

Education

Cornell University • Expected Graduation: May 2024

B.A. in Information Science • GPA: 3.94

Relevant Coursework: Digital Product Design, Design & Prog. for Web, Computing Using Python, Consequences in Computing, Networks, Digital Media, Teaching in InfoSci

Experience

Cornell Lab of Ornithology • **Product Designer**

January 2021 - Present

- Building components for the organization's design system by conducting user research to be used across the lab's website and applications.
- Refreshing and modernizing deprecated iconography to produce an intuitive user experience to improve consistency and accessibility.

INFO 1998: Digital Product Design Course • **Teaching Assistant**

February 2021 - Present

- Mentoring students through a course focused on walking through the entire design process, to ultimately build an industry-standard design case study.
- Leading critique groups and guiding students to create a functional prototype that implements new features on an existing iOS app using Figma.

Develop for Good • **Product Designer**

August 2021 - Present

- Researching and conducting usability tests to create website iterations for An Easier Mile, extending health services to minorities and immigrant working class parents.

Herbert F. Johnson Museum of Art • **Bartels Scholar for Education Intern**

June 2021 - August 2021

- Boosted the engagement with student organizations and within the greater Ithaca community by creating educational, flat illustrations and interactive workshops.
- Researched 80+ object summaries curated to create referential material of upcoming exhibitions to be used by 28 faculty members and the general public.

Activities

Cornell Creatives • **Design Lead**

June 2020 - Present

- Directing design critiques and organizing meetings with sub teams to provide appropriately challenging tasks and best foster each members' growth.

Cornell "The Plastics Challenge Podcast" • **Brand Designer**

November 2020 - July 2021

- Sparked community dialogue as the sole designer through prototypes and research.
- Launched brand identity by designing marketing assets including logo, social media cards, bus advertisement, and promotional materials.

Skills

Design Tools • Figma • Photoshop • InDesign • Illustrator • Procreate
Fine Arts • Drawing • Painting • Print Media • Sculpture • Digital Media