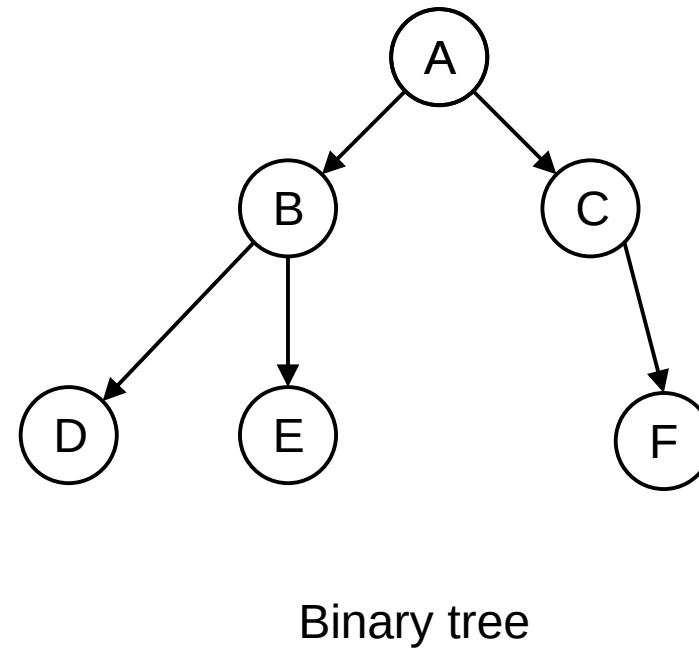
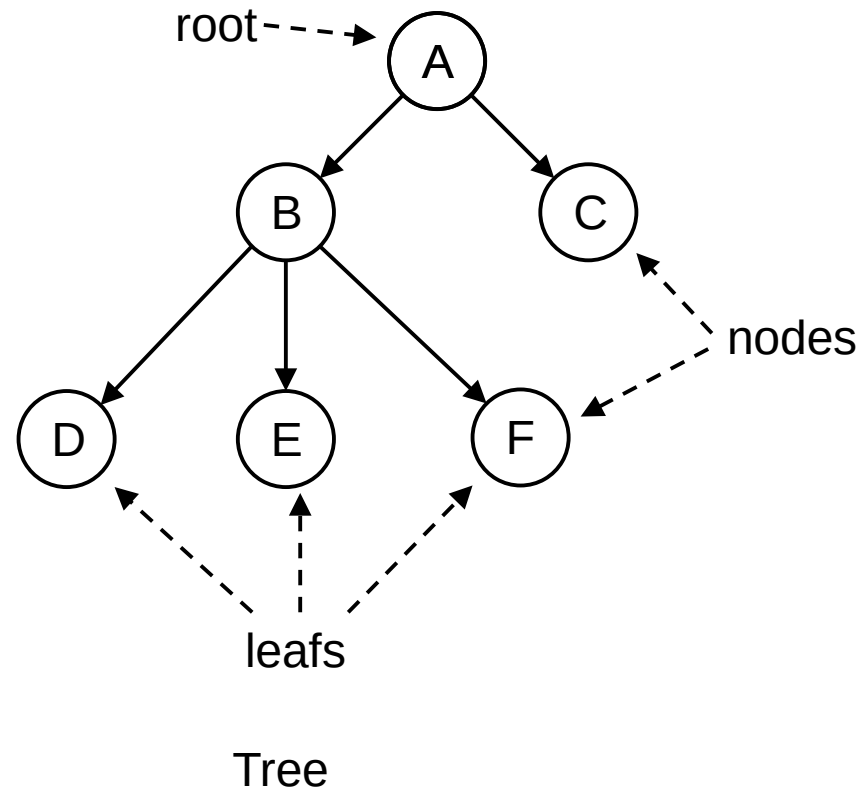


# Trees and graphs

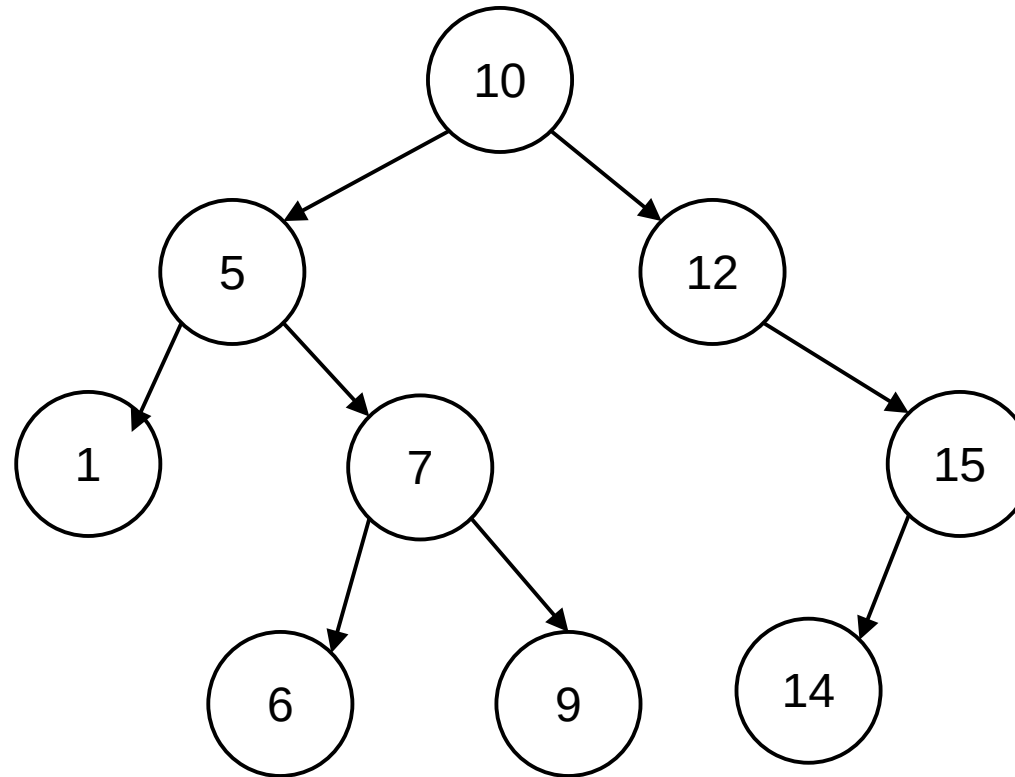
Simeon Monov

# Trees



# Binary search tree

- Binary search tree contains nodes with unique keys
- Left subtree contains nodes with keys lesser than the node's key
- Right subtree contains nodes with keys greater than the node's key.
- Left and right subtree are binary search trees.

