

Lecture 18: Smoothing splines, Local Regression, and GAMs

Reading: Sections 7.5-7

STATS 202: Data mining and analysis

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Announcements

- ▶ Midterms will be handed out at the end of class.
- ▶ If you are in SCPD, your exam should be distributed by the end of the day tomorrow.
- ▶ Grade statistics:
 - ▶ Mean: 68
 - ▶ Median: 71
 - ▶ 25th percentile: 57
 - ▶ 75th percentile: 82
- ▶ We created a coursework site so that you can check all your grades.
- ▶ If we are missing any grades for homework you submitted, please email the graders ASAP.

Cubic splines

- ▶ Define a set of knots $\xi_1 < \xi_2 < \dots < \xi_K$.
- ▶ We want the function $Y = f(X)$ to:
 1. Be a cubic polynomial between every pair of knots ξ_i, ξ_{i+1} .
 2. Be continuous at each knot.
 3. Have continuous first and second derivatives at each knot.
- ▶ It turns out, we can write f in terms of $K + 3$ basis functions:

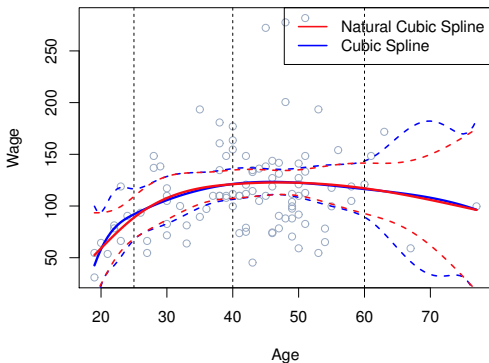
$$f(X) = \beta_0 + \beta_1 X + \beta_2 X^2 + \beta_3 X^3 + \beta_4 h(X, \xi_1) + \dots + \beta_{K+3} h(X, \xi_K)$$

where,

$$h(x, \xi) = \begin{cases} (x - \xi)^3 & \text{if } x > \xi \\ 0 & \text{otherwise} \end{cases}$$

Natural cubic splines

Spline which is linear instead of cubic for $X < \xi_1$, $X > \xi_K$.

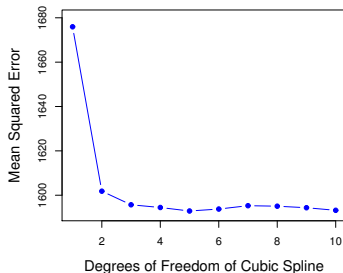
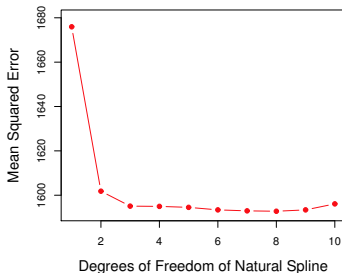


The predictions are more stable for extreme values of X .

Choosing the number and locations of knots

The locations of the knots are typically quantiles of X .

The number of knots, K , is chosen by cross validation:



Smoothing splines

Find the function f which minimizes

$$\sum_{i=1}^n (y_i - f(x_i))^2 + \lambda \int f''(x)^2 dx$$

- ▶ The RSS of the model.
- ▶ A penalty for the roughness of the function.

Facts:

- ▶ The minimizer \hat{f} is a natural cubic spline, with knots at each sample point x_1, \dots, x_n .
- ▶ Obtaining \hat{f} is similar to a Ridge regression.

Natural cubic splines vs. Smoothing splines

Natural cubic splines

- ▶ Fix the locations of K knots at quantiles of X .
- ▶ Number of knots $K < n$.
- ▶ Find the natural cubic spline \hat{f} which minimizes the RSS:

$$\sum_{i=1}^n (y_i - f(x_i))^2$$

- ▶ Choose K by cross validation.

Smoothing splines

- ▶ Put n knots at x_1, \dots, x_n .
- ▶ We could find a cubic spline which makes the $\text{RSS} = 0$
→ **Overfitting!**
- ▶ Instead, we obtain the fitted values $\hat{f}(x_1), \dots, \hat{f}(x_n)$ through an algorithm similar to Ridge regression.
- ▶ The function \hat{f} is the only natural cubic spline that has these fitted values.

Deriving a smoothing spline

1. Show that if you fix the values $f(x_1), \dots, f(x_n)$, the roughness

$$\int f''(x)^2 dx$$

is minimized by a natural cubic spline. Problem 5.7 in ESL.

2. Deduce that the solution to the smoothing spline problem is a natural cubic spline, which can be written in terms of its basis functions.

$$f(x) = \beta_0 + \beta_1 f_1(x) + \dots \beta_{n+3} f_{n+3}(x)$$

Deriving a smoothing spline

3. Letting \mathbf{N} be a matrix with $\mathbf{N}(i, j) = f_j(x_i)$, we can write the objective function:

$$(y - \mathbf{N}\beta)^T (y - \mathbf{N}\beta) + \lambda \beta^T \Omega_{\mathbf{N}} \beta,$$

where $\Omega_{\mathbf{N}}(i, j) = \int N_i''(t) N_j''(t) dt$.

