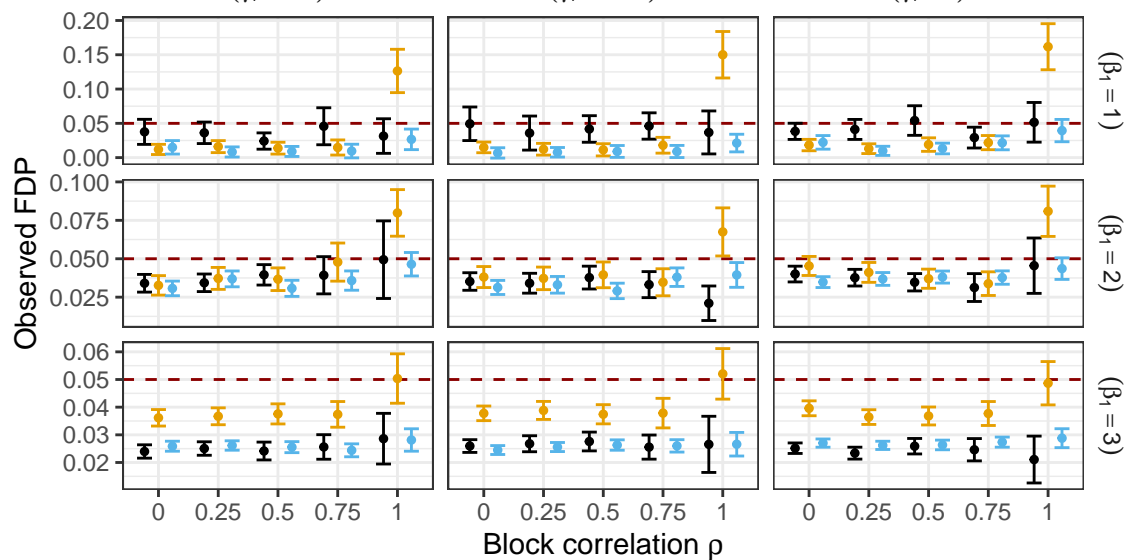
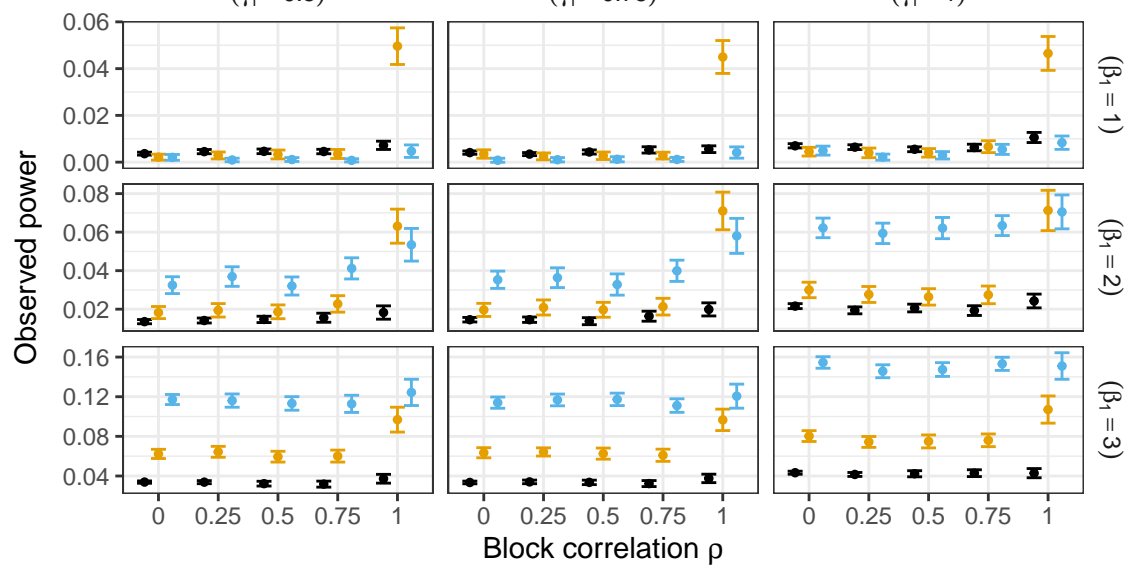


A



B



Method   BH   AdaPT: intercept-only   AdaPT: x1 + x2