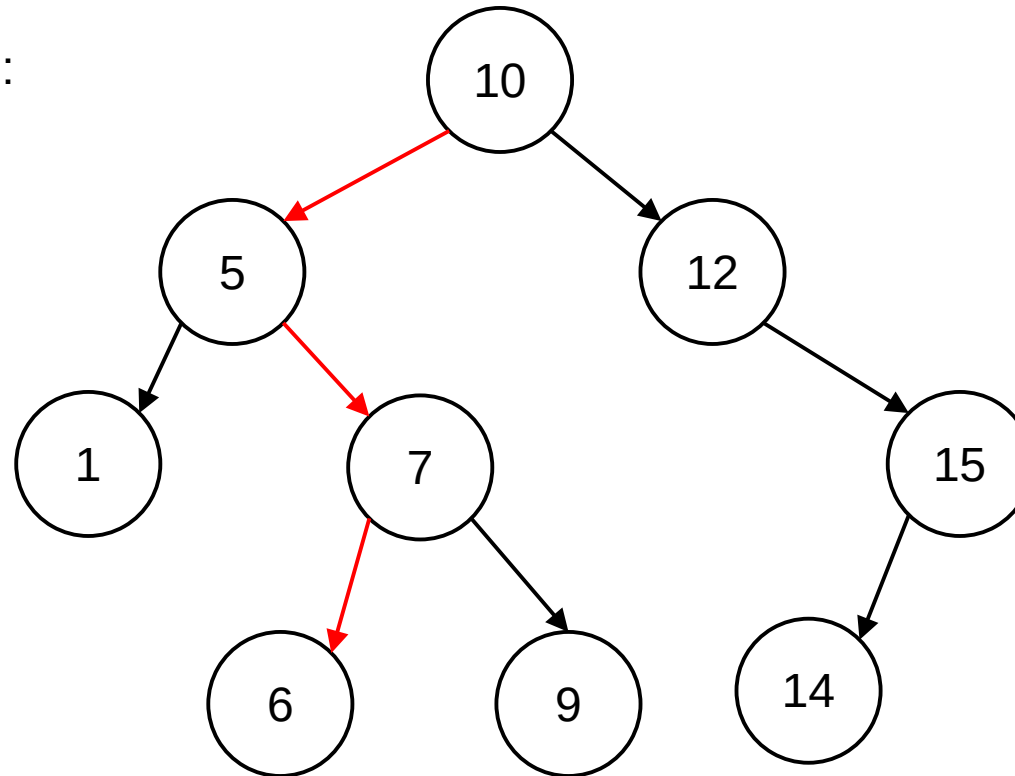


# Binary search tree - search by key

search(t, key):

- 1) If  $\text{key} < \text{key}(t)$  search in the left subtree:  $\text{search}(\text{left}(t), \text{key})$
- 2) If  $\text{key} > \text{key}(t)$  search in the right subtree:  $\text{search}(\text{right}(t), \text{key})$
- 3) If  $\text{key} == \text{key}(t)$ , we found the node

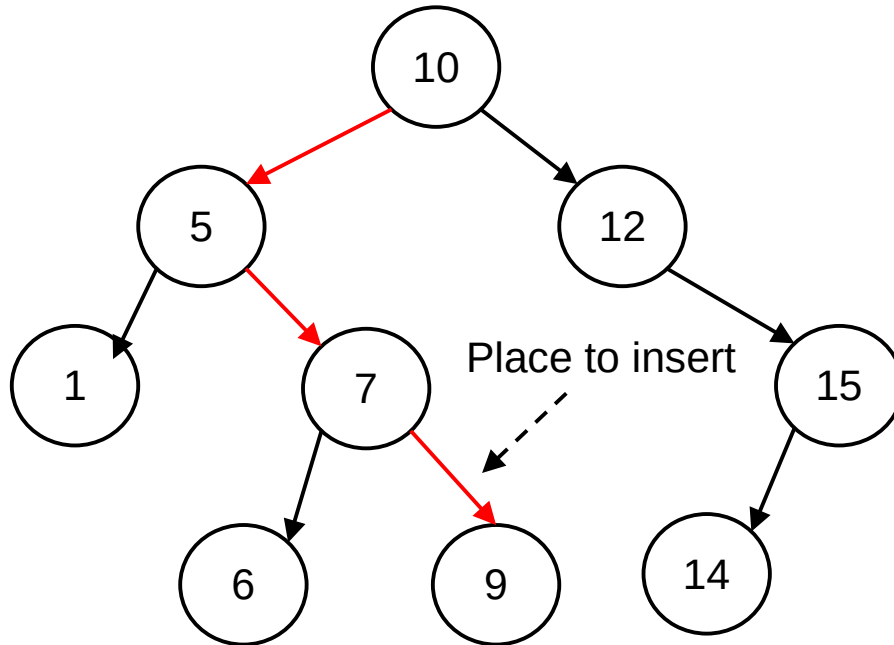
Example for key=6:



