

# Karina Mirzaeva, 2d animator

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## Skills

- **Classical 2D animation** Layout, animation, clean-up,
- **3D animation** Animation, rendering
- **Visual development** Colorsript, storyboard
- **Hand drawing**
- **Compositing**
- **Illustration**

## Experiences

- **jun. 2020 - today :** Illustrator and 2D animator at Game Tunes, Tashkent  
*background art, character design, promo-art, animation*
- **may 2020 :** Clean-up animator at Studio [Delai](#), freelance  
*clean-up and coloring*
- **oct. 2019 - feb. 2020 :** Layout artist and 2D animator at Studio [Bubble](#), Moscow  
*layout, cut-out animation*
- **jan. 2019 - sep. 2019 :** Graphic designer at Epsilon development Company, Tashkent
- **2018 :** Mural artist, Tashkent
- **jun. 2016 - oct. 2017 :** 3D designer at SAYS Ltd Exhibition Agency, Tashkent

## Education

- **2013 - 2016 :** Yunusobod Professional College of Design, Tashkent  
*(Graduated with the Projecting Designer of industrial and daily products)*

## Courses

- **feb. 2021 - today :** 3D animation course at Animation School, Moscow
- **feb. 2019 - apr. 2020 :** Classical 2D animation course at Animation School, Moscow  
teacher Edward Kurchevsky
- **mar. 2018 - jun. 2018 :** 2D animation in After Effects at Skills Up School, Saint Petersburg

## Softwares

- **2D :** TV Paint, Toon Boom Harmony, Photoshop, After effects, Illustrator
- **3D :** Maya (basic), SketchUp, Vray

## Languages

Russian (native), French (A2), English (Intermediate).

## Other skills

Traditional Fine Art, Mural painting, cinema, photography, singing.

## Awards

First prize in the «Insomnia» Competition of festival openings (<https://vimeo.com/435476536>)