

Name: Edward

Level: 23

Class: Apprentice

Edit Deck

Skills

Self: 2

Damage: 5

Melee: 10

Abilities

Evade: 1

Defense: 1

Strength: 1

Agility: 1

Intelligence: 1

Stamina: 1

Deck

Clumsy Stab

Bad Bandage

Awkward Distraction

Lame Taunt

Slow Jog

Weak Cheer

Prepared Stance

Arcane Missile

Long press for details

Name: Edward

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Self: 2

Damage: 5

Melee: 10

Abilities

Evade: 1

Defense: 1

Strength: 1

Agility: 1

Intelligence: 1

Stamina: 1

Prepared Stance

Apply a condition to yourself:
Gain 100% Defense for 3 turns.

Skills:

Support
Defense
Self

Mastery:

1/2 Support
1/10 Defense
1/5 Self

bit Deck

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Long press for details

Assassin



Save

Cancel

Evade



Apply a condition to yourself: Gain 300% Evade for 3 turns.

Skills: Agility/Evade/Self

Mastery: 3/5/7



Preparation

Gains +2 movement, +100% Strength on your next attack

Skills: Movement/Self/Strength/Focus

Mastery: 3/5/7/9



Skilled Backstab

Do 200% Agility damage at range 1 when behind a character.

Skills: Damage/Agility/Melee

Mastery: 3/5/7



Poison

Give a character within 1, -1 Health every turn for 3 turns.

Skills: Debuff/Healing/Duration

Mastery: 3/5/7



Assassin

Skilled at something something, 10 Agility, 10 Damage

Bard

Ranger

Dancer

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