

Flutter 使い方

1. Flutter Project の作成

```
$ flutter create [Appの名前]
```

2. iOSのビルドを実行

```
$ cd [Appの名前]
```

```
$ flutter build ios
```

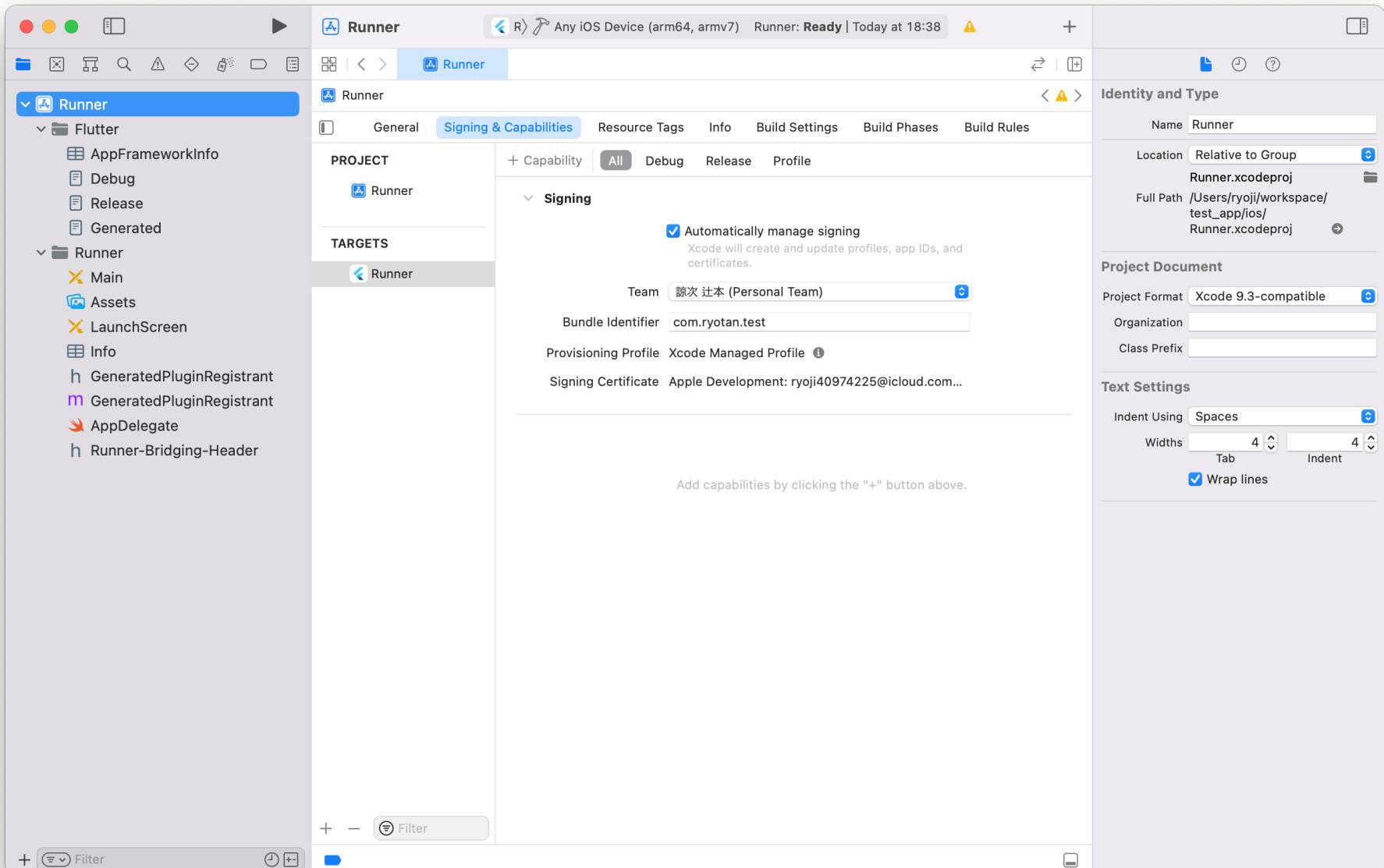
3. XcodeでSign in

```
$ open ios/Runner.xcworkspace
```

