

Assignment 2

To Be Submitted by Sunday October 11

- a zipped copy of your NetBeans project to the dropbox
 - use File > Export Project > To ZIP
 - the name of this file should be `yourName_a2.zip`

Programming Style

- this is to be an individual effort
 - do not work with anybody to complete the assignment
- follow the programming style outlined in the text Chapter 1.7
 - use at least `two line comments` and `two block comments`
 - use proper indentation and spacing
 - use either End-of-line or Next-line style

Note:

- up to 40% of the mark will be based on the appearance and ease of use of the program
- the program ends with
 - the appropriate calculation
 - or an `error message` if the user enters invalid data such as a negative number
 - your name and student number should always appear as `the last line of output`
- use debugging (step through code) to make sure that invalid data is not processed
 - for example, if user enters a negative number, that number should not be used to calculate radius

Basic Code Requirements

- the first lines of your code should contain (not in main method)

```
/**
Your Name
Your Student Number Assignment 2
Date
*/
```
- create a project called TheShape that
 - prompts the user to type in a
 - 1 for a Triangle calculation
 - 2 for a Rectangle calculation
 - 3 for a Circle calculation
 - any other number ends the program without any calculation
- Triangle Calculations
 - prompt user for height and base
 - print out Triangle area
 - formula is: $\text{area} = .5 * \text{height} * \text{base}$

- Rectangle Calculations
 - prompt user for width and length
 - print out the Rectangle's area and perimeter
 - formulas
 - $\text{area} = \text{length} * \text{width}$
 - $\text{perimeter} = 2 * (\text{length} + \text{width})$
- Circle Calculations
 - prompt user for the radius
 - print out the Circle's diameter
 - formula is: $\text{diameter} = 2 * \text{radius}$
- at some point in the program
 - you must use the conditional operator at least once

Note:

- if user types in a negative number then
 - inform the user that negative numbers not allowed
 - the program then should not prompt for more input
 - the program should not print out any calculations
- do not use `System.exit`, `return` or `break` to end the program
- use comments to help explain your code
- use variable names that help to explain your code