

Lec26-odeint-RyanSponzilli

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```
[31]: import matplotlib.pyplot as plt
from scipy.interpolate import interp1d
from scipy.integrate import solve_ivp
import numpy as np
```

1 ASTR 310 Lecture 26 - ordinary differential equations

1.0.1 Exercise 1, Cosmology

Use `scipy.integrate.solve_ivp` to integrate the Friedmann equation describing the expansion of a universe containing matter and a cosmological constant:

$$\frac{\dot{a}}{a} = H_0 \sqrt{\frac{\Omega_{m0}}{a^3} + \Omega_{\Lambda 0} + \frac{1 - \Omega_{m0} - \Omega_{\Lambda 0}}{a^2}}$$

Here $H_0 \approx 68 \text{ km s}^{-1} \text{ Mpc}^{-1} = 2.2 \times 10^{-18} \text{ s}^{-1}$ is the Hubble constant. Integrate $a(t)$ starting from $a(0) = 10^{-6}$ and continue until $t = 1/H_0$. Try the following two models:

$$\Omega_{m0} = 0.3, \Omega_{\Lambda 0} = 0.7$$

$$\Omega_{m0} = 1.0, \Omega_{\Lambda 0} = 0.0.$$

Plot $a(t)$ for each model versus time. When is $a(t) = 1$? That's the current age of the universe in those models. (Interpolate, don't just eyeball it.)

[10 pts]

```
[ ]: H0 = 2.2e-18
def friedmann(t, a, om_m0, om_lam0):
    a_dot = a * H0 * (om_m0/a**3 + om_lam0 + (1 - om_m0 - om_lam0)/(a**2))**0.5

    return a_dot

# func      # x limits      # inital values
result1 = solve_ivp(friedmann, (0, 1/2.2e-18), [1e-6], args=(0.3, 0.7))
result2 = solve_ivp(friedmann, (0, 1/2.2e-18), [1e-6], args=(1, 0))
```

```
[35]: plt.plot(result1.t.flatten()*H0, result1.y.flatten(), label="0.3, 0.7")
plt.plot(result2.t.flatten()*H0, result2.y.flatten(), label="1.0, 0.0")
plt.xlabel("H0t")
```

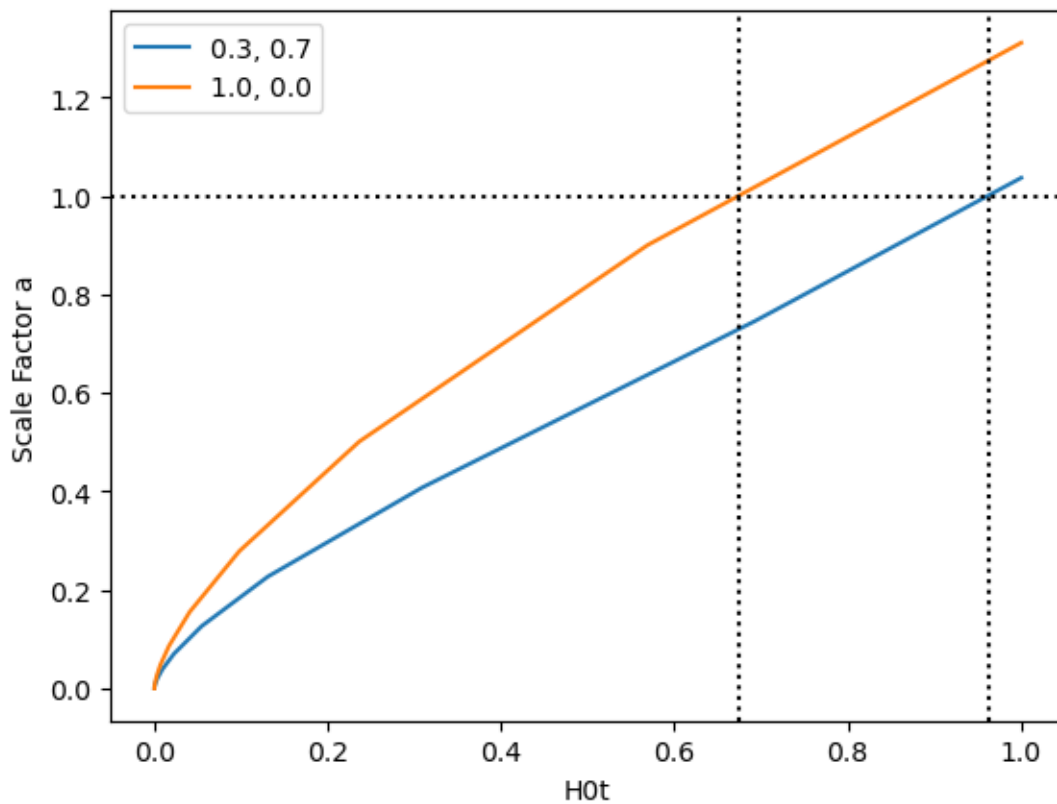
```