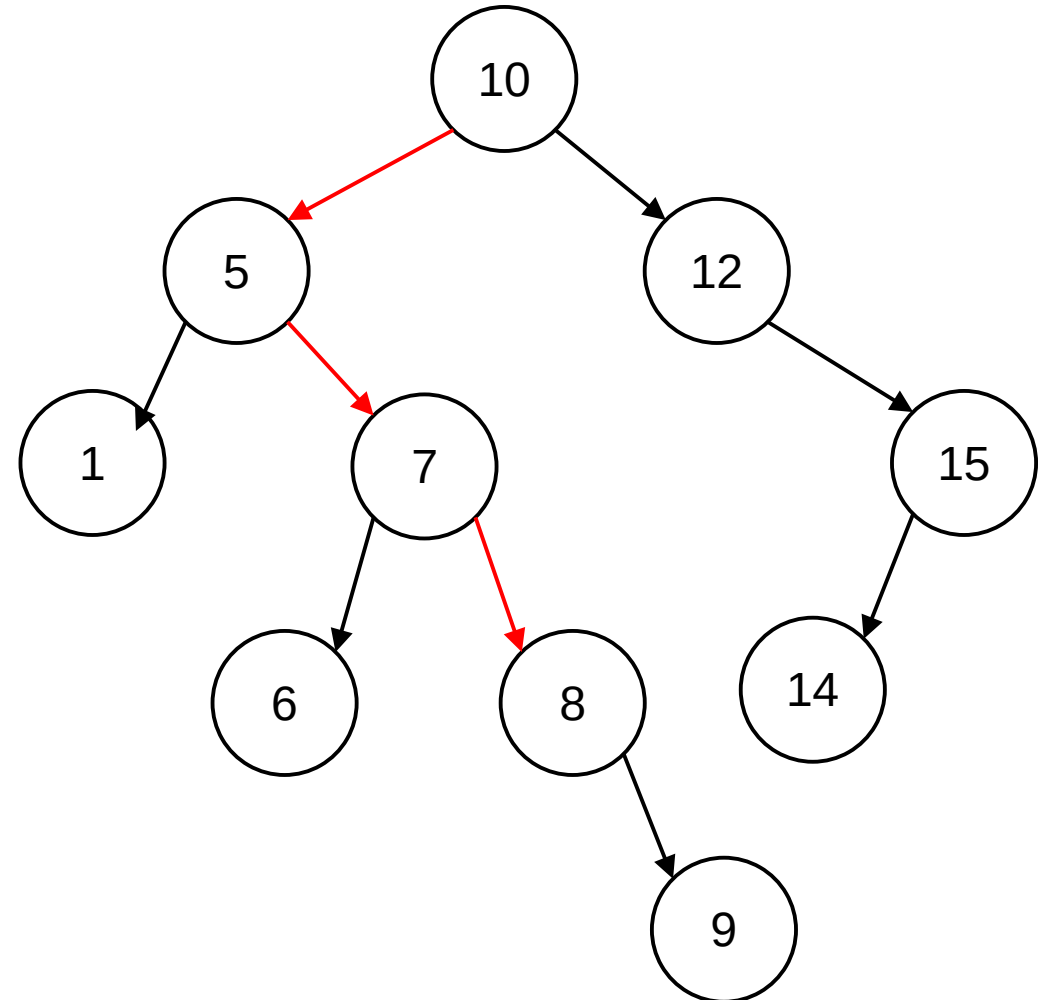
# Binary search tree - insert node

insert(t, node):

- 1) If node == null, we found the place to insert node
- 2) If  $\text{key}(\text{node}) < \text{key}(t)$ : insert(left(t), node)
- 3) If  $\text{key}(\text{node}) > \text{key}(t)$ : insert(right(t), node)
- 4) If  $\text{key}(\text{node}) == \text{key}(t)$ , node with such key already exists. We either return nothing or throw an error



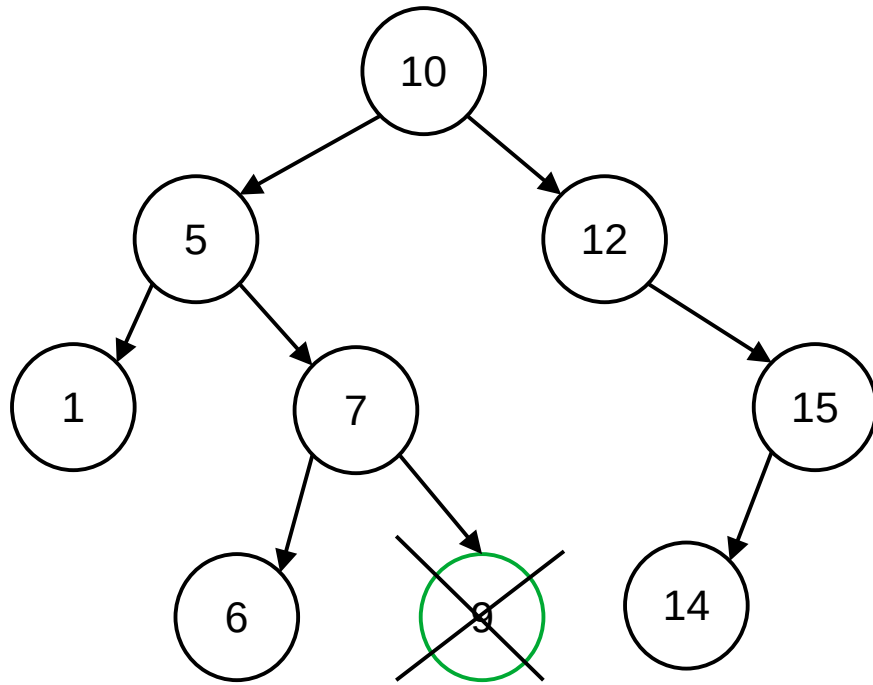
Example for new node(8)



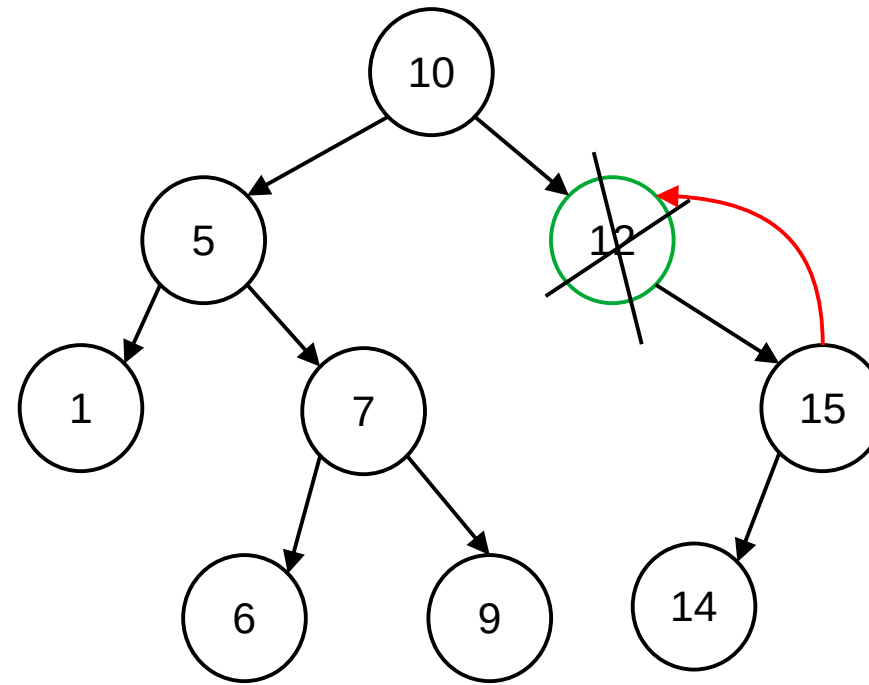
# Binary search tree - delete node

First, we need to locate/find the node in the tree.

If the node is a leaf, e.g. key=9, delete the node



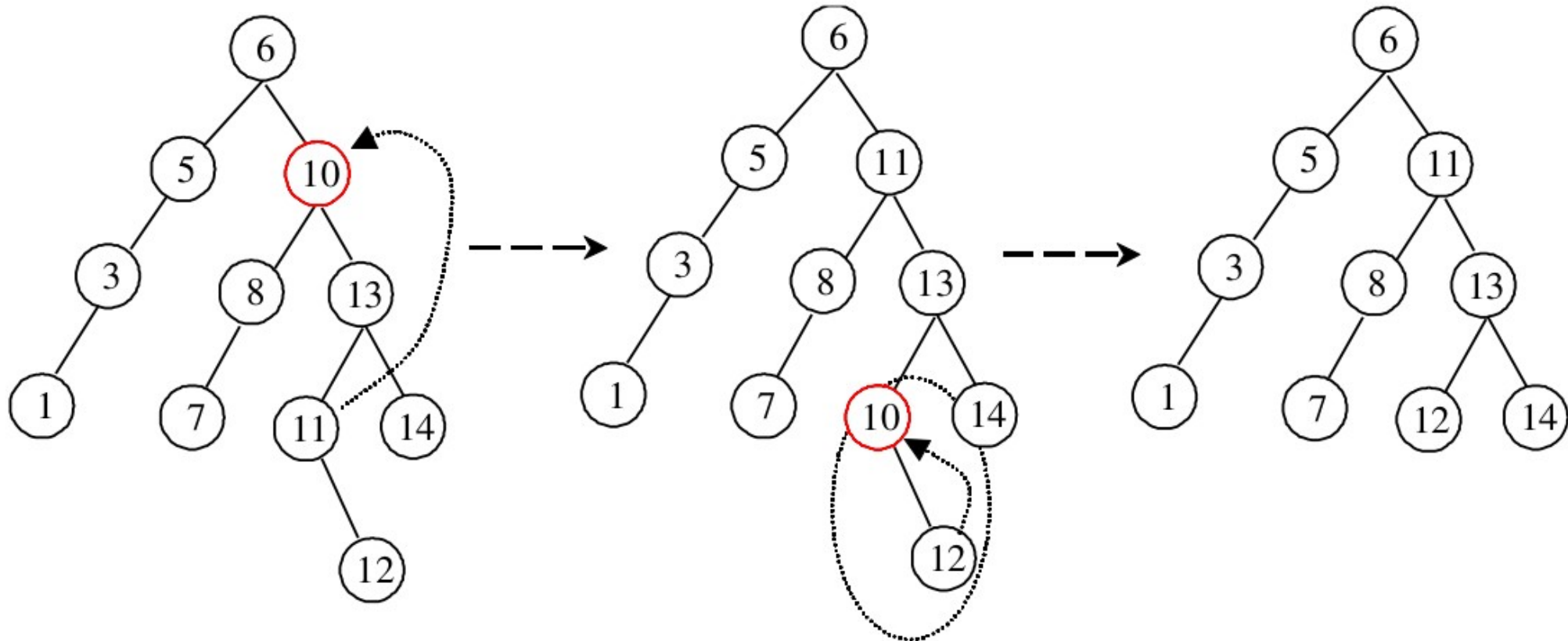
If the node has only one subtree (left or right), e.g. key=12, replace the node with the root of this subtree



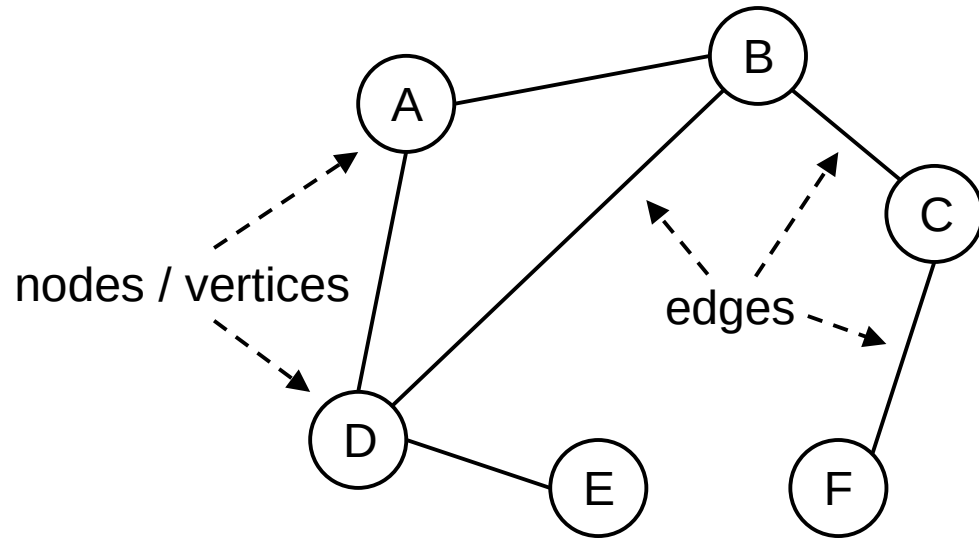
# Binary search tree - delete node

If the node has both left and right subtree, e.g. key=10:

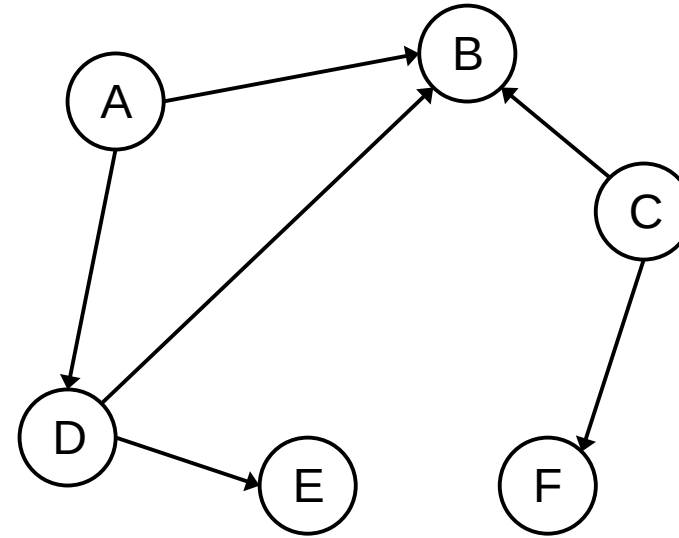
- 1) Find the smallest key in the right subtree (most left bottom node)
- 2) Swap the nodes
- 3) Remove the search node (after swap it will become possible to delete the node by the previous rules)



# Graphs



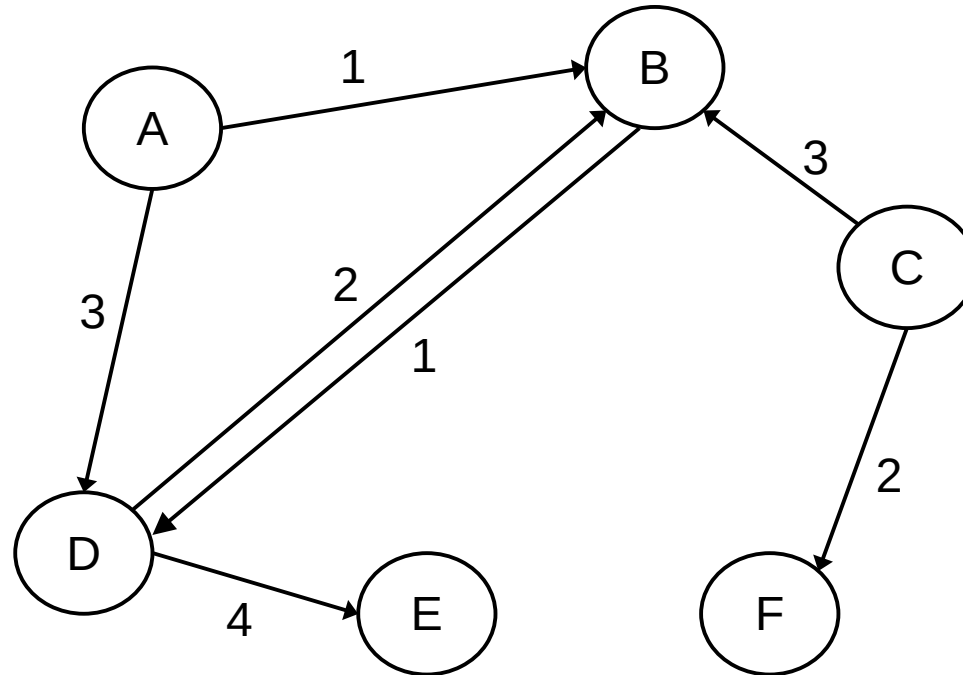
Undirected graph



Directed graph

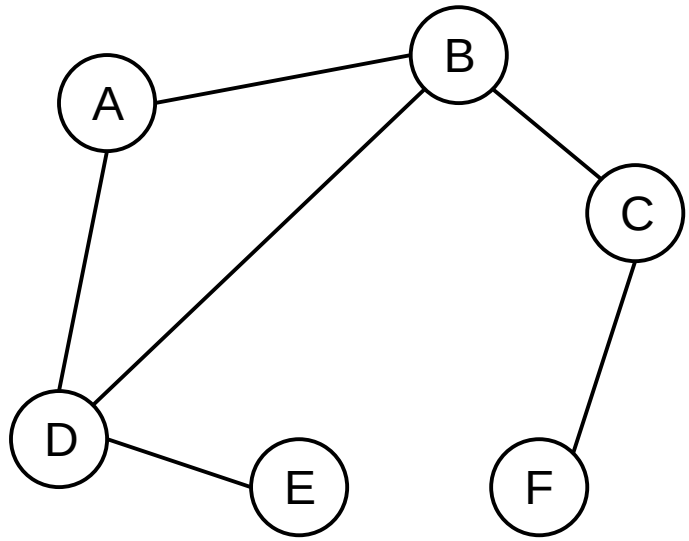


# Graphs - weighted graph



Weighted graph

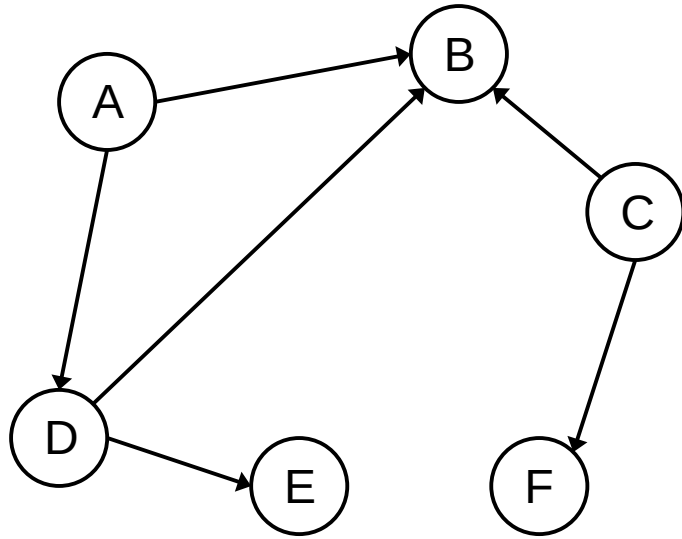
# Adjacency matrix representation - undirected graph



Undirected graph

	A	B	C	D	E	F
A	0	1	0	1	0	0
B	1	0	1	1	0	0
C	0	1	0	0	0	1
D	1	1	0	0	1	0
E	0	0	0	1	0	0
F	0	0	1	0	0	0

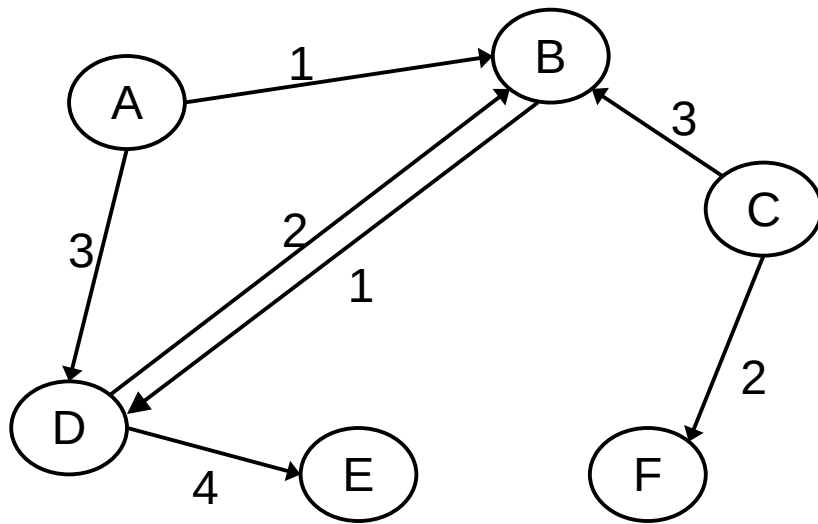
# Adjacency matrix representation - directed graph



Directed graph

	A	B	C	D	E	F
A	0	1	0	1	0	0
B	0	0	0	0	0	0
C	0	1	0	0	0	1
D	0	1	0	0	1	0
E	0	0	0	0	0	0
F	0	0	0	0	0	0

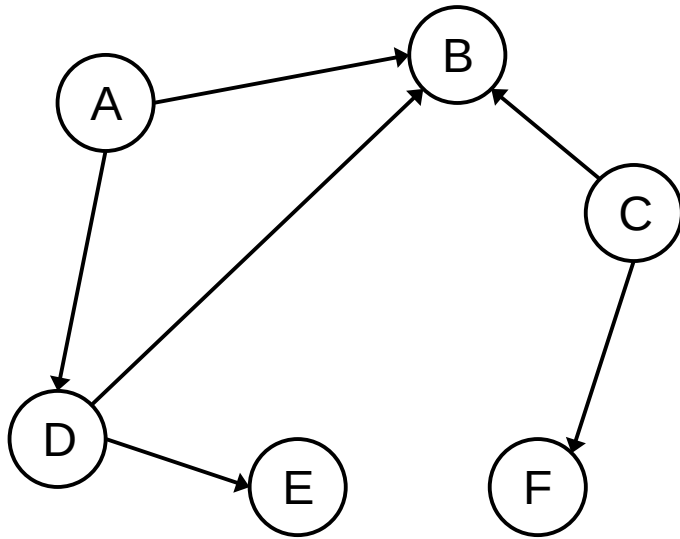
# Adjacency matrix representation - weighted graph



Weighted graph

	A	B	C	D	E	F
A	0	1	0	3	0	0
B	0	0	0	1	0	0
C	0	3	0	0	0	2
D	0	2	0	0	4	0
E	0	0	0	0	0	0
F	0	0	0	0	0	0

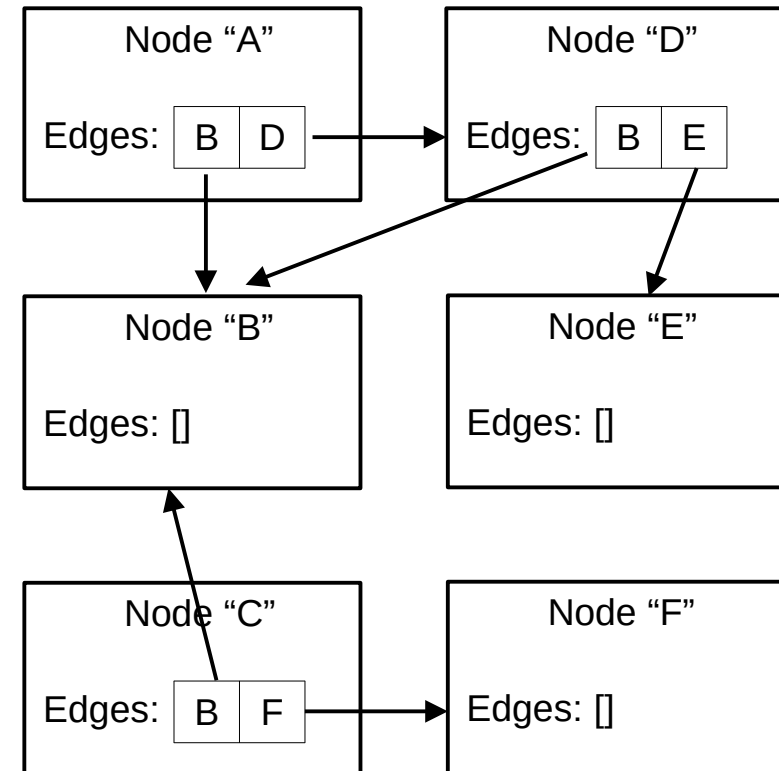
# Adjacency list representation



Directed graph

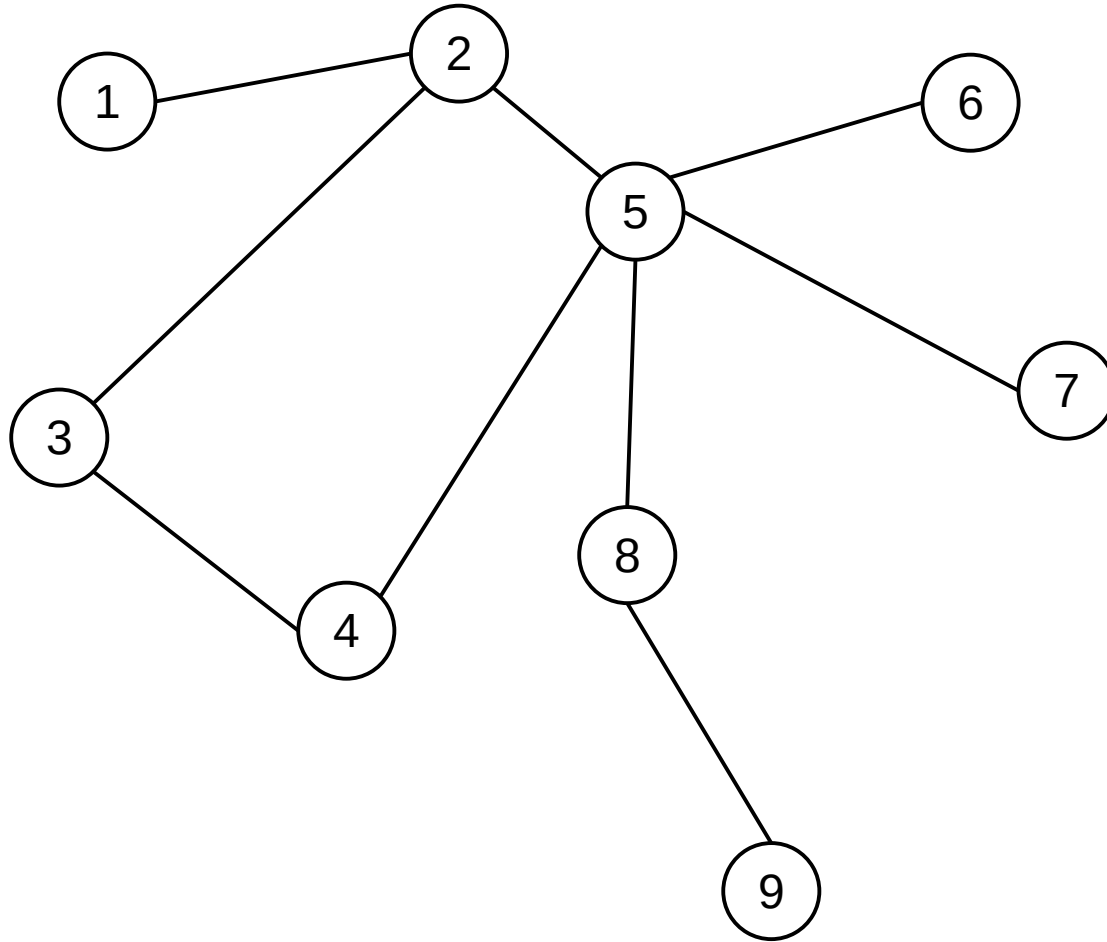
A - { B, D }  
B - { }  
C - { B, F }  
D - { B, E }  
E - { }  
F - { }

Static lists



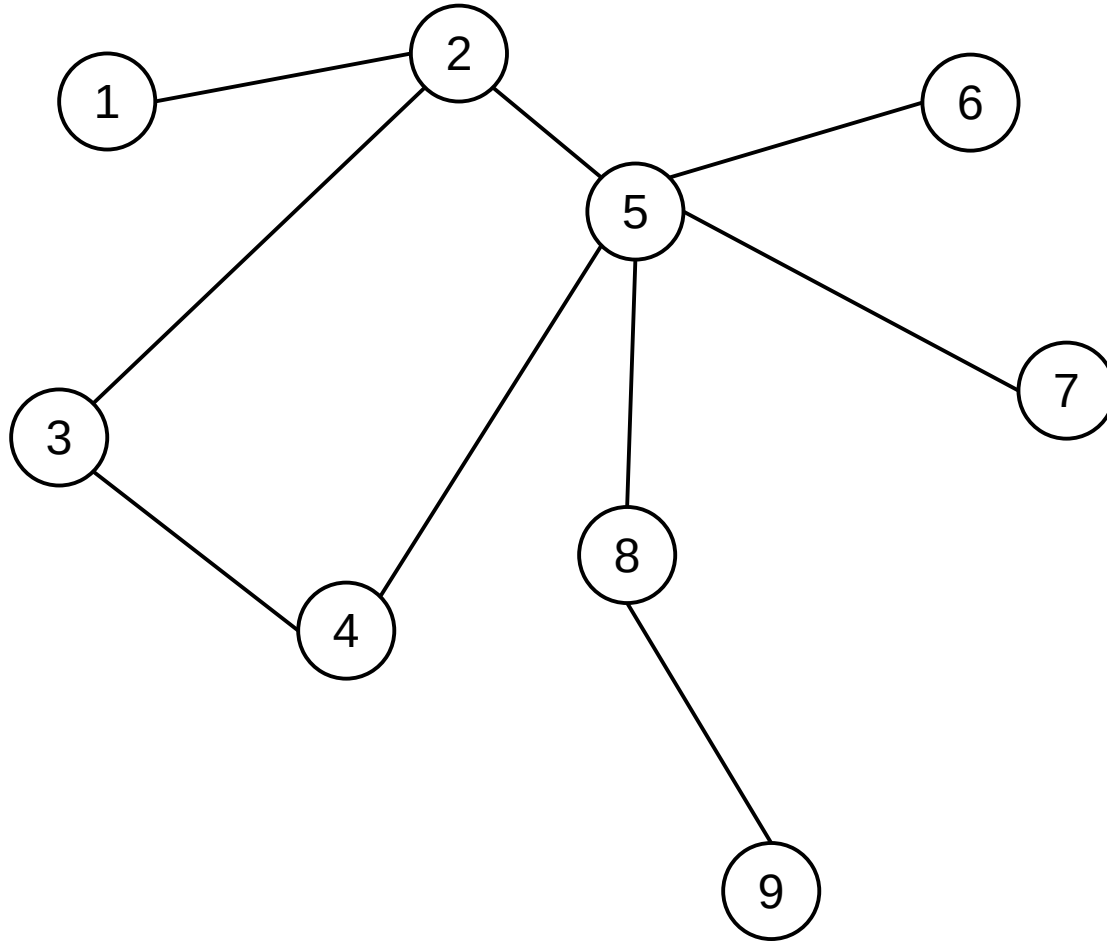
Dynamic implementation

# Graph traversal - breadth first search (BFS)



```
BFS(startNode)
{
    Queue q = new Queue();
    q.Enqueue(startNode);
    <mark node startNode as used>
    while (q.Count()>0)
    {
        p = q.Dequeue();
        <extract all direct descendants of p>
        foreach node j in the descendats of p
        {
            If (<j is not used>)
            {
                q.Enqueue(j);
                <mark node j as used>
            }
        }
    }
}
```

# Graph traversal - breadth first search (BFS) - example



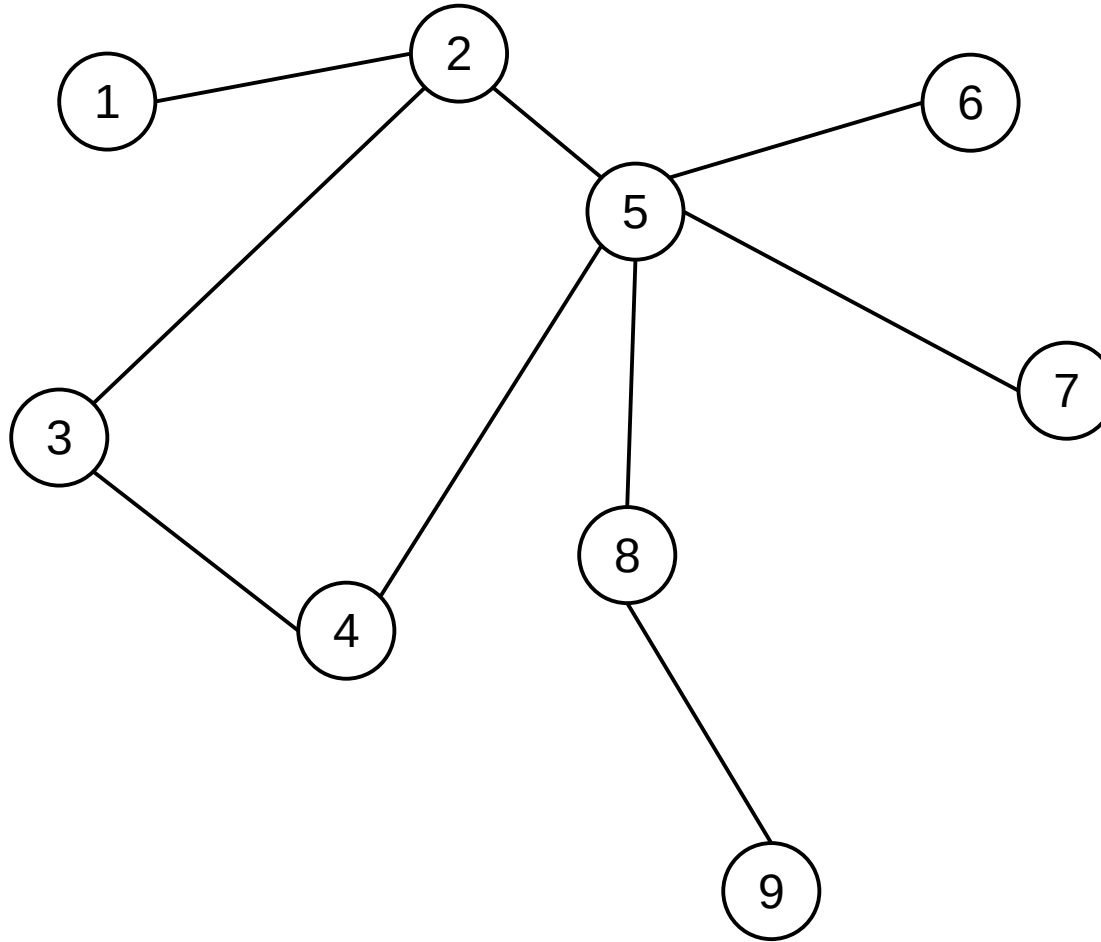
Starting from 1, the queue looks like this:

```
- [1]
1 - [2]
2 - [3, 5]
3 - [5, 4]
5 - [4, 6, 7, 8]
4 - [6, 7, 8]
6 - [7, 8]
7 - [8]
8 - [9]
9 - []
```

The resulting node traversal will be:

**1, 2, 3, 5, 4, 6, 7, 8, 9**

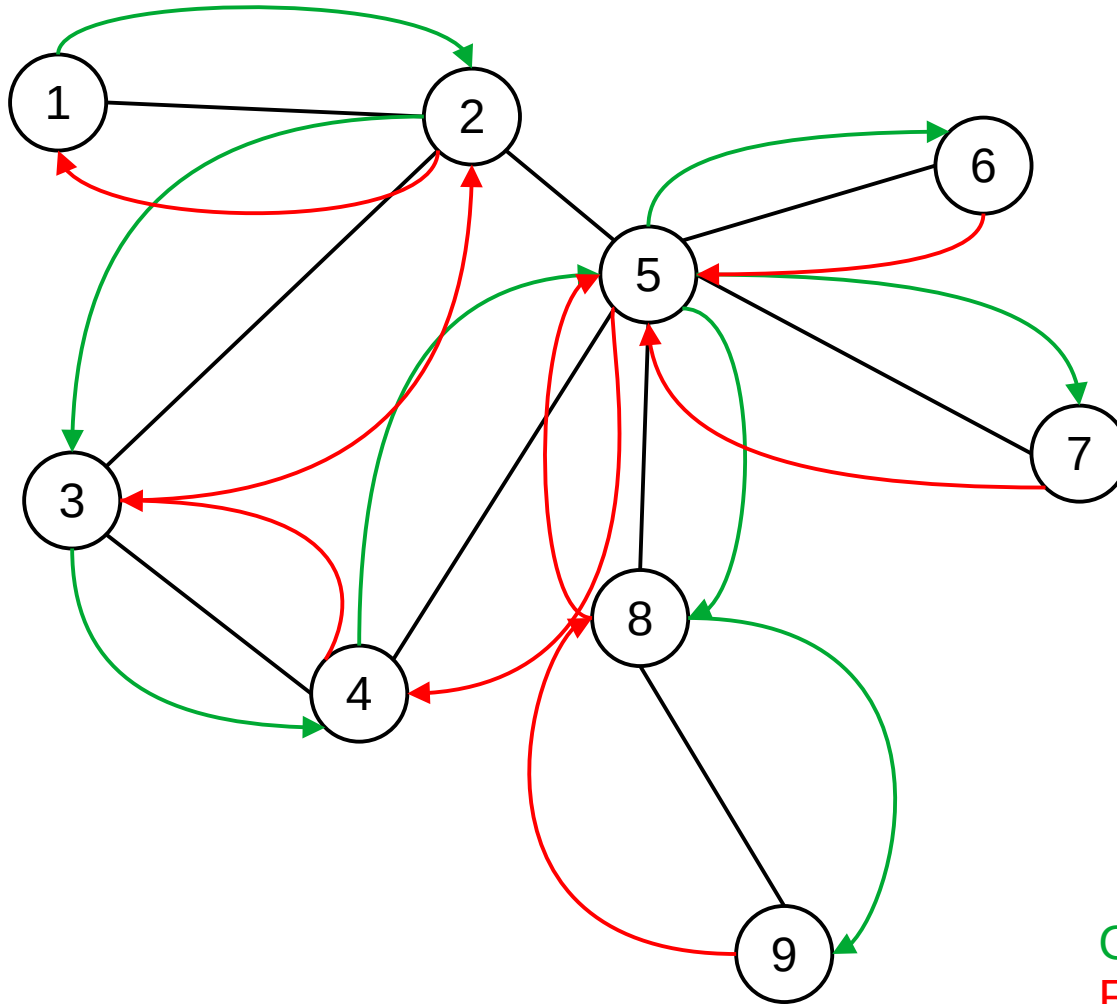
# Graph traversal - depth first search (DFS)



```
DFS(node)
{
  <mark node as used>
  <extract all direct descendants of p>
  foreach node j in the descendants of p
  {
    if <j is not used>
    {
      DFS(j);
    }
  }
}
```



# Graph traversal - breadth first search (BFS) - example



Starting from 1, the traversal will follow:

1 → 2 → 3 → 4 → 5 → 6 → 7 → 8 → 9

Green arrows show going into the recursion  
Red arrows show going back