# **Conditional statements**

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#### **Problem**

• Последовательное (линейное) выполнение программы (алгоритма) позволяет решать ограниченный круг задач.

#### **Solution**

• Использование конструкций позволяющих изменять последовательность выполнение в зависимости от условия (condition)

# **if** statement

```
if (condition) {
    // execute this code if the condition is true
}
```

```
if (20 > 18) {
    System.out.println("20 is greater than 18");
}
```

```
int x = 20;
int y = 18;
if (x > y) {
    System.out.println("x is greater than y");
}
```

# The if ... else statement

```
if (condition) {
    // execute this code if the condition is true
} else {
    // execute this code if the condition is false
}
```

```
int time = 20;
if (time < 18) {
    System.out.println("Good day.");
} else {
    System.out.println("Good evening.");
}
// Outputs "Good evening."</pre>
```

# Inner if statement

```
if (condition1) {
    if (condition2) {
        // execute this code if the condition1 AND condition2 is true
    } else {
        // execute this code if the condition1 AND condition2 is false
    }
} else {
        // execute this code if the condition1 is false
}
```

```
if (a > b) {
    if (a > c) {
        System.out.println("max number:" + a);
    } else {
        System.out.println("max number:" + c);
    }
} else {
    if (b > c) {
        System.out.println("max number:" + b);
    } else {
        System.out.println("max number:" + c);
    }
}
```

# The if ... else if statement

```
if (condition1) {
    // execute this code if condition1 is true
} else if (condition2) {
    // execute this code if the condition1 is false and condition2 is true
} else {
    // execute this code if the condition1 is false and condition2 is false
}
```

```
int time = 22;
if (time < 10) {
    System.out.println("Good morning.");
} else if (time < 20) {
    System.out.println("Good day.");
} else {
    System.out.println("Good evening.");
}
// Outputs "Good evening."</pre>
```

## **switch** statement

```
switch(expression) {
  case x:
    // code block
    break;
  case y:
    // code block
    break;
  default:
    // code block
}
```

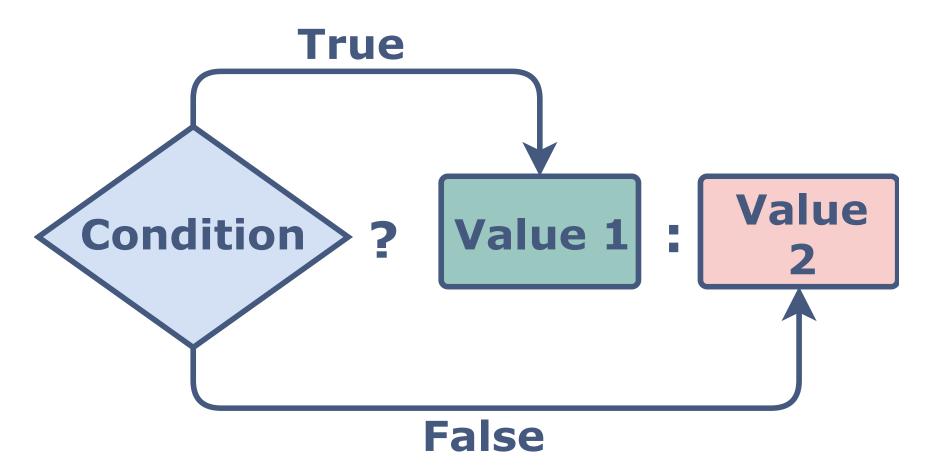
```
int day = 4;
switch (day) {
    case 1:
        System.out.println("Monday");
        break;
    case 2:
        System.out.println("Tuesday");
        break;
    case 3:
        System.out.println("Wednesday");
        break;
    case 4:
        System.out.println("Thursday");
        break;
    case 5:
        System.out.println("Friday");
        break;
    case 6:
        System.out.println("Saturday");
        break;
```

# The break keyword

```
int day = 4;
switch (day) {
    case 6:
        System.out.println("Today is Saturday");
        break;
    case 7:
        System.out.println("Today is Sunday");
        break;
    default:
        System.out.println("Looking forward to the Weekend");
}
// Outputs "Looking forward to the Weekend"
```

Short hand if ... else (Ternary Operator)

### **Ternary Operator**



```
int time = 20;
if (time < 18) {
    System.out.println("Good day.");
} else {
    System.out.println("Good evening.");
}</pre>
```

```
int time = 20;
String result = (time < 18)
    ? "Good day."
    : "Good evening.";
System.out.println(result);</pre>
```