plt.ylabel("Scale Factor a")
plt.legend()

interp1 = interp1d(result1.y.flatten(), result1.t.flatten(), kind='linear',
    ↪fill_value='extrapolate')
interp2 = interp1d(result2.y.flatten(), result2.t.flatten(), kind='linear',
    ↪fill_value='extrapolate')
plt.axhline(1, color='k', ls='dotted')
plt.axvline(interp1(1)*H0, color='k', ls='dotted')
plt.axvline(interp2(1)*H0, color='k', ls='dotted')

```

[35]: <matplotlib.lines.Line2D at 0x16a204b00>



1.0.2 Exercise 2, isothermal sphere

Numerical simulations of star formation often start with a structure called an isothermal sphere. It is assumed to be temporarily in hydrostatic equilibrium until some external disturbance or shock drives it into collapse. What's the density structure of this object?

Hydrostatic equilibrium: $dP = -\rho \frac{GM(r)}{r^2} dr$

Mass continuity: $dM(r) = 4\pi r^2 \rho dr$

Ideal gas equation of state: $P = k_B T / (m_H)$, with $T =$ some known constant.

These can be combined into one 2nd order equation:

$$\frac{d^2\rho}{dr^2} = \frac{1}{\rho} \left(\frac{d\rho}{dr} \right)^2 - \frac{2}{r} \frac{d\rho}{dr} - 2\rho^2.$$

(Along the way we switched to dimensionless parameters to make the constants easier to deal with. For example, $r/h \rightarrow r$ for some appropriate definition of a scale length h .)

Solve that 2nd order equation with the initial conditions $\rho(r_0) = 1$ and $\left. \frac{d\rho}{dr} \right|_{r_0} = 0$. Unlike the singular isothermal sphere ($\rho \propto r^{-2}$), these conditions make a physically plausible structure which has a finite density and a smooth gradient at the center. Technically we would like to evaluate those conditions at $r_0 = 0$ but in practice we will have to evaluate at $r_0 = 0.01$ which (as you will see) is small enough to be far away from all of the action. Solve over the range $r = (0.01, 10)$ and plot the solution, along with the singular isothermal sphere.

[10 pts]

```
[38]: # y1 = p
# y2 = dp/dr

def isothermal(r, y):
    p, dp_dr = y

    dp2_dr = 1/p * dp_dr**2 - 2/r * dp_dr - 2*p**2

    return [dp_dr, dp2_dr]

