

Microbe &

Pathogen

Bad News Bug 1

When this species is in play, you lose 1 additional health at end of turn
Resistance:

- Ampicillin
- Tetracycline

Something interesting here

Microbe &

Pathogen

Bad News Bug 1

When this species is in play, you lose 1 additional health at end of turn
Resistance:

- Ampicillin
- Tetracycline

Something interesting here

Microbe &

Pathogen

Clostridium difficile

When this species is in play, you lose 1 additional health at end of turn.

In addition you cannot play any "beneficial only" microbes

Resistance:

- Kanamycin
- Tetracycline

Antibiotic-resistant C. difficile is an increasing problem

Microbe &

Pathogen

Clostridium difficile

When this species is in play, you lose 1 additional health at end of turn.

In addition you cannot play any "beneficial only" microbes

Resistance:

- Kanamycin
- Tetracycline

Antibiotic-resistant C. difficile is an increasing problem

Microbe &

Pathogen

Bad News Bug 2

When this species is in play, you lose 1 additional health at end of turn
Resistance:

- Kanamycin

Something interesting here

Microbe &

Pathogen

Bad News Bug 2

When this species is in play, you lose 1 additional health at end of turn
Resistance:

- Kanamycin

Something interesting here

Microbe &

Pathogen

Bad News Bug 3

When this species is in play, you lose 1 additional health at end of turn
Resistance:

- Ampicillin

Something interesting here

Microbe &

Pathogen

Bad News Bug 3

When this species is in play, you lose 1 additional health at end of turn
Resistance:

- Ampicillin

Something interesting here

Microbe &

Opportunistic

Bug Op 1

When this species is in play as a beneficial microbe it synthesizes vitamin B5; gain one additional health at end of turn

Not resistant

Something interesting here

Microbe &

Opportunistic

Bug Op 1

When this species is in play as a beneficial microbe it synthesizes vitamin B5; gain one additional health at end of turn

Not resistant

Something interesting here

Microbe &

Opportunistic

Bug Op 2

When this species is in play as a beneficial microbe it synthesizes vitamin B2 (riboflavin); gain one additional health at end of turn

Not resistant

Something interesting here

Microbe &

Opportunistic

Bug Op 2

When this species is in play as a beneficial microbe it synthesizes vitamin B2 (riboflavin); gain one additional health at end of turn

Not resistant

Something interesting here

Microbe &

Opportunistic

Bug Op 3

When this species is in play as a beneficial microbe it synthesizes vitamin K; gain one additional health at end of turn

Not resistant

Something interesting here

Microbe &

Opportunistic

Bug Op 3

When this species is in play as a beneficial microbe it synthesizes vitamin K; gain one additional health at end of turn

Not resistant

Something interesting here

Microbe &

Opportunistic

Bug Op 4

If you have less than 3 microbes in your beneficial area, this becomes a pathogen immediately. Return to beneficial area once you have 3 microbes there.

Not resistant

Waiting in the wings

Microbe &

Opportunistic

Bug Op 4

If you have less than 3 microbes in your beneficial area, this becomes a pathogen immediately. Return to beneficial area once you have 3 microbes there.

Not resistant

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Bug Op 4

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Bug Op 4

If you have less than 3 microbes in your beneficial area, this becomes a pathogen immediately. Return to beneficial area once you have 3 microbes there.

Not resistant

Waiting in the wings

Microbe &

Beneficial

Bug Good 1

When this species is in
play you can digest lac-
tose
Not resistant

*Something interesting
here*

Microbe &

Beneficial

Bug Good 1

When this species is in
play you can digest lac-
tose
Not resistant

*Something interesting
here*

Microbe &

Beneficial

Bug Good 1

When this species is in
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Microbe &

Beneficial

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Microbe &

Beneficial

Bug Good 1

When this species is in
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tose
Not resistant

*Something interesting
here*

Microbe &

Beneficial

Bug Good 1

When this species is in
play you can digest lac-
tose
Not resistant

*Something interesting
here*

Microbe ♡

Beneficial

Bug Good 2

When this species is in
play you can digest grains
Not resistant

*Something interesting
here*

Microbe ♡

Beneficial

Bug Good 2

When this species is in
play you can digest grains
Not resistant

*Something interesting
here*

Microbe ♡

Beneficial

Bug Good 3

When this species is in
play you can digest meat
Not resistant

*Something interesting
here*

Microbe ♡

Beneficial

Bug Good 3

When this species is in
play you can digest meat
Not resistant

*Something interesting
here*

Microbe ♡

Beneficial

Bug Good 1

When this species is in
play you can digest lac-
tose
Not resistant

*Something interesting
here*

Microbe ♡

Beneficial

Bug Good 1

When this species is in
play you can digest lac-
tose
Not resistant

*Something interesting
here*

Microbe ♡

Beneficial

Bug Good 2

When this species is in
play you can digest grains
Not resistant

*Something interesting
here*

Microbe ♡

Beneficial

Bug Good 2

When this species is in
play you can digest grains
Not resistant

*Something interesting
here*

Microbe ♡

Beneficial

Bug Good 3

When this species is in
play you can digest meat
Not resistant

*Something interesting
here*

Microbe &

Beneficial

Bug Good 3

When this species is in play you can digest meat
Not resistant

Something interesting here

Event &

Prebiotics

This card allows you to play an additional microbe this turn

Something interesting here

Event &

Prebiotics

This card allows you to play an additional microbe this turn

Something interesting here

Infection &

Fungal Infection

If target player has less than three active non-pathogen microbes they lose 2 health at the end of every turn. Discard when they have three or more non-pathogen microbes in play.