4. By simple calculus, the coefficients $\hat{\beta}$ which minimize

$$(y - \mathbf{N}\beta)^T (y - \mathbf{N}\beta) + \lambda \beta^T \Omega_{\mathbf{N}} \beta,$$

are $\hat{\beta} = (\mathbf{N}^T \mathbf{N} + \lambda \Omega_{\mathbf{N}})^{-1} \mathbf{N}^T y$.

Deriving a smoothing spline

5. Note that the predicted values are a linear function of the observed values:

$$\hat{y} = \underbrace{\mathbf{N}(\mathbf{N}^T \mathbf{N} + \lambda \Omega_{\mathbf{N}})^{-1} \mathbf{N}^T}_{\mathbf{S}_{\lambda}} y$$

6. The **degrees of freedom** for a smoothing spline are:

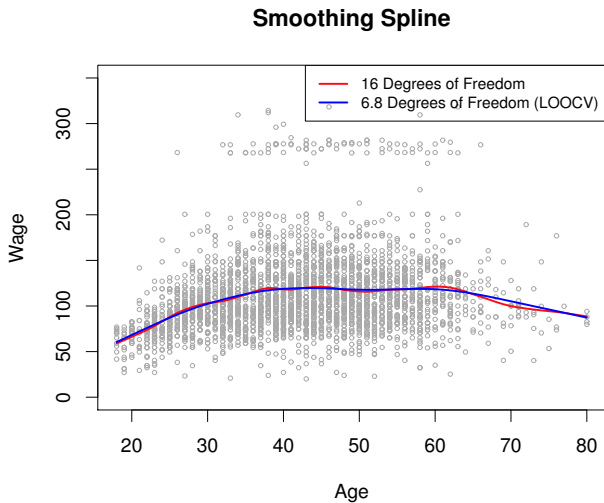
$$\text{Trace}(\mathbf{S}_{\lambda}) = \mathbf{S}_{\lambda}(1, 1) + \mathbf{S}_{\lambda}(2, 2) + \cdots + \mathbf{S}_{\lambda}(n, n)$$

Choosing the regularization parameter λ

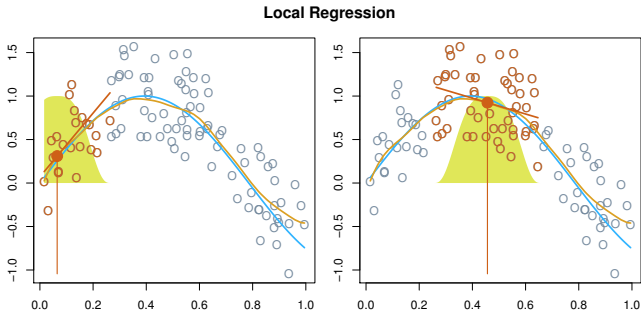
- ▶ We typically choose λ through cross validation.
- ▶ Fortunately, we can solve the problem for any λ with the same complexity of diagonalizing an $n \times n$ matrix.
- ▶ There is a shortcut for LOOCV:

$$\begin{aligned} RSS_{\text{loocv}}(\lambda) &= \sum_{i=1}^n (y_i - \hat{f}_{\lambda}^{(-i)}(x_i))^2 \\ &= \sum_{i=1}^n \left[\frac{y_i - \hat{f}_{\lambda}(x_i)}{1 - \mathbf{S}_{\lambda}(i, i)} \right]^2 \end{aligned}$$

Choosing the regularization parameter λ



Local linear regression



The **span** is the fraction of training samples used in each regression.

Local linear regression

To predict the regression function f at an input x :

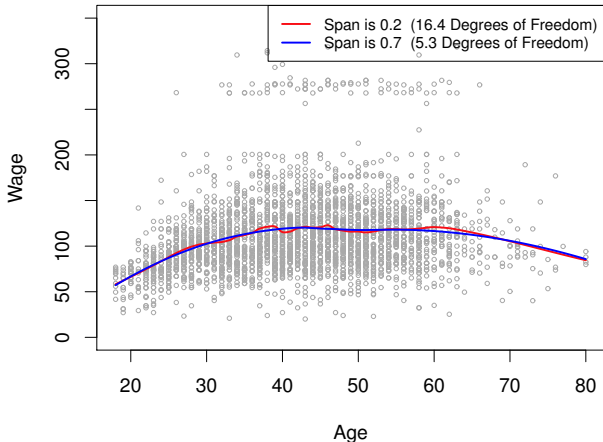
1. Assign a weight K_i to the training point x_i , such that:
 - ▶ $K_i = 0$ unless x_i is one of the k nearest neighbors of x .
 - ▶ K_i decreases when the distance $d(x, x_i)$ increases.
2. Perform a weighted least squares regression; i.e. find (β_0, β_1) which minimize

$$\sum_{i=1}^n K_i (y_i - \beta_0 - \beta_1 x_i)^2.$$

3. Predict $\hat{f}(x) = \hat{\beta}_0 + \hat{\beta}_1 x$.

Local linear regression

Local Linear Regression



The span is chosen by cross-validation.

