#### **CSUS COLLEGE OF ENGINEERING AND COMPUTER SCIENCE**

**Department of Computer Science** 

CSc 163 – Parallel Programming with GPUs Spring 2022 / Dr. Muyan

# Assignment#1 (VectorAdd, BasicMatrixMultiplication, TiledMatrixMultiplication)

#### Due Date: Monday, March 7th 11:59PM

Steps for solving the assignment (refer to "Assignment Environment" lecture slides for details):

- Download the assignment from Canvas and unzip it (now you have "A1" directory you must have already done this to read this a1-instruction.pdf file).
- Build the source using CMake (in "build" directory that you create under "A1" directory).
- Copy datasets directly under "build" directory (under "A1/datasets" directory, we have four dataset directories, copy each of them to "A1/build", e.g., copy contents of "A1/datasets/VectorAdd" to "A1/build/VectorAdd").
- For each problem in the set:
  - Set the project properties as indicated in the below "Project Setup" instructions (e.g., set command line options).
  - Update the template code (template.cu) as indicated in the below "Coding" instructions to solve the problem.
  - Build your solution under Visual Studio (right click on the project and hit "Build") and run it under Visual Studio (right click on the project and hit "Debug -> Start new instance").
  - Make sure your executable (located under "Debug" directory that resides under "build" directory) works from the command line as indicated in the below "Command-line Execution" instructions.
  - Create a new directory by giving it the name of the problem.
  - Copy the executable file (.exe file) and the updated template code (template.cu) to this newly created directory.
- Zip all newly created problem directories, name this ZIP file as YourLastName-YourFirstName-a#.zip (e.g., Doe-Jane-a1.zip).
- Build (using CMake and Visual Studio) and test your assignment in a lab machine (see the syllabus for tips) and create a TEXT (i.e., not a pdf, doc etc.) file called "readme-a1.txt" that

indicates the lab and the lab machine you have used to test your assignment. You may also include additional information you want to share with the grader in this text file. Make sure you include the executable files (.exe files) generated/tested on the lab machine in the zip file mentioned above.

• Submit the **TWO** files you have created above (zip file and txt file) SEPERATELY to Canvas (i.e., do NOT place the txt file inside the zip file). You will receive the grader comments on your text file when grades are posted.

Each dataset directory provides **one or more test cases**. You should test your program with all the provided test cases by updating the command line options provided in the below "Project Setup" instructions. For instance, to test *test\_case\_1* of VectorAdd (located at "build\VectorAdd\Dataset\1") you should update the command line option provided below (which tests *test\_case\_0* located at "build\VectorAdd\Dataset\0") by changing all subtexts that say "...\Dataset\0\..." with "...\Dataset\1\...".

If you want to quickly check whether all datasets of all problems included in A#1 work from the command prompt, you can use the attached text file (A1\_batch.txt) that lists the command-line execution lines for the datasets excluding the last part from the line that directs the output to result.txt. This allows us to display all results on the console instead of writing them to result.txt files. Copy/paste the contents of these text files to command prompt when you are under "build" directory to see whether your code returns correct results for all datasets of all problems.

#### **Specific Problem Instructions:**

#### Problem#1: VectorAdd

## **Objective**

The purpose of this problem is to introduce the student to the CUDA API by implementing vector addition. The student will implement vector addition by writing the GPU kernel code as well as the associated host code.

### **Coding**

Edit the template.cu to perform the following:

- Allocate device memory
- Copy host memory to device

- Initialize thread block and kernel grid dimensions
- Invoke CUDA kernel
- Copy results from device to host
- Free device memory
- Write the CUDA kernel

Instructions about where to place each part of the code is demarcated by the //@@ comment lines in the template.cu.

#### **Project Setup**

To test your program on test\_case\_0:

- Right click on the VectorAdd\_Template project -> Properties -> Configuration Properties ->
   Debugging -> Commmand Arguments and enter the following:
- -e .\VectorAdd\Dataset\0\output.raw
- -i .\VectorAdd\Dataset\0\input0.raw,.\VectorAdd\Dataset\0\input1.raw
- -o .\VectorAdd\Dataset\0\myoutput.raw -t vector
- > .\VectorAdd\Dataset\0\result.txt

(all in one line - do not forget to put spaces between the sub-lines)

You will see the output of your execution in result.txt which resides under build\VectorAdd\Dataset\0\

#### **Command-line Execution**

The executable generated as a result of compiling the project (build\Debug\VectorAdd\_Template.exe) can be run from the command-line using the following command (make sure you are in build directory):

- .\Debug\VectorAdd\Dataset\0\output.raw
- -i .\VectorAdd\Dataset\0\input0.raw,.\VectorAdd\Dataset\0\input1.raw
- -o .\VectorAdd\Dataset\0\myoutput.raw -t vector
- > .\VectorAdd\Dataset\0\result.txt

(all in one line - do not forget to put spaces between the sub-lines)

#### **Problem#2: BasicMatrixMultiply**

## **Objective**

Implement a basic matrix multiplication routine. Optimizations such as tiling using shared memory should not be incorporated.

## **Coding**

Edit the code in the code tab to perform the following:

- set the dimensions of the product matrix
- allocate device memory
- copy host memory to device
- initialize thread block and kernel grid dimensions
- invoke CUDA kernel
- copy results from device to host
- deallocate device memory
- write the CUDA kernel

Instructions about where to place each part of the code is demarcated by the //@@ comment lines.

## **Project Setup**

To test your program on test\_case\_0:

Right click on the BasicMatrixMultiplication\_Template project -> Properties -> Configuration
 Properties -> Debugging -> Command Arguments and enter the following:

```
-e .\BasicMatrixMultiplication\Dataset\0\output.raw
-i
.\BasicMatrixMultiplication\Dataset\0\input0.raw,.\BasicMatrixMultiplication\Dataset\0\input1.raw
-o .\BasicMatrixMultiplication\Dataset\0\myoutput.raw -t matrix
> .\BasicMatrixMultiplication\Dataset\0\result.txt
```

(all in one line - do not forget to put spaces between the sub-lines - above you see five sub-lines)

You will see the output of your execution in result.txt which resides under

build\BasicMatrixMultiplication\Dataset\0\

#### **Command-line Execution**

The executable generated as a result of compiling the project (build\Debug\

BasicMatrixMultiplication\_Template.exe) can be run from the command-line using the following command (make sure you are in build directory):

- .\Debug\BasicMatrixMultiplication Template
- -e .\BasicMatrixMultiplication\Dataset\0\output.raw

- i

- .\BasicMatrixMultiplication\Dataset\0\input0.raw,.\BasicMatrixMultiplication\Dataset\0\input1.raw
- -o .\BasicMatrixMultiplication\Dataset\0\myoutput.raw -t matrix
- > .\BasicMatrixMultiplication\Dataset\0\result.txt

(all in one line - do not forget to put spaces between the sub-lines - above you see six sub-lines)

## **Problem#3: TiledMatrixMultiply**

#### **Objective**

Implement a tiled matrix multiplication routine using shared memory.

#### **Instructions**

Edit the code in the code tab to perform the following:

- set the dimensions of the product matrix
- allocate device memory
- copy host memory to device
- initialize thread block and kernel grid dimensions
- invoke CUDA kernel
- copy results from device to host
- deallocate device memory
- write the CUDA kernel

Instructions about where to place each part of the code is demarcated by the //@@ comment lines.

## **Project Setup**

To test your program on test\_case\_0:

- Right click on the TiledMatrixMultiplication\_Template project -> Properties -> Configuration
   Properties -> Debugging -> Commmand Arguments and enter the following:
- -e .\TiledMatrixMultiplication\Dataset\0\output.raw

-i

- .\TiledMatrixMultiplication\Dataset\0\input0.raw,.\TiledMatrixMultiplication\Dataset\0\input1.raw
- -o .\TiledMatrixMultiplication\Dataset\0\myoutput.raw -t matrix
- > .\TiledMatrixMultiplication\Dataset\0\result.txt

(all in one line - do not forget to put spaces between the sub-lines - above you see five sub-lines)

You will see the output of your execution in result.txt which resides under

build\TiledMatrixMultiplication\Dataset\0\

#### **Command-line Execution**

The executable generated as a result of compiling the project (build\Debug\

TiledMatrixMultiplication\_Template.exe) can be run from the command-line using the following command (make sure you are in build directory):

- .\Debug\TiledMatrixMultiplication Template
- -e .\TiledMatrixMultiplication\Dataset\0\output.raw

-i

- .\TiledMatrixMultiplication\Dataset\0\input0.raw,.\TiledMatrixMultiplication\Dataset\0\input1.raw
- -o .\TiledMatrixMultiplication\Dataset\0\myoutput.raw -t matrix
- > .\TiledMatrixMultiplication\Dataset\0\result.txt

(all in one line - do not forget to put spaces between the sub-lines - above you see six sub-lines)