A healthy microbiom helps protect against fungal infections

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If target player has less than three active non-pathogen microbes they lose 2 health at the end of every turn. Discard when they have three or more non-pathogen microbes in play.

A healthy microbiom helps protect against fungal infections

Event &

Steak

If you have the ability to digest meat, gain 2 health immediately for each microbe with that ability.

Something interesting here

Event &

Steak

If you have the ability to digest meat, gain 2 health immediately for each microbe with that ability.

Something interesting here

Event &

Bread

If you have the ability to digest grains, gain 2 health immediately for each microbe with that ability.

Something interesting here

Event &

Bread

If you have the ability to digest grains, gain 2 health immediately for each microbe with that ability.

Something interesting here

Event &

Milk

If you have the ability to digest lactose, gain 2 health immediately for each microbe with that ability.

Something interesting here

Event &

Milk

If you have the ability to digest lactose, gain 2 health immediately for each microbe with that ability.

Something interesting here

Event &

Fecal Transplant

This card removes all pathogens from yourself (regardless of resistance), you lose 4 health

Seriously, these exist

Event &

Fecal Transplant

This card removes all pathogens from yourself (regardless of resistance), you lose 4 health

Seriously, these exist

Event &

Vitamins

For each vitamin producing microbe in your beneficial area, gain 2 health immediately

Something interesting here

Event &

Vitamins

For each vitamin producing microbe in your beneficial area, gain 2 health immediately

Something interesting here

Event &

Homeopathy

Play this card for no effect whatsoever

But hey, no side effects

Event &

Homeopathy

Play this card for no effect whatsoever

But hey, no side effects

Event &

Bacteriophage therapy

Destroy any one microbe in play

Something interesting here

Event &

Bacteriophage therapy

Destroy any one microbe in play

Something interesting here

Event &

Lateral gene transfer

Play on any plasmid, move that plasmid to another microbe within the same player

Microbes are particularly good at sharing

Event &

Lateral gene transfer

Play on any plasmid, move that plasmid to another microbe within the same player

Microbes are particularly good at sharing

Event &

Shepard's pie

If you have the ability to digest meat, grains, and lactose, gain 6 health immediately

Something interesting here

Event &

Shepard's pie

If you have the ability to digest meat, grains, and lactose, gain 6 health immediately

Something interesting here

Event &

Active culture yogurt

Draw cards from the deck and place the first non-pathogen in your beneficial area. Reshuffle afterwards.

Something interesting here

Event &

Active culture yogurt

Draw cards from the deck and place the first non-pathogen in your beneficial area. Reshuffle afterwards.

Something interesting here

Plasmid &

Tetracycline resistance plasmid

Give any single microbe resistance to Tetracycline

Something interesting here

Plasmid &

Tetracycline resistance plasmid

Give any single microbe resistance to Tetracycline

Something interesting here

Plasmid

Kanamycin resistance plasmid

Give any single microbe resistance to Kanamycin

Something interesting here

Plasmid

Kanamycin resistance plasmid

Give any single microbe resistance to Kanamycin

Something interesting here

Plasmid

Ampicillin resistance plasmid

Give any single microbe resistance to Ampicillin

Something interesting here

Plasmid

Ampicillin resistance plasmid

Give any single microbe resistance to Ampicillin

Something interesting here

Event

Change in health

Move any opportunistic microbe from beneficial to pathogen, or vice versa

Something interesting here

Event

Change in health

Move any opportunistic microbe from beneficial to pathogen, or vice versa

Something interesting here

Event

Change in health

Move any opportunistic microbe from beneficial to pathogen, or vice versa

Something interesting here

Event

Change in health

Move any opportunistic microbe from beneficial to pathogen, or vice versa

Something interesting here

Event

Tetracycline

Target player removes a pathogen of their choice, and loses half of the non-resistant microbes in their beneficial area (rounded up), and 2 health

Something interesting here

Event &

Tetracycline

Target player removes a pathogen of their choice, and loses half of the non-resistant microbes in their beneficial area (rounded up), and 2 health

Something interesting here

Event &

Kanamycin

Target player removes a pathogen of their choice, and loses half of the non-resistant microbes in their beneficial area (rounded up), and 2 health

Something interesting here

Event &

Kanamycin

Target player removes a pathogen of their choice, and loses half of the non-resistant microbes in their beneficial area (rounded up), and 2 health

Something interesting here

Event &

Ampicillin

Target player removes a pathogen of their choice, and loses half of the non-resistant microbes in their beneficial area (rounded up), and 1 health

Something interesting here

Event &

Ampicillin

Target player removes a pathogen of their choice, and loses half of the non-resistant microbes in their beneficial area (rounded up), and 1 health

Something interesting here

Event &

Microbial Diversity

If you have at least 4 microbes in your beneficial area, remove a pathogen of your choice

Something interesting here

Event &

Microbial Diversity

If you have at least 4 microbes in your beneficial area, remove a pathogen of your choice

Something interesting here

Event &

Go to work sick

Lose 2 health and give a pathogen of your choice to target player

Something interesting here

Event &

Go to work sick

Lose 2 health and give a pathogen of your choice to target player

Something interesting here