Generalized Additive Models (GAMs)

Extension of non-linear models to multiple predictors:

$$\text{wage} = \beta_0 + \beta_1 \times \text{year} + \beta_2 \times \text{age} + \beta_3 \times \text{education} + \epsilon$$

$$\longrightarrow \text{wage} = \beta_0 + f_1(\text{year}) + f_2(\text{age}) + f_3(\text{education}) + \epsilon$$

The functions f_1, \dots, f_p can be polynomials, natural splines, smoothing splines, local regressions...

Fitting a GAM

- ▶ If the functions f_1 have a basis representation, we can simply use least squares:
 - ▶ Natural cubic splines
 - ▶ Polynomials
 - ▶ Step functions

$$\text{wage} = \beta_0 + f_1(\text{year}) + f_2(\text{age}) + f_3(\text{education}) + \epsilon$$

Fitting a GAM

- ▶ Otherwise, we can use **backfitting**:

1. Keep f_2, \dots, f_p fixed, and fit f_1 using the partial residuals:

$$y_i - \beta_0 - f_2(x_{i2}) - \dots - f_p(x_{ip}),$$

as the response.

2. Keep f_1, f_3, \dots, f_p fixed, and fit f_2 using the partial residuals:

$$y_i - \beta_0 - f_1(x_{i1}) - f_3(x_{i3}) - \dots - f_p(x_{ip}),$$

as the response.

3. ...

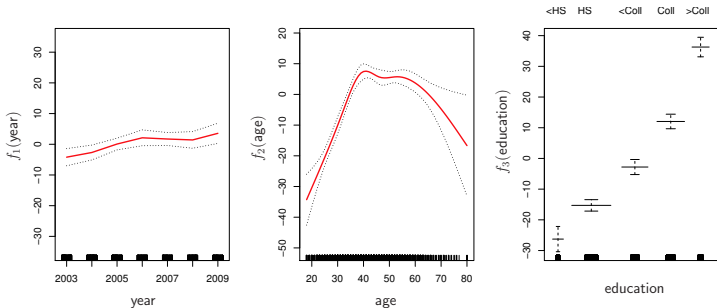
4. Iterate

- ▶ This works for smoothing splines and local regression.

Properties of GAMs

- ▶ GAMs are a step from linear regression toward a fully nonparametric method.
- ▶ The only constraint is additivity. This can be partially addressed by adding key interaction variables $X_i X_j$.
- ▶ We can report degrees of freedom for most non-linear functions.
- ▶ As in linear regression, we can examine the significance of each of the variables.

Example

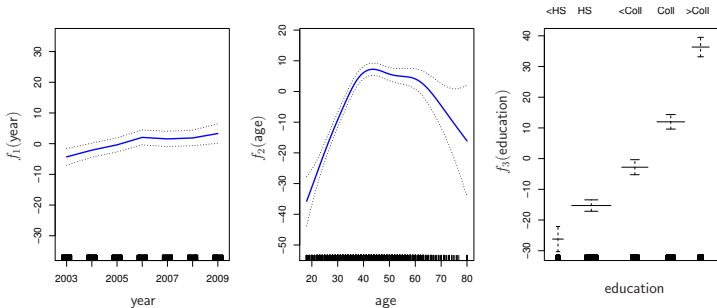


year: natural spline with $df=4$.

age: natural spline with $df=5$.

education: step function.

Example

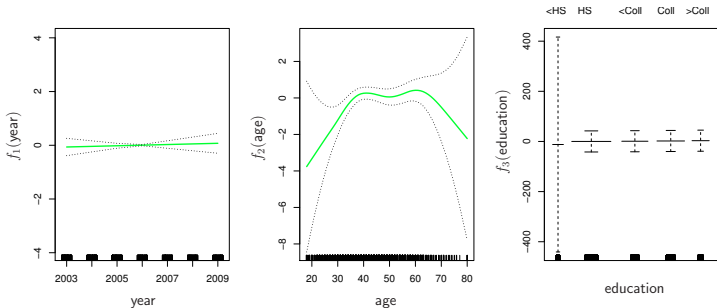


year: smoothing spline with $df=4$.

age: smoothing spline with $df=5$.

education: step function.

Example

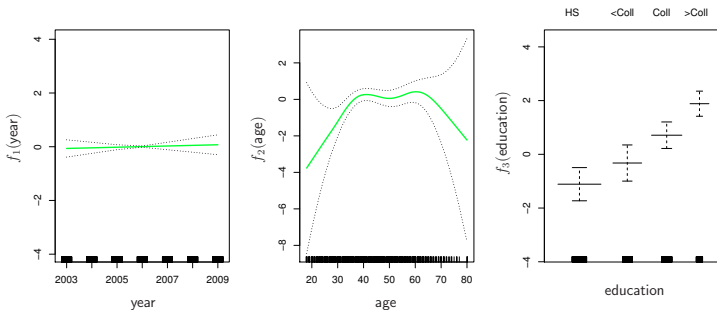


year: linear.

age: smoothing spline with $df=5$.

education: step function.

Example



year: linear.

age: smoothing spline with $df=5$.

education: step function.

Exclude samples with education < HS.