

**CSUS COLLEGE OF ENGINEERING AND COMPUTER SCIENCE**  
**Department of Computer Science**

**CSc 163 – Parallel Programming with GPUs**  
**Spring 2022 / Dr. Muyan**

## **Assignment#2 (Convolution)**

**Due Date: Wednesday, April 6<sup>th</sup> 11:59PM**

Steps for solving the assignment (refer to “Assignment Environment” lecture slides for details):

- Download the assignment from the Canvas and unzip it (now you have “A2” directory - you must have already done this to read this a2-instructions.pdf file).
- Build the source using CMake (in "build" directory that you create under "A2" directory).
- Copy the Convolution dataset directly under “build” directory (under “A2/datasets” directory, we have only one dataset directory called Convolution, copy it to “A2/build”, e.g., copy contents of “A2/datasets/Convolution” to “A2/build/Convolution”).
- For the Convolution problem (which is the only problem provided in A2):
  - Set the project properties as indicated in the below “Project Setup” instructions (e.g., set command line options).
  - Update the template code (template.cu) as indicated in the below “Coding” instructions to solve the problem.
  - Build your solution under Visual Studio (right click on the project and hit “Build”) and run it under Visual Studio (right click on the project and hit “Debug -> Start new instance”).
  - Make sure your executable (located under “Debug” directory that resides under “build” directory) works from the command line as indicated in the below “Command-line Execution” instructions.
  - Create a new directory by giving it the name of the problem (i.e., Convolution).
  - Copy the executable file (.exe file) and the updated template code (template.cu) to this newly created directory.

- Zip the newly created directory in a file named as YourLastName-YourFirstName-a#.zip (e.g., Doe-Jane-a2.zip).
- Build (using CMake and Visual Studio) and test your assignment in a lab machine (see the syllabus for tips) and **create a TEXT (i.e., not a pdf, doc etc.) file called "readme-a2.txt"** that indicates the lab and the lab machine you have used to test your assignment. You may also include additional information you want to share with the grader in this text file. **Make sure you have the executable files (.exe files) generated/tested on the lab machine in the zip file mentioned above.**
- Submit the **TWO files you have created above (zip file and txt file) SEPERATELY to Canvas** (i.e., do NOT place the txt file inside the zip file). You will receive the grader comments on your text file when grades are posted.

Convolution dataset directory provides **five test cases**. You should test your program with all the provided test cases by updating the command line options provided in the below "Project Setup" instructions. For instance, to test *test\_case\_1* of Convolution (located at "build\Convolution\Dataset\1") you should update the command line option provided below (which tests *test\_case\_0* located at "build\Convolution\Dataset\0") by changing all subtexts that say "...\\Dataset\0\\..." with "...\\Dataset\1\\..."

If you want to quickly check whether all datasets included in A#2 work from the command prompt, you can use the attached text file (A2\_batch.txt) that lists the command-line execution lines for the datasets excluding the last part from the line that directs the output to result.txt. This allows us to display all results on the console instead of writing them to result.txt files. Copy/paste the contents of these text files to command prompt when you are under "build" directory to see whether your code returns correct results for all datasets.

## Specific Instructions for Convolution Problem:

### Objective

The objective of this problem is to implement a tiled image convolution using both shared and constant memory. We will have a constant 5x5 convolution mask, but will have arbitrarily sized image. We will also keep the output tile size at 16x16.

To use the constant memory for the convolution mask, you should first transfer the mask data to the global memory of the device (using `cudaMalloc()` and `cudaMemcpy()`). Then (given that the pointer to the device array for the mask is named M) the signature of your kernel function should include `const float * __restrict__ M` as one of the parameters as indicated in the class notes. This informs the compiler that the

contents of the mask array are constants and allow the SM hardware to aggressively cache the mask data at runtime.

Convolution is used in many fields, such as image processing for image filtering. A standard image convolution formula for a 5x5 convolution filter  $M$  with an Image  $I$  is:

$$P_{i,j,c} = \sum_{x=-2}^2 \sum_{y=-2}^2 I_{i+x,j+y,c} * M_{x,y}$$

where  $P_{i,j,c}$  is the output pixel at position  $i, j$  in channel  $c$ ,  $I_{i,j,c}$  is the input pixel at  $i, j$  in channel  $c$  (the number of channels will always be 3 for this problem corresponding to the RGB values), and  $M_{x,y}$  is the mask at position  $x, y$ .

## Input Data

The input is an interleaved image of height X width X channels. By interleaved, we mean that the element  $I[y][x]$  contains three values representing the RGB channels. This means that to index a particular element's value, you will have to do something like:

```
index = (yIndex*width + xIndex)*channels + channelIndex;
```

For this problem, the `channelIndex` is 0 for R, 1 for G, and 2 for B. So, to access the G value of  $I[y][x]$ , you should use the linearized expression  $I[(yIndex*width+xIndex)*channels + 1]$ .

As mentioned above, the value of `channels` is always set to 3.

## Pseudo Code and Approach

A sequential pseudo code would look something like this:

```
maskWidth := 5
maskRadius := maskWidth/2 # this is integer division, so the result is 2
for i from 0 to height do
  for j from 0 to width do
    for k from 0 to channels
      accum := 0
      for y from -maskRadius to maskRadius do
        for x from -maskRadius to maskRadius do
          xOffset := j + x
          yOffset := i + y
          if xOffset >= 0 && xOffset < width &&
             yOffset >= 0 && yOffset < height then
            imagePixel := I[(yOffset * width + xOffset) * channels + k]
            maskValue := K[(y+maskRadius)*maskWidth+x+maskRadius]
            accum += imagePixel * maskValue
```

```

        end
    end
end
# pixels are in the range of 0 to 1
P[(i * width + j)*channels + k] = clamp(accum, 0, 1)
end
end
end

```

where clamp is defined as

```

def clamp(x, lower, upper)
    return min(max(x, lower), upper)
end

```

In this problem, you are expected to write a kernel that performs the same operation that is performed by the above sequential code (e.g., you also need to clamp your output values).

To implement your kernel you can either make your block size as big as the output tile (Design 1) or make your block size as big as the input tile (Design 2).

## Coding

Edit the code in the code tab to perform the following:

- allocate device memory
- copy host memory to device
- initialize thread block and kernel grid dimensions
- invoke CUDA kernel
- copy results from device to host
- deallocate device memory
- implement the tiled 2D convolution kernel with adjustments for channels  
use shared memory to reduce the number of global accesses, handle the boundary conditions when loading input list elements into the shared memory  
clamp your output values

Instructions about where to place each part of the code is demarcated by the `//@@` comment lines.

## Project Setup

To test your program on `test_case_0`:

- Right click on the Convolution\_Template project -> Properties -> Configuration Properties -> Debugging -> Command Arguments and enter the following:

```
-e .\Convolution\Dataset\0\output.ppm
-i
.\Convolution\Dataset\0\input0.ppm, .\Convolution\Dataset\0\input
1.raw
-o .\Convolution\Dataset\0\myoutput.ppm -t image >
.\Convolution\Dataset\0\result.txt
```

**(all in one line - do not forget to put spaces between the sub-lines - above you see five sub-lines)**

Here, `input0.ppm` is the input image and `input1.raw` is the mask.

You will see the output of your execution in `result.txt` which resides under `build\Convolution\Dataset\0\`

## Command-line Execution

The executable generated as a result of compiling the project (`build\Debug\Convolution_Template.exe`) can be run from the command-line using the following command (make sure you are in build directory):

```
.\Debug\Convolution_Template
-e .\Convolution\Dataset\0\output.ppm
-i
.\Convolution\Dataset\0\input0.ppm, .\Convolution\Dataset\0\input
1.raw
-o .\Convolution\Dataset\0\myoutput.ppm -t image >
.\Convolution\Dataset\0\result.txt
```

**(all in one line - do not forget to put spaces between the sub-lines - above you see six sub-lines)**