out M			ding my skill sheet. I have been working as a Software engineer for 6 years, specializing in web/mobile. 3 years I worked			last year I have been	working as a nativ	e app engineer	using
out M		tter. I'm good at	t front-end development, creating high quality UI and UX, I can use also Figma, Adobe, and Sketch. I am passionate abo Description			Tool		Infrastructur	
	2016/8/30 -	2017/4/30	■Concept I developed a payment system using Stripe for an event management system that was implemented in Ruby on Rails. ■Features developed One-time payment with Stripe (Ruby) Monthly fixed payment with Stripe (Ruby) Retention of credit card information (Stripe) Issuance and application of coupon codes (Stripe) Controlling the first month settlement date (Ruby) Bank deposits to connect account (Stripe) Registration of ID and bank account for connect account (Ruby) Change to paid or free service plan (Ruby) Issue and manage receipts (Stripe)	I was assigned as an engineer to implement a payment system, and I built Stripe using Ruby in a Rails project.	Ruby	Stripe	PostgreSQL	EC2	
	2017/5/1 -	2017/8/30	■Concept I developed a chatbot for Slack to improve the efficiency of our business. ■Features developed • Automatic deployment to the production environment • Automated deployment to the staging environment • Automating attendance and clocking in and out • Error notification of the application • Manage PR status/random assignment of PR reviewers • Acquire app server errors, write them to a file, and notify slack • Always write app logs to a file and notify Slack. • Notify Slack when a label change is detected • In-house book collection management • Manual test implementation from Slack by command input	I was assigned as a Ruby engineer, I implemented the behavior of the chat robot.	Ruby	Slack		EC2	
	2017/9/1 -	2018/5/30	■Concept I developed an API for a native app in Ruby on Rails. ■Features developed • Routing and endpoint design • HTTP method design (* GET * POST * PUT * PATCH * DELETE) • JSON formatting and return at default point • Adoption of JSON in key&value format for request bodies at the time of addition and update • SSL communication is implemented. • Request parameter design for filter, sort, and search • Implement token authentication (except for new registration and login) • Insert request restriction information into the response header • Create error message returns (400 series, 500 series) • Effective use of HTTP status codes (200 ~ 429)	I was assigned as a ruby engineer, I created an API to handle requests called from native apps.	Ruby	Ruby on Rails	PostgreSQL	Heroku	
	2018/6/1 -	2018/12/30	Ruby on Rails / Stripe / Figma Concept I developed a small scale EC with Ruby on Rails. Features developed EC design planning Screen design and routing User authentication Sales management Payment system SES mail transmission Added of GA and GTM	I was assigned as a full-stack engineer. I implemented everything from planning the EC design, listing products in the store, user authentication, and payment systems. I also supported the implementation of Google Analytics and Google Tag Manager.	Ruby	Ruby on Rails / Stripe	PostgreSQL	EC2	
	2019/1/1 -	2019/12/30	React / Hooks / Figma Concept I developed a SaaS service that allows users to create a future household budget plan. Features developed Create UI/UX with Figma State management with React Hooks Data management with Firebase Hiring engineers Next.js / TypeScript / Figma	I was assigned as a front-end engineer. I was mainly involved in front-end implementation, but also in design using Figma and other tools, and used my passion to build a great UX.	React	React Hooks	Cloud Firestore	Firebase	
	2020/1/1 -	2020/6/30	■Concept I developed an advertising platform similar to Google Adsense. ■Features developed • Create UI/UX with Figma • Create screen transitions. • Using Hooks to manage the state • E2E Test using Jest • Component Test using Jest	I was assigned as a front-end engineer. I built a high quality UI and UX. I used hooks to manage the state and Figma to build the design.	React	material-ui	Firebase Realtime Database	Firebase	
	2020/7/1 -	2021/3/31	■Concept I developed a C2C crowdsourcing site. ■Features developed • Creating UI/UX using Figma. • State management using Hooks. • Testing with cypress and Jest • Payment using Stripe and Cloud Functions	I was assigned as a front-end engineer, but I also implemented Stripe payments using Cloud Functions. So, I also wrote Node.js.	TypeScript / Node.js	Next.js	Cloud Firestore	Firebase	
	2021/4/1 -	2021/9/31	■Concept I developed a delivery app on multiple platforms using Flutter. • Screen design and UI creation • Screen transition • Data management with firebase • State management using Provider • Adding screens to the app development • User authentication with social media accounts • Release to Google Play Store and App Store	I was assigned as a native app engineer, using Flutter to create screen transitions, and using a provider for state management.	Dart	Flutter	Cloud Firestore	Firebase	
	2018/1/1 -	- 2021/6/1	Ruby on Rails Concept It's a personal service I created myself. I developed a Social media that connects people who like foreign languages (https://language-exchange.fun/) Features developed Launching and imagining ideas UI/UX design Routing, screen transition SNS user authentication User search Real-time chat Sending emails via AWS	I started creating this service as a personal hobby. I was in charge of everything from imagining the idea, design, development, testing, infrastructure, and advertising.	Ruby	Ruby on Rails	PostgreSQL	Heroku	
	2020/1/1 -	- 2020/6/1	■Concept It's a personal service I created myself. I developed a C2C skill-sharing service. (https://mece.work/) ■Features developed • Launching and imagining ideas • UI/UX design • Routing, screen transition • mail address user authentication • Payment by Stripe • Real-time chat • Product Reviews • Product Rating • Product Search • User search • Sending emails via AWS	I started creating this service as a personal hobby. I was in charge of everything from imagining the idea, design, development, testing, infrastructure, and advertising.	React	React	PostgreSQL	Heroku	
	2021/1/4	- 2021/6/1	Flutter Concept It's a personal service I created myself. I developed a cloud-based lightweight memo app that can be used on the web, Android, and iOS, using Flutter and firebase. (https://tinynote.fun/) Features developed User authentication	I started creating this service as a personal hobby. I was in charge of everything from imagining the idea, design, development, testing, infrastructure, and advertising.	Flutter	Dart	Cloud Firestore	Firebase	