r_range = (0.01, 10)
y1_initial = 1
y2_initial = 0

result = solve_ivp(isothermal, r_range, [y1_initial, y2_initial])
result
```

```
[38]: message: The solver successfully reached the end of the integration interval.
success: True
status: 0
t: [ 1.000e-02  1.050e-02 ...  8.443e+00  1.000e+01]
y: [[ 1.000e+00  1.000e+00 ...  1.531e-02  1.012e-02]
     [ 0.000e+00 -9.522e-04 ... -4.488e-03 -2.447e-03]]
sol: None
t_events: None
y_events: None
nfev: 116
njev: 0
nlu: 0
```

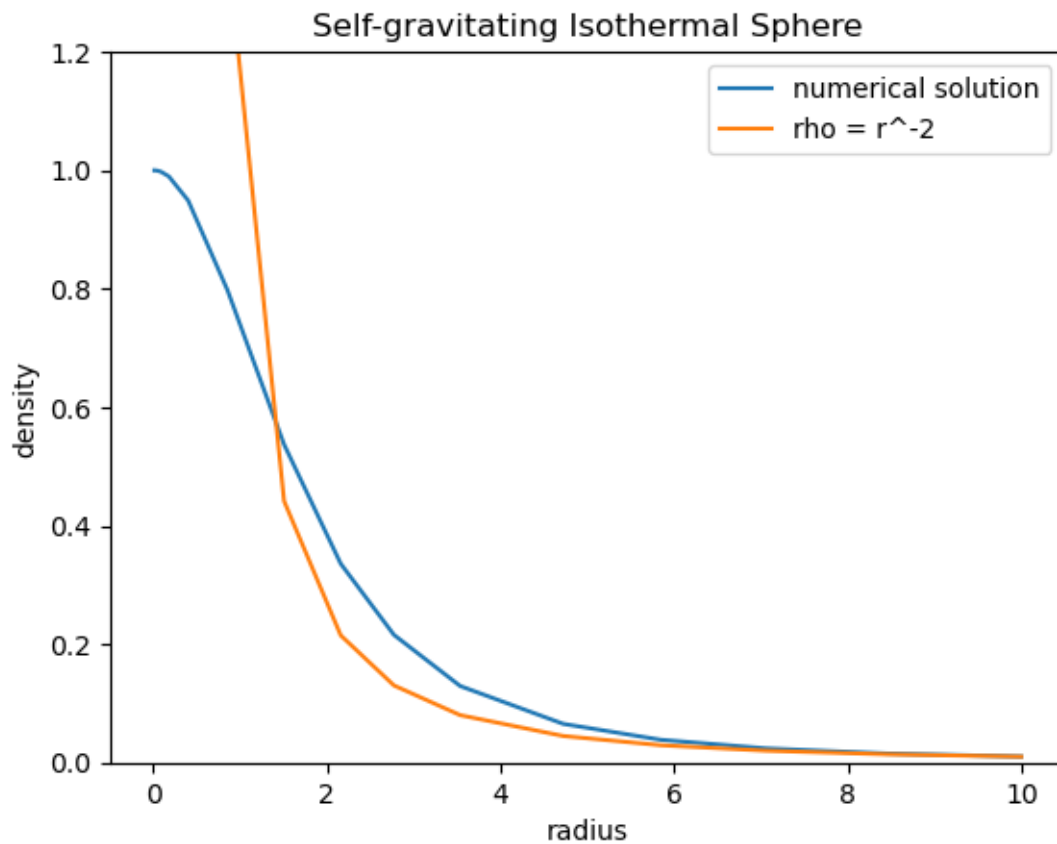
```
[53]: plt.plot(result.t, result.y[0], label='numerical solution')

r = result.t
rho = r**-2

plt.plot(r, rho, label='rho = r^-2')

plt.xlabel("radius")
plt.ylabel("density")
plt.legend()
plt.ylim(0, 1.2)
plt.title("Self-gravitating Isothermal Sphere")
```

```
[53]: Text(0.5, 1.0, 'Self-gravitating Isothermal Sphere')
```



1.0.3 Extra Credit: planet in a binary star system

Use leapfrog integration to solve and plot the orbit of a planet in a binary star system in which the stars are moving in a circular orbit. Ignore the gravity of the planet.

... see the PDF for the relevant equations and constants ...

Run until $t = 2.8 \times 10^{10}$ s with $\Delta t = 1.4 \times 10^7$ s. For initial conditions, use $x_p(0) = (62.1 \text{ AU}, 0)$ and $v_p(0) = (0, 6.79 \times 10^5 \text{ cm/s})$.

[15 pts]

[]:

[]: