An introduction to R

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The help function

- R is a very well-documented language
- A crucial function is help, as it allows you to access that documentation
- ▶ It can be accessed by help(function) or ?function for short e.g. type ?help to learn more about the help function
- ► Google is also a great resource and usually links to either stackoverflow or the R mailing list

Outline

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Exploring the data

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Data frames

Let's start by reading in some real-life data

- > setwd('~/GitHub/data-mining-intersession/day1')
- > nba <- read.csv('box_2012to2013.csv', stringsAsFactors
- > class(nba)
- [1] "data.frame"

In R terminology, data typically comes in the form of a *data.frame* (try ?data.frame). Data frames are similar to spreadsheets or matrices that can store non-numeric values.

Data frames cont.

This is essentially the same as what you would see if you opened the .csv file in MS Excel

```
> nba[1:5,1:5]
```

```
game_id pid player pos team
1 400277721 4270 Trevor Booker PF Washington Wizards
2 400277721 2426 Trevor Ariza SF Washington Wizards
3 400277721 2399 Emeka Okafor C Washington Wizards
4 400277721 4010 A.J. Price PG Washington Wizards
5 400277721 6580 Bradley Beal SG Washington Wizards
```

Columns correspond to *variables* e.g. column 5 indicates the number of minutes played. Rows correspond to *observations* e.g. row 1 corresponds to Trevor Booker's line on the box score.

Data frames cont.

This data frame contains 31,375 rows (observations) and 19 columns (variables)

```
> nrow(nba)
```

[1] 31375

> ncol(nba)

[1] 19

> dim(nba)

[1] 31375 19

Data frames cont.

Specific elements of the data can be accessed with [row, column] coordinates

```
> nba[1:2,1:2]
game_id pid
1 400277721 4270
2 400277721 2426
> nba[1,1]
[1] 400277721
> nba[2,1]
[1] 400277721
```

We'll discuss subsetting data frames more in-depth after we have seen how vectors (and specifically sequences) work.

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Vectors

The fundamental unit of computation in R is the vector. Create a vector by combining values with the "c" function (see ?vector and ?c):

```
> c(1,2,3,4,5)
[1] 1 2 3 4 5
> c('a','b','c','d','e')
[1] "a" "b" "c" "d" "e"
```

Assign a value, which includes vectors, to a name using the "<-" operator (see ?assignOps)

[1] 1

The first element of v1 is 1, and the second element is 2. Note that unlike most programming languages, indexing starts at 1.

Most functions involving vectors operate element-wise:

```
> v1 + 3
[1] 4 5 6 7 8
> v1 + v1
[1] 2 4 6 8 10
> sqrt(v1)
```

[1] 1.000000 1.414214 1.732051 2.000000 2.236068

[1] 4

The ":" operator (see ?colon) creates a sequence, which is also a vector

```
> x <- 1:5
```

> x

[1] 1 2 3 4 5

> x[1]

[1] 1

Many functions return vectors. For example, "runif" returns a random vector of length n (see ?runif).

> runif(5)

[1] 0.83960653 0.20799022 0.07380461 0.65508980 0.52938711

Boolean values are TRUE and FALSE, or T and F for short (see ?logical)

- > TRUE & FALSE
- [1] FALSE
- > !(!T & F)
- [1] TRUE

It is easy to create boolean vectors by writing conditions. This will come in handy soon.

- > 1:5 > 2
- [1] FALSE FALSE TRUE TRUE TRUE

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>

Now that we know about sequences, see that the data frame is subsetted by passing vectors as rows and/or columns

nba[1:5,] # would give rows 1 to 5, all columns

As you can see, you can access all the entries along a particular dimension by leaving the slot blank. What would happen if you typed *nba[,]*?

Exploring the data cont.

The neat thing about data frames is that columns are named. Access specific columns with the "\$" operator (see ?Extract)

```
> names(nba)[1:5]
```

- [1] "game_id" "pid" "player" "pos" "team"
- > nba\$pid[1:5]
- [1] 4270 2426 2399 4010 6580
- > nba[1:5, 'pid'] # alternatively...
- [1] 4270 2426 2399 4010 6580

Exploring the data cont.

Using boolean vectors, we can subset the data to look at specific players' statistics

Under the hood, the boolean vector is being translated into a vector of indices for the TRUE entries. This can be accomplished explicitly by using the "which" function on a boolean vector (see ?which).

Exploring the data cont.

It's not enough to know only the dimensions of the data frame, which tell us the number of box scores. We might need to know things such as: how many players were active?

```
> v1 <- c('a', 'a', 'b', 'd')
> unique(v1)
[1] "a" "b" "d"
> length(unique(v1))
[1] 3
```

> length(unique(nba\$pid)) # number of players active

[1] 476

The "unique" function returns the unique values that appear in the inputted vector. The "length" function returns its length.

Exercises!

- 1. Create a vector containing the even numbers between 1 and 50
- Create a subset of the data that contains entries for all point guards (PG)
- 3. What are the dimensions of the data.frame from 2)?
- 4. How many total games were played in the '12-'13 season? (note: some questions don't require data)

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Time for some fun!

We now have some basic tools for exploring and manipulating data. We can use them to answer question such as: how many points did LeBron James score in the '12-'13 season?

> sum(lbj\$pts) # see ?sum (hopefully you know this...)
[1] NA

He scored 'NA' points??!?

One more thing: our data contains missing values (see ?NA and ?is.na)

> lbj[lbj\$game_id=='400278818',basic] # did not play
player min pts reb
28015 LeBron James NA NA NA

Sorry for the pump fake... How to deal with missing data is an important consideration (which has luckily been taken care of for us). I once saw a company using 0, 10, and 100 to indicate invalid values in a dataset that tracked dollar amounts!?

To get around the missing values, we need to specify the "na.rm" option in the "sum" function

> sum(lbj\$pts, na.rm=T)

[1] 2055

Check this against ESPN's records http://espn.go.com/nba/player/stats/_/id/1966/lebron-james. We're off...

Our data says 2,055 while ESPN says 2,036. What gives?

> nba[nba\$game_id=='400436572',][1:5,basic]

```
player min pts reb
20088 Kevin Garnett 6 0 3
20089 LeBron James 30 19 3
20090 Carmelo Anthony 31 26 12
20091 Chris Bosh 23 6 2
20092 Dwyane Wade 29 21 3
```

... because it's the All-Star game! Let's try removing it.

- > nba <- subset(nba, nba\$game_id!='400436572')</pre>
- > lbj <- nba[nba\$player == "LeBron James",]</pre>
- > sum(lbj\$pts, na.rm=T) # much better

[1] 2036

"Real-world" data is rarely clean. You have to constantly check it against your intuition and what you know to be true e.g. other sources. Some people think this "data munging" is unsexy but necessary (link). Others come up with cooler names and name their blogs after them (link).

Most points per game (PPG)

Isn't this fun? Let's try answering more substantive questions such as: What was the highest PPG in '12-'13?

```
> nba$gp <- as.integer(!is.na(nba$min)) # boolean values</pre>
```

- > ppg <- aggregate(nba[,c('pts','gp')], by=list(pid=nba\$]</pre>
- > ppg\$ppg <- ppg\$pts / ppg\$gp</pre>
- > max(ppg\$ppg, na.rm=T)

[1] 28.65672

The "aggregate" function subsets a dataset by it's "by" argument and applies the "FUN" argument (which in this case is a function) to each subset. Here, we are calculating the sum of the 'pts' vector and the sum of the 'gp' vector for each 'pid'. This idea is known as split-apply-combine (link).

Most points per game (PPG) cont.

Let's determine the identity of this mysterious high-scorer.

```
> idx <- which.max(ppg$ppg)
> ppg$pid[idx] # It's player 1975!
[1] 1975
```

How about with something a bit more personal?

```
> plyrs <- unique(nba[,c('pid','player')])</pre>
```

- > ppg <- merge(ppg, plyrs, by='pid')</pre>
- > ppg\$player[idx]
- [1] "Carmelo Anthony"

We use "unique" to get a mapping from pid to the player's name. Then we use the "merge" function to add player names to the ppg data frame. Merging is also known as joining in other languages (e.g. SQL).

Most points per game (PPG) cont.

280 3992 2023 78 25.93590

What if we want to know the top 5 scorers? The top N scorers (That would be more like it!)?

```
> N <- 5
> ord_ppg <- order(ppg$ppg, decreasing=T)</pre>
  ord_ppg[1:N] # returns a sorted vector of indices
Г17
   80 202 6 79 280
> ppg_sorted <- ppg[ord_ppg,]</pre>
> ppg_sorted[1:N,]
                                  player
    pid pts gp ppg
   1975 1920 67 28.65672 Carmelo Anthony
80
202 3202 2280 81 28.14815
                            Kevin Durant
   110 2133 78 27.34615
                             Kobe Bryant
79 1966 2036 76 26.78947 LeBron James
```

James Harden

More exercises!

- 1. Calculate per-game stats for your favorite player (e.g. reb, ast, blk) and check that match they ESPN's
- 2. Which player scored the most total points?
- 3. Which player gathered the most rebounds per game?
- 4. Which team scored the most points per game?