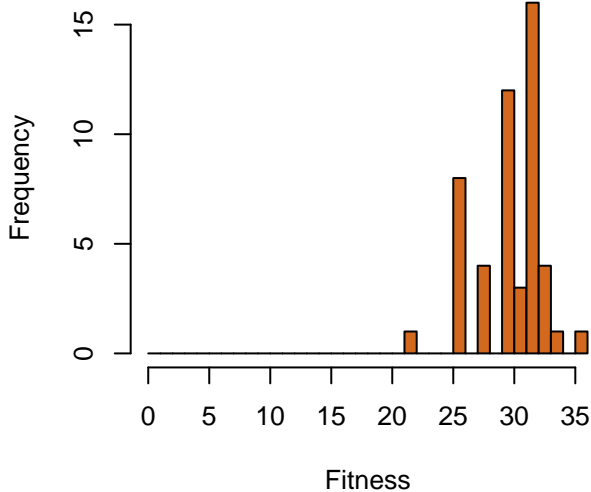
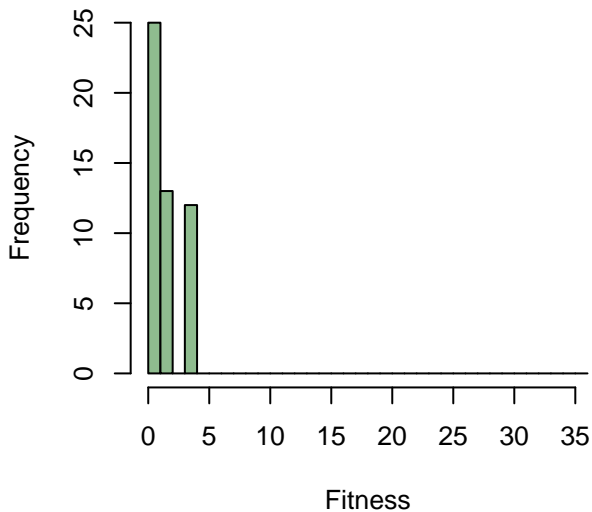


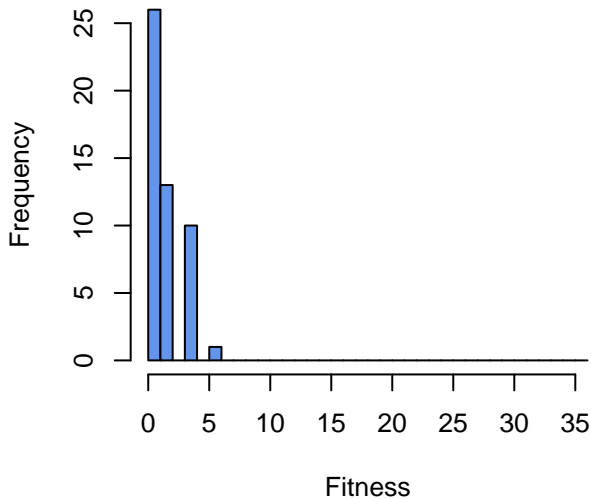
One Point



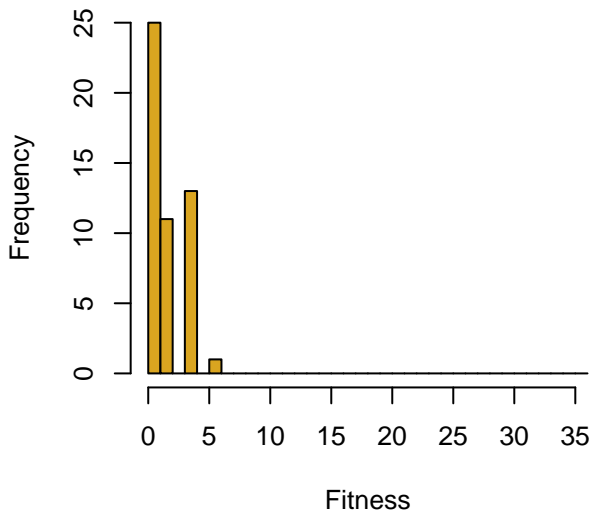
Zero-lengths



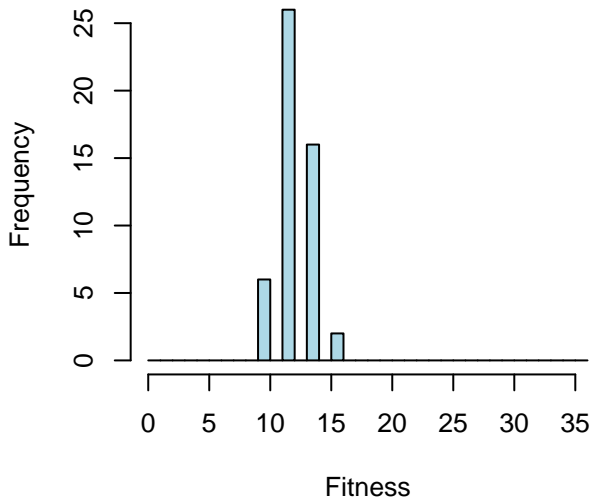
Counter-based



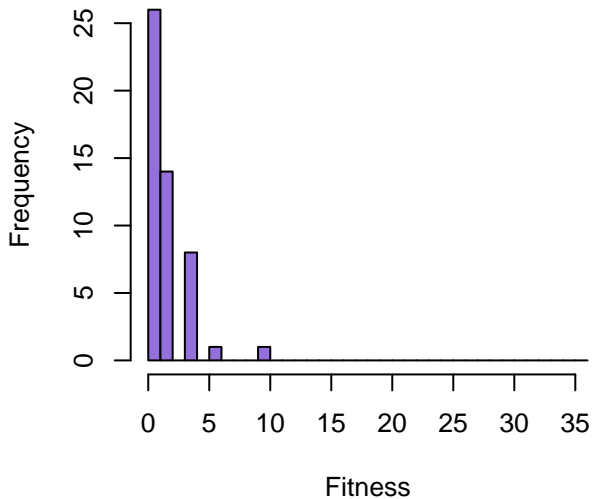
Map of ones



Counter-based w/ shuffle



Map of ones w/shuffle



Zero-lengths w/ shuffle

