

## Education

**Cornell University** • Expected Graduation: December 2023

B.A. in Information Science, Minor in Game Design • GPA: 3.94

Relevant Coursework: HCI Studio, Qualitative User Research & Design Methods, Digital Product Design, Design & Prog. for the Web, Consequences in Computing, Game Design

## Skills

**Design Tools** • Figma • Photoshop • InDesign • Illustrator • Procreate

**Fine Arts** • Drawing • Painting • Print Media • Sculpture • Digital Media

## Experience

**Cornell Lab of Ornithology** • **Product Designer**

January 2021 - Present

- Building components for the organization's design system by conducting user research, to be used across the lab's website and (type of) applications.
- Modernizing deprecated iconography to produce an intuitive user experience that improves consistency and accessibility.

**Bowers College of Computing and Information Science** • **Teaching Assistant**

February 2021 - Present

- Mentoring students through a course focused on the entire design process, to ultimately build an industry-standard design case study in *INFO 3450: HCI Design*.
- Led critique groups and guided students to create a functional prototype, that implements new features on an existing iOS app in *INFO 1998: Digital Product Design*.

## Research

**Bowers College of Computing and Information Science** • **Design Research Assistant**

June 2022 - Present

- Facilitate co-design workshops, utilizing card sorting, storytelling, and affinity diagrams, to investigate how mindfulness can be cultivated into future technologies.

**The Design and Augmented Intelligence Lab (DAIL)** • **Design Research Assistant**

June 2022 - Present

- Executing 20+ electroencephalogram (EEG) experiments and analyzing biometric sensory data to examine perceived uncertainty evaluating wayfinding.

## Activities

**Cornell Creatives** • **Co-President, Former Design Lead**

June 2020 - Present

- Directing an executive board of 8 members and 5 subteams to provide challenging tasks to foster growth and cultivate a community that empowers over 450+ creators.

**Design Consulting at Cornell** • **Project Manager/Designer**

June 2021 - August 2021

- Led the rebrand and website redesign for Tavus, an AI video generator startup, in a semester-long project with a team of 8 designers.
- Provided clients and consultants project status reports to ensure that the project matched customer expectations and reinforced product vision and business goals.