Runner -> Signing & Capabilities をクリック

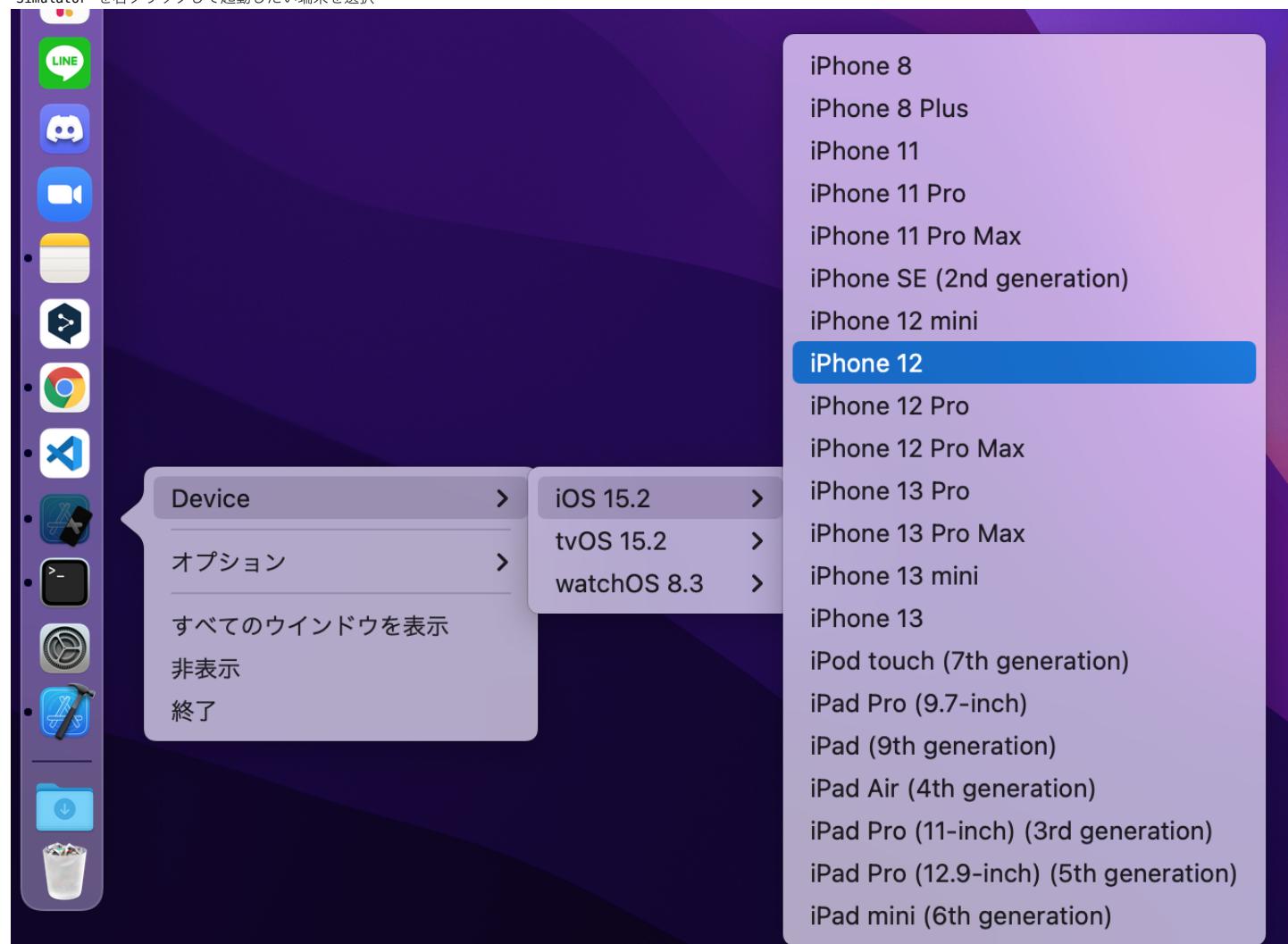
Team: 誠次 辻本 (Personal Team)

BundleIdentifier com.ryotan.[Appの名前 (小文字)]



4. Simulatorを起動

Simulator を右クリックして起動したい端末を選択



5. Simulator上でアプリを実行

```
$ flutter run
```