, och vårt UML-diagram)

Andreas: Requirements

Lina: Introduction

Felix: Introduction

**SDD:**

Robin:

Andreas:

Lina:

Felix:

5. Wrap up

Next meeting friday 26:th may