

Problem 1:

```
import random
```

```
class RndSeq:
```

```
    #initializes seed, count and n
```

```
    def __init__(self, x0, n):
```

```
        self.seed = x0
```

```
        self.count = 0
```

```
        self.n = n
```

```
    ##returns the current iteration
```

```
    def __iter__(self):
```

```
        return self
```

```
    #returns the next iteration and keeps track, raises StopIteration
```

```
    #if reached the end
```

```
    def __next__(self):
```

```
        if self.n >= 0 and self.count >= self.n:
```

```
            raise StopIteration
```

```
        else:
```

```
            self.count += 1
```

```
            self.seed = random.randint(0, 1000) * self.seed % 65537
```

```
            return self.seed
```

```
    #generates n random numbers using seed of x0
```

```
    def rnd_gen(x0, n):
```

```
        count = 0
```

```
        #breaks when
```

```
        while True:
```

```
            if n >= 0 and count >= n:
```

```
                break
```

```
            else:
```

```
                x0 = random.randint(0, 1000) * x0 % 65537
```

```
                yield x0
```

```
                count += 1
```

```
def main():
```

```
    rnd = RndSeq(1, 10)
```

```
    for num in rnd:
```

```
        print(num)
```

```

print()

rnd2 = RndSeq(1, 2)
it = iter(rnd2)
print(next(it))
print(next(it))
# print(next(it))

print([i for i in rnd_gen(1, 10)])
print(list(rnd_gen(1, 3)))

```

Part 1 Screenshots:

```

[960, 63156, 38750, 64726, 37501, 40601, 27520, 42389, 55456, 61494]
[604, 50132, 24582]

In [5]: runfile('C:/Users/rylee/Desktop/SPRING 2024 FAU/PYTHON/p1_texter_rylee.py',
wdir='C:/Users/rylee/Desktop/SPRING 2024 FAU/PYTHON')
ten random numbers
518
10091
56995
35763
5985
59179
54805
29498
61409
11913

next iteration
811
next iteration
57735

[249, 32121, 26687, 2787, 60719, 60646, 34069, 1106, 51956, 3616]
[569, 25605, 27998]

```

Problem 2:

```
import random
from itertools import filterfalse, islice
from functools import reduce

##code from problem one
def rnd_gen(x0, n):
    count = 0
    while True:
        if n >= 0 and count >= n:
            break
        else:
            x0 = random.randint(0, 1000) * x0 % 65537
            yield x0
            count += 1

#part a
def gen_rndtup(m):
    itera = rnd_gen(1, -1)
    while True:
        a = next(itera) % m
        b = next(itera) % m
        if a <= b:
            yield (a, b)

#part b
generator = gen_rndtup(10)
tups = filterfalse(lambda x: x[0] + x[1] < 6, islice(generator, 8))
print("part b")
for tup in tups:
    print(tup)

#part c
gen_a = (x % 101 for x in rnd_gen(1, -1))
gen_b = (x % 101 for x in rnd_gen(2, -1))

#combines a and b into a tuple
ab = zip(gen_a, gen_b)
tups1 = ((a, b) for a, b in ab if a <= b)

print()
print("part c")
count = 0
for tup in tups1:
```

```
print(tup)
if count == 7:
    break;
count +=1
```

#part d

```
generator = rnd_gen(1, -1)
```

```
numbers = filter(lambda x: x % 13 == 0, map(lambda x: x % 101, generator))
```

```
firstten = list(islice(numbers, 10))
```

```
print()
```

```
print("part d")
```

```
print(firstten)
```

#part e

```
generator1 = gen_rndtup(10)
```

```
tups2= filter(lambda tup: sum(tup) >= 5, generator1)
```

```
tentups = islice(tups2, 10)
```

```
total = reduce(lambda x, y: (x[0] + y[0], x[1] + y[1]), tentups)
```

```
print()
```

```
print("part e")
```

```
print(total)
```

Part 2 Screenshots:

part b

(2, 8)

(3, 6)

(2, 9)

(0, 6)

(2, 5)

(3, 3)

part c

(34, 92)

(35, 40)

(37, 88)

(47, 84)

(66, 89)

(60, 86)

(15, 73)

(50, 56)

part d

[78, 65, 13, 78, 0, 91, 78, 65, 26, 65]

part e

(21, 66)