Lab Rat - 2019

Overview:

Lab Rat is a third-person infinite runner set in a futuristic laboratory. You play as Phineas, a hyper-intelligent, telekinetic lab rat who uses his telekinesis to stop his pursuers by manipulating his environment to his will.

Objective:

Phineas' main objective is to escape the confines of the lab and to avoid being caught by his pursuers.

Game Mechanics:

❏ The player can run on one of two never-ending lanes at any given time and switch to the other at will.
❏ The player must jump, crouch, or switch lanes when approaching an obstacle.
❏ The player may click/ tap on various environmental hazards to have Phineas use them to damage his pursuers.
❏ Randomly, power-ups may appear. When this occurs, the player may collect them and use the power-ups immediately.
❏ If the pursuers catch up to the player or if the player uses up all of his or her lives, then the game ends. The player is then given a score, is awarded in-game currency, and must start from the beginning.
❏ Certain environmental obstacles may appear that require specific gear to get past. Getting past these obstacles will progress the player to the next higher level.
❏ Gear/ equipment can be purchased in the store with in-game currency (coins). Coins can also be obtained through watching advertisements or can be purchased with real money.

Bottom right: Rat by Vipin Jacob

<u>Executive Summary:</u>

    <u>Type of Game</u>: Infinite Runner Style Game.

    <u>Target Audience</u>: People in the teen to young adult age group.

    <u>Rating</u>: T for Teen for mild blood and violence.

    <u>Platform</u>: Mobile and PC.

<u>Game References:</u>

    Subway Surfer - 3D gameplay aspects, lanes, jump/ crouch mechanic, & pursuers.

    Temple Run - 3D gameplay, similar game type.

    Jetpack Joyride - Power-ups, store, style, & equipment.