# Lec06-control-Ryan-Sponzilli

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## ASTR 310 lecture 06: control

### 1.0.1 1. Machine precision

Because the internal representation of floating-point numbers uses a finite number of bits, there is a smallest number that when added to 1 produces a result different from 1. This value is sometimes called "machine epsilon ( $\epsilon$ )". Write Python code to do the following. [5 pts]

- Choose an initial guess for  $\epsilon$ , say 1.
- Create a loop that checks whether  $\epsilon + 1$  is different from 1, and terminate if it is not.
- For each loop iteration, divide  $\epsilon$  by 2.
- Report the final value of  $\epsilon$ .

```
[1]: e = 1
while (e + 1 != 1):
    e /= 2
print(e)
```

# 1.1102230246251565e-16

#### 1.0.2 2. Fibonacci

The Fibonacci sequence is a sequence in which each number is the sum of the preceding two numbers: 1, 1, 2, 3, 5, 8, 13, and so on. Write Python code to generate the sequence. [5 pts] \* Get an integer n from the user. \* Begin with 1, 1. Print these two values. \* Generate and print the remaining n values in the sequence.

```
[8]: n = int(input("n = "))
fib = [1,1]
print(fib[0])
print(fib[1])
for i in range(n-2):
    fib.append(fib[-1] + fib[-2])
    print(fib[-1])
```

1 1

2

3

5

## 1.0.3 3. Primes: Sieve of Eratosthenes

The sieve of Eratosthenes is an old algorithm for finding all prime numbers smaller than some given integer n. Write Python code to implement the sieve: \* Get n from the user. \* Create a list L containing all the integers from 0 to n inclusive. You can do this by casting the result of the range() function to a list. \* Let p = 2, the first prime. \* Loop while  $p^2$  is less than or equal to n: \* Beginning with  $p^2$ , mark each of the multiples of p up to n in the list L (ie. for the multiple mp, set L[mp] = 0). \* Beginning with p+1, find the first integer q such that L[q] != 0. If you reach the end of the list without finding such a number, terminate the loop. \* Set p = q. \* Print all the entries p > 1 for which L[